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TOP SCHOLAR EXEMPLAR



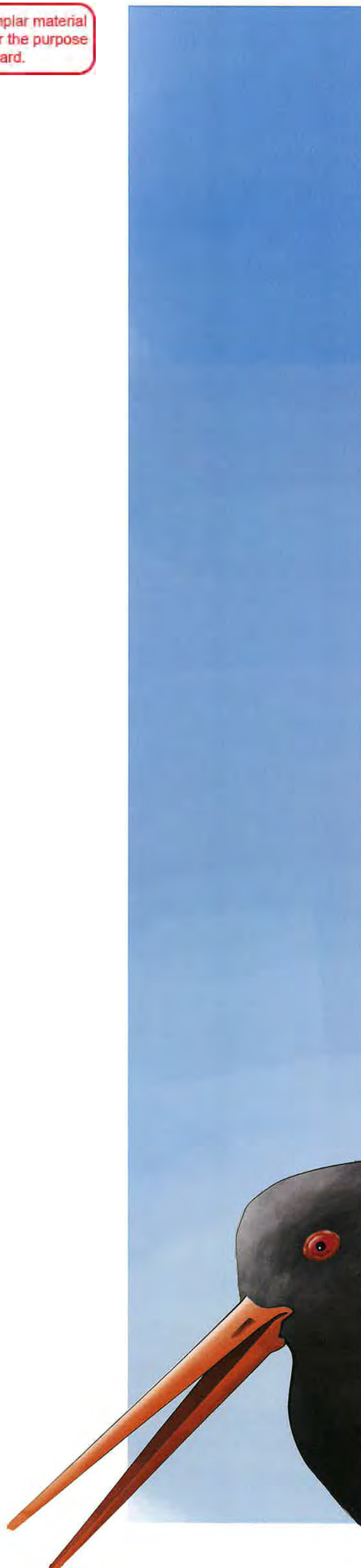
NEW ZEALAND QUALIFICATIONS AUTHORITY
MANA TOHU MĀTAURANGA O AOTEAROA

QUALIFY FOR THE FUTURE WORLD
KIA NOHO TAKATŪ KI TŌ ĀMUA AO!

Scholarship 2022

Design and Visual Communication

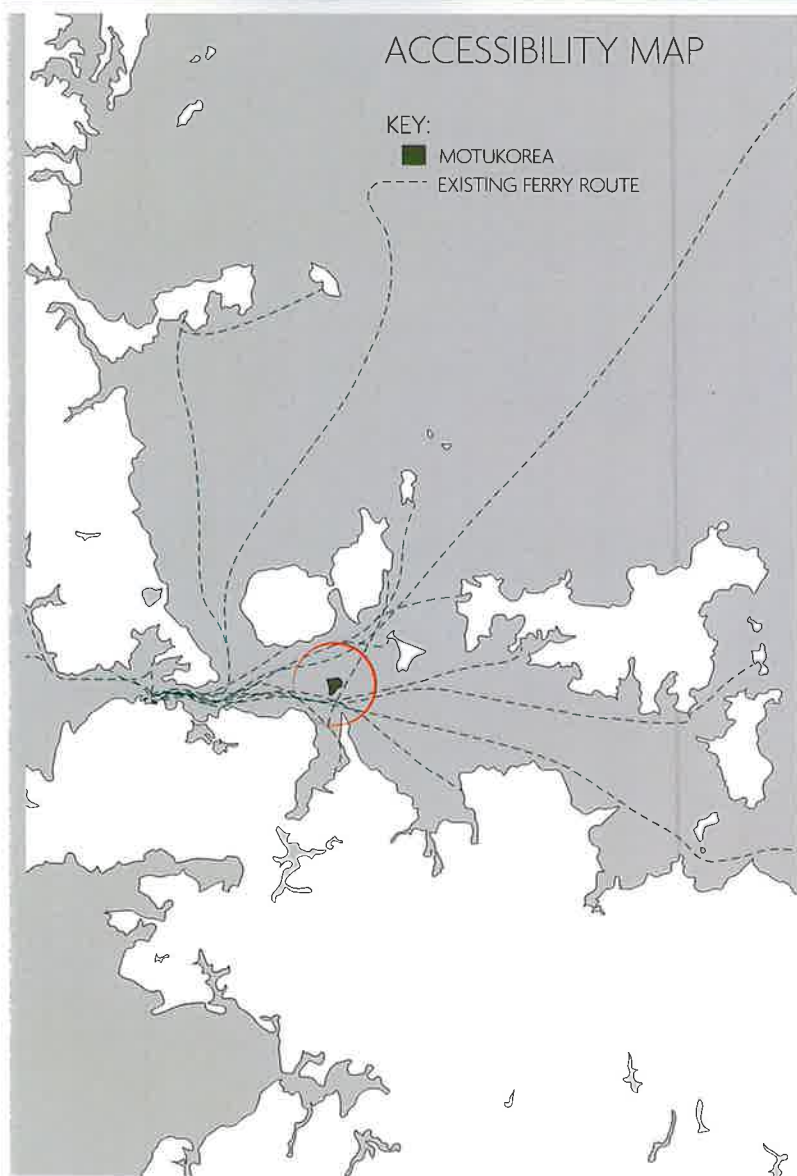
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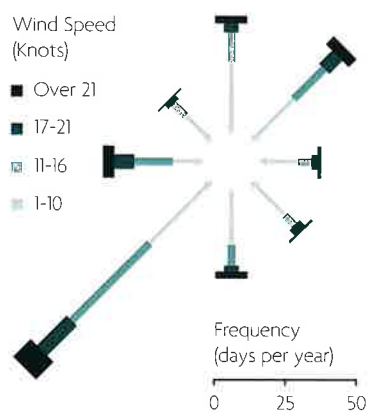
SPATIAL PROJECT – 2022

MOTUKOREA

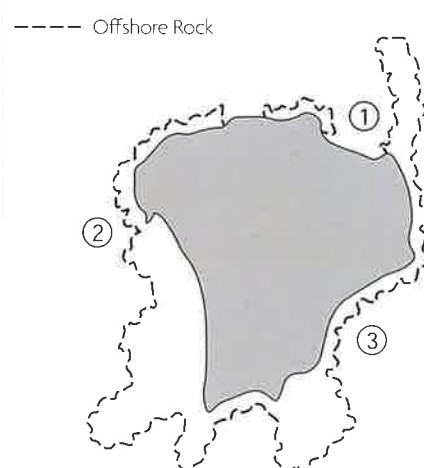
HAURAKI GULF / NEW ZEALAND / -36.830698 S, 174.894668 E / ENGLISH MONIKER - BROWNS ISLAND



AUCKLAND WIND ROSE



SUBMERGED OFFSHORE ROCK



BRIEF



Motukorea has mostly perished. It's predominated by kikuyu grass (an invasive weed) and cannot facilitate thriving native flora and fauna, even though it is the only predator-free island within the Hauraki Gulf. Furthermore although Motukorea is in close proximity to Auckland City, there are no

existing ferry links, indicating a low public interest within the island.

There is a simple solution, reforestation, but there are currently no structures able to accommodate such rehabilitation. This is the main problem I will solve.



Typically where boats anchor when accessing the island



Extremely steep relief around the bay, making it impractical to build



Historically where wharves were established



Underwater rock does inhibit access to the shore, requiring a large wharf



Lots of flat land, but all covered in dense grass



Exposed more to the elements, more likely to get sea spray

① CRATER BAY

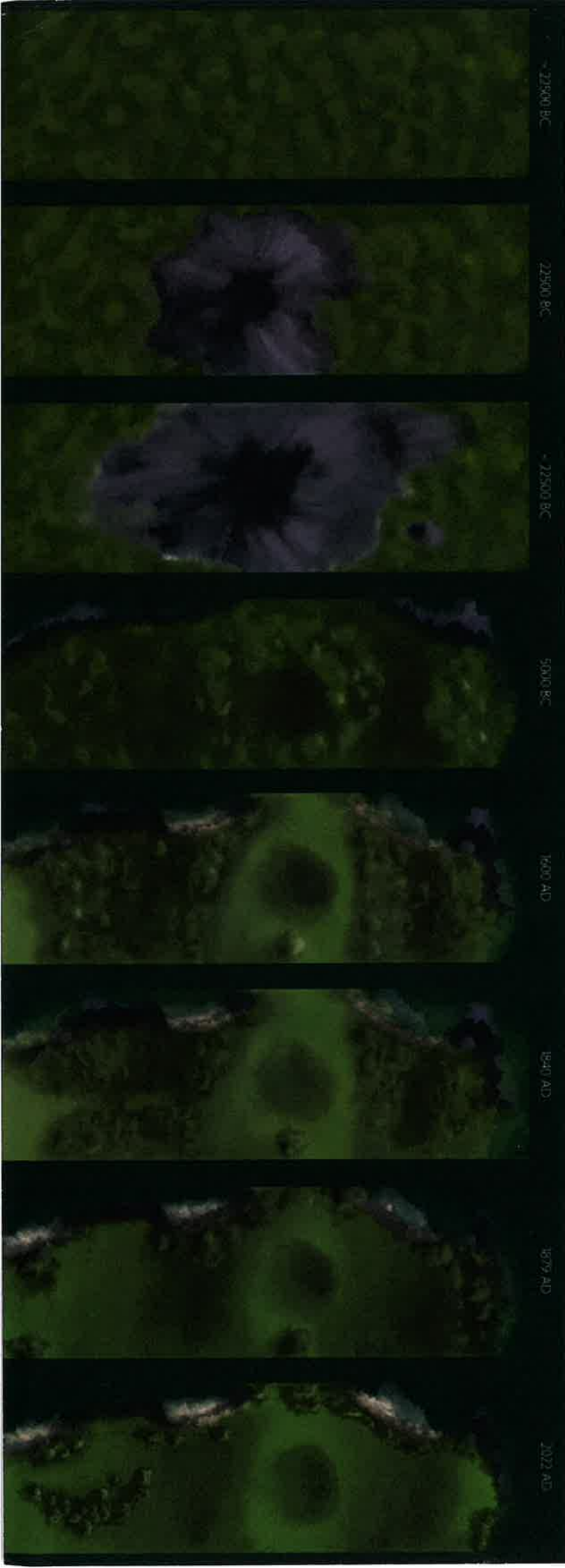


② WESTERN PLAIN



③ SOUTHERN PLAIN



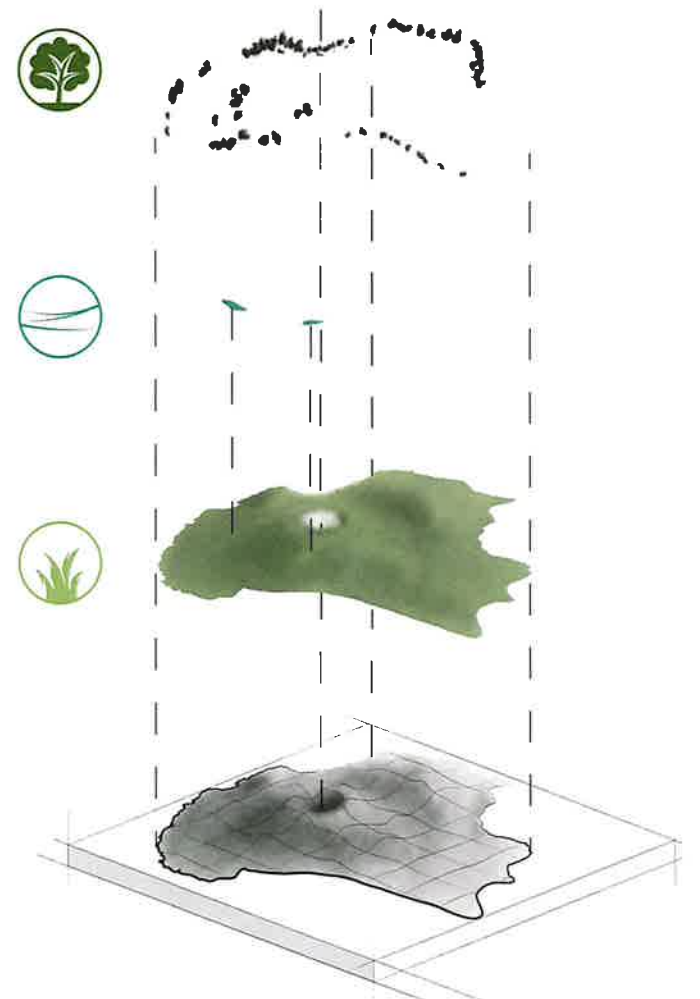
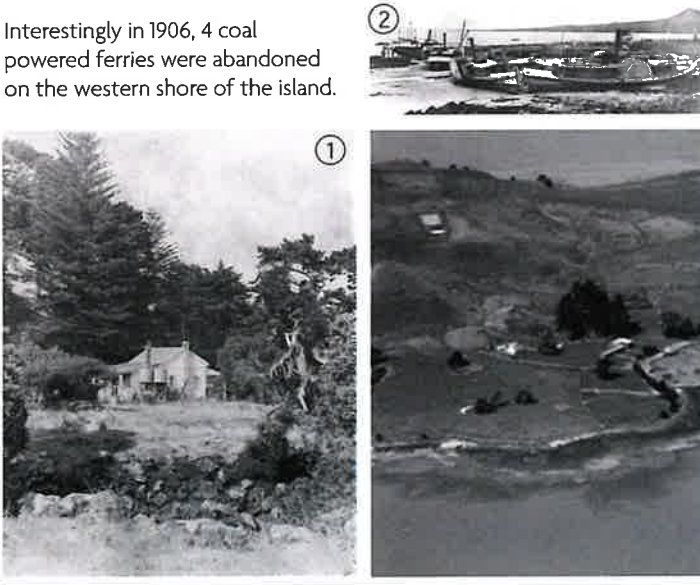


HISTORY

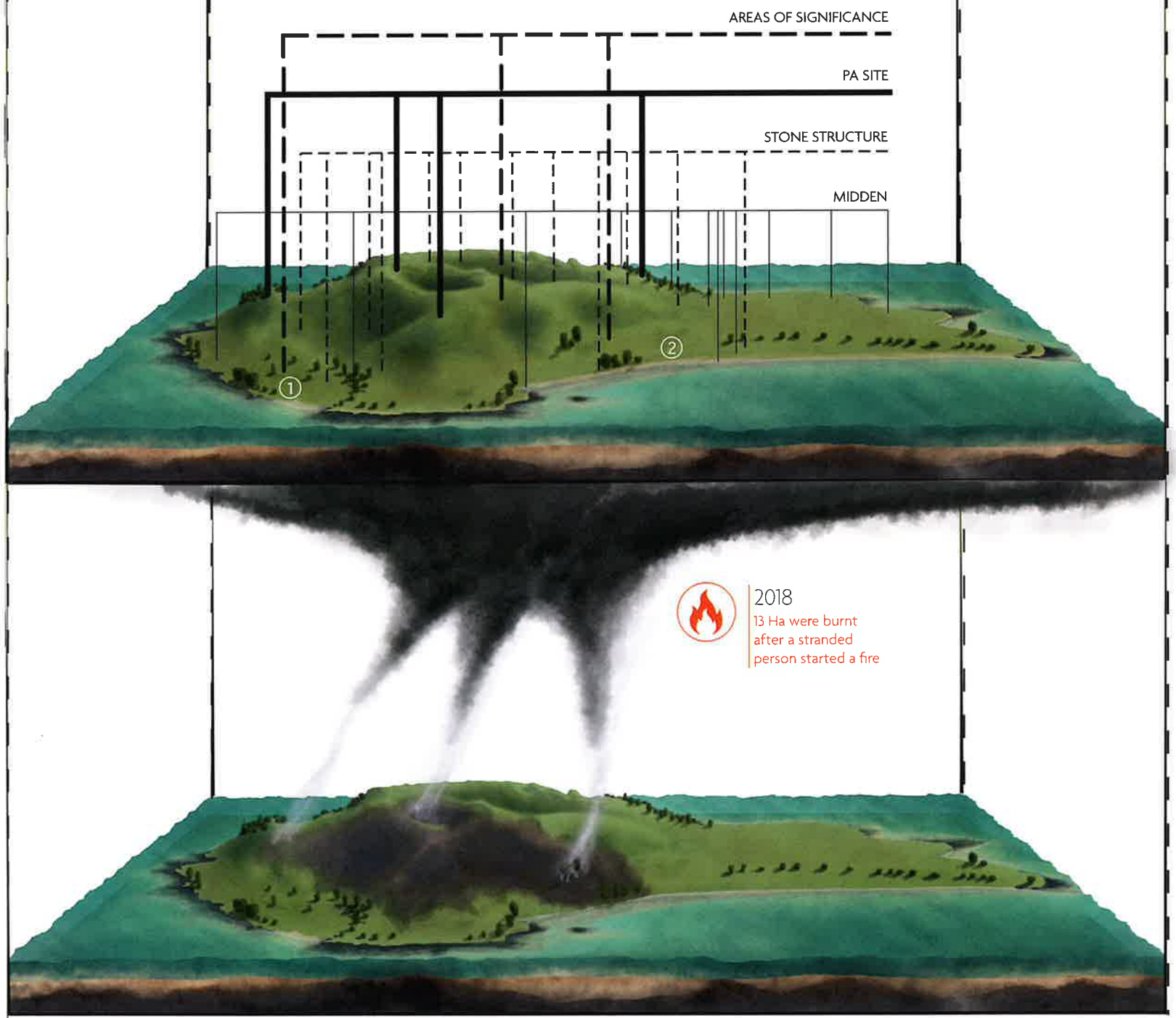
Wet explosive and dry fountaining eruptions built up the main cone, as well as tuff cliffs and mounts.
Fluvial and aeolian erosive processes continuously carve into the mountain/island, creating what we see today.

Motukorea was initially occupied by Ngāti Tamaterā, who likely gardened the fertile volcanic soils, and established a permanent settlement. Through the 19th and 20th century a variety of families operated the island. This led to the construction of a variety of structures on the island that are now of archaeological/historical significance. In 1955 Motukorea was gifted to Auckland, and is now under management by DOC.

Interestingly in 1906, 4 coal powered ferries were abandoned on the western shore of the island.



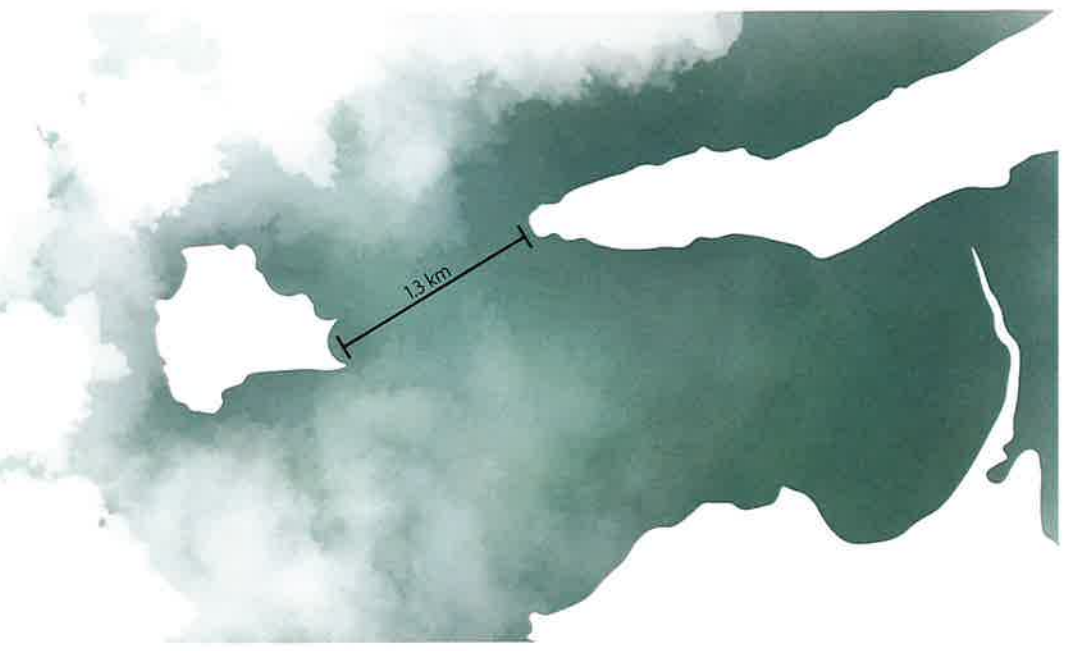
SITES OF ARCHAEOLOGICAL SIGNIFICANCE



A BALANCING ACT; HISTORY & NATURE

Motukorea presents a unique opportunity for the future. Motukorea is completely pest free, not even mice find their home on this island. This allows for a variety of endangered (basically verging on the edge of extinction) species, such as Torea Pango (5,000), and Dotterel (2,500) to freely nest on the island without risk of predation.

The island's proximity is key. A short distance from the mainland, shorebirds can freely move to the island to roost after feeding within the estuary. Furthermore Motukorea's location allows it to act as a stepping stone for birds between the Mainland and the gulf islands such as Rangitoto. If Motukorea were to be revitalized it could play a significant role in building back Auckland's decrepit natural environment.



MOTUKOREA

LITERAL TRANSLATION: ISLAND OF THE OYSTERCATCHER



TOREA PANGO

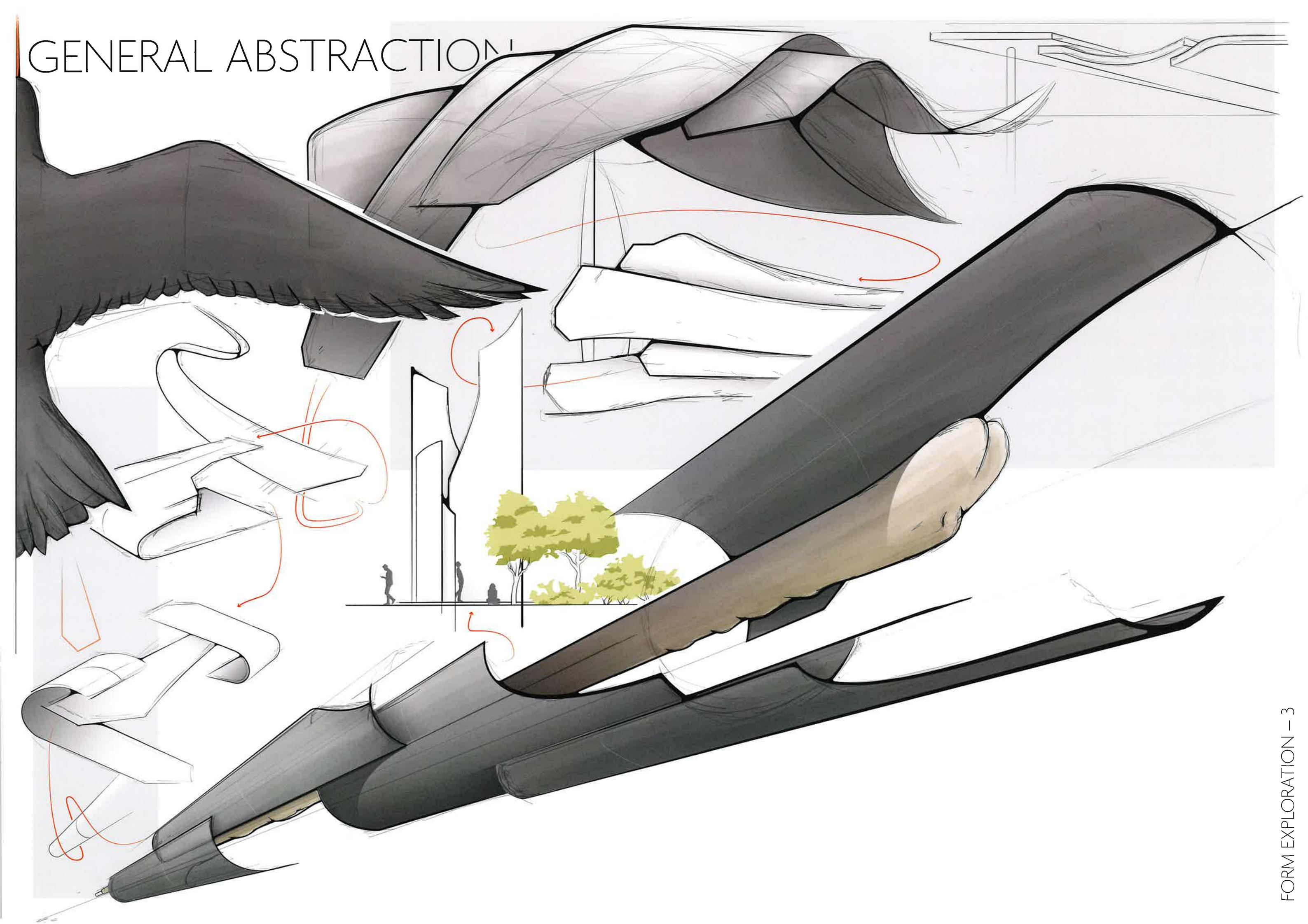
[tɔ:reʌ pangəʊ] - Variable Oystercatcher - Haematopus Unicolor



IDENTIFYING FORMS

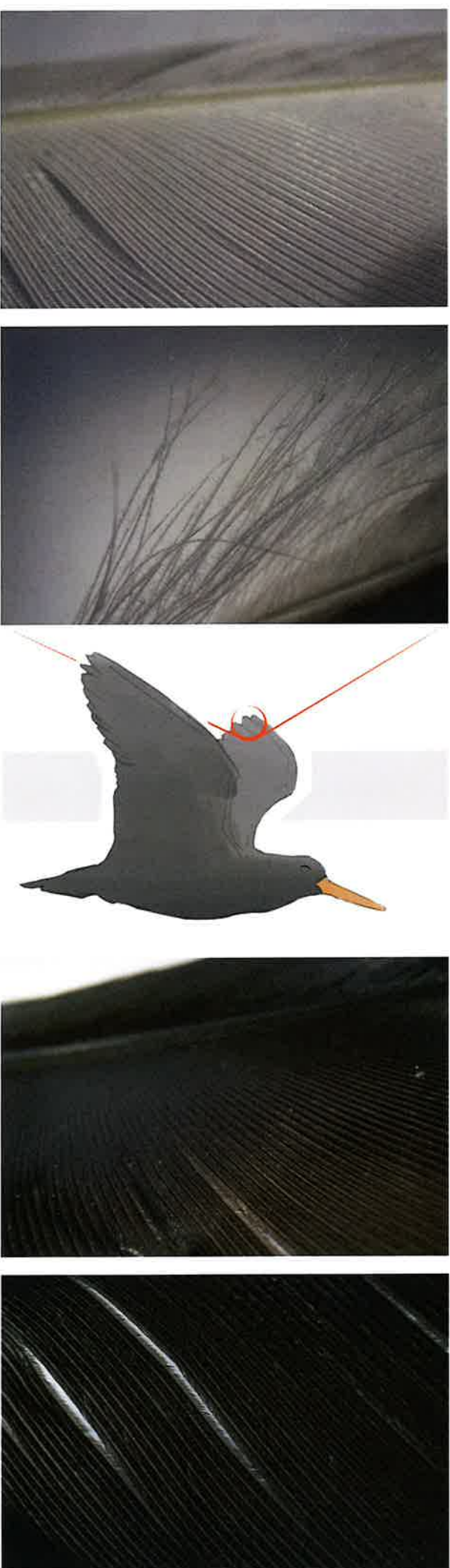


GENERAL ABSTRACTION!

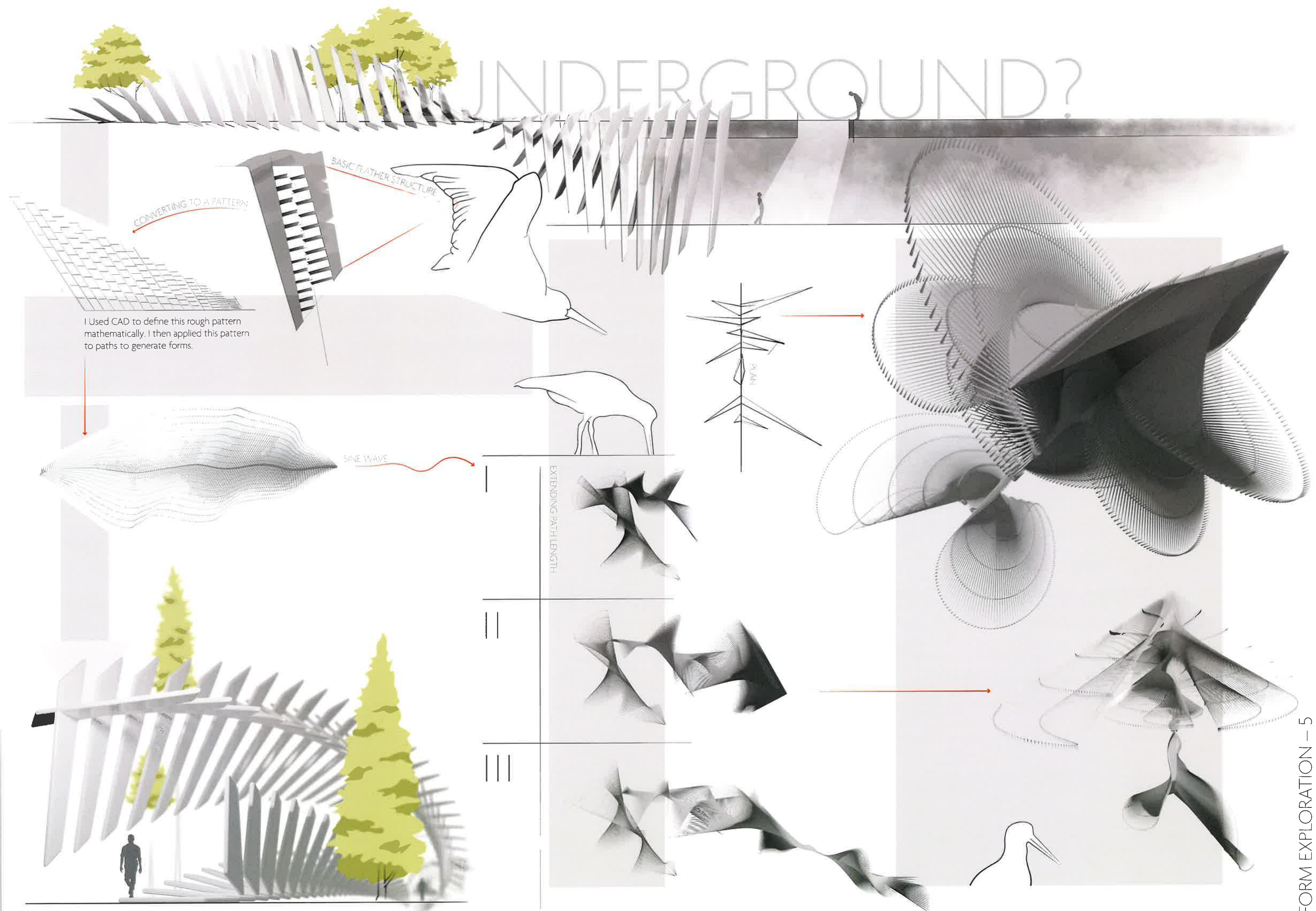


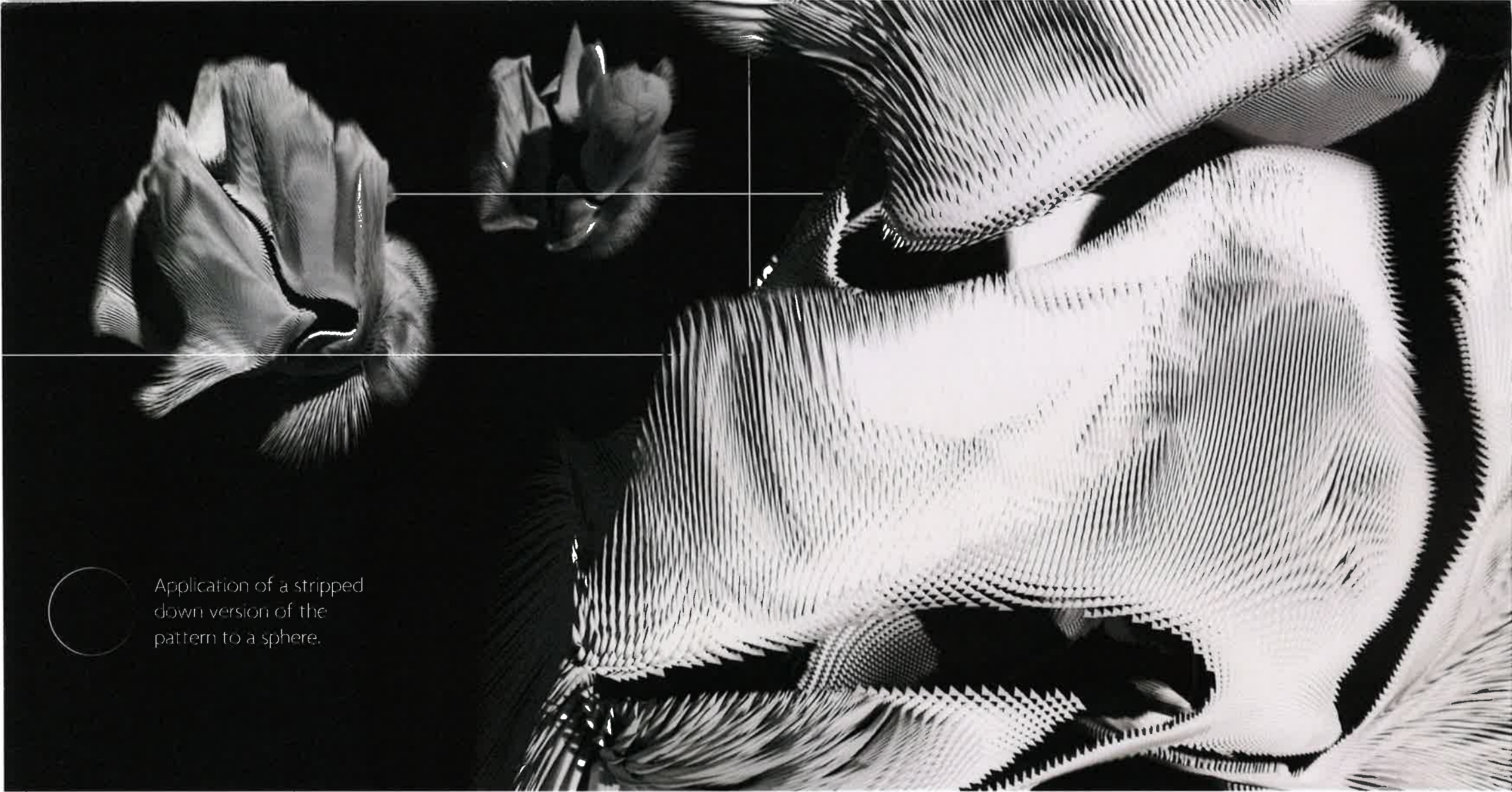


MACROPHOTOGRAPHY - TAKING A CLOSER LOOK



UNDERGROUND?

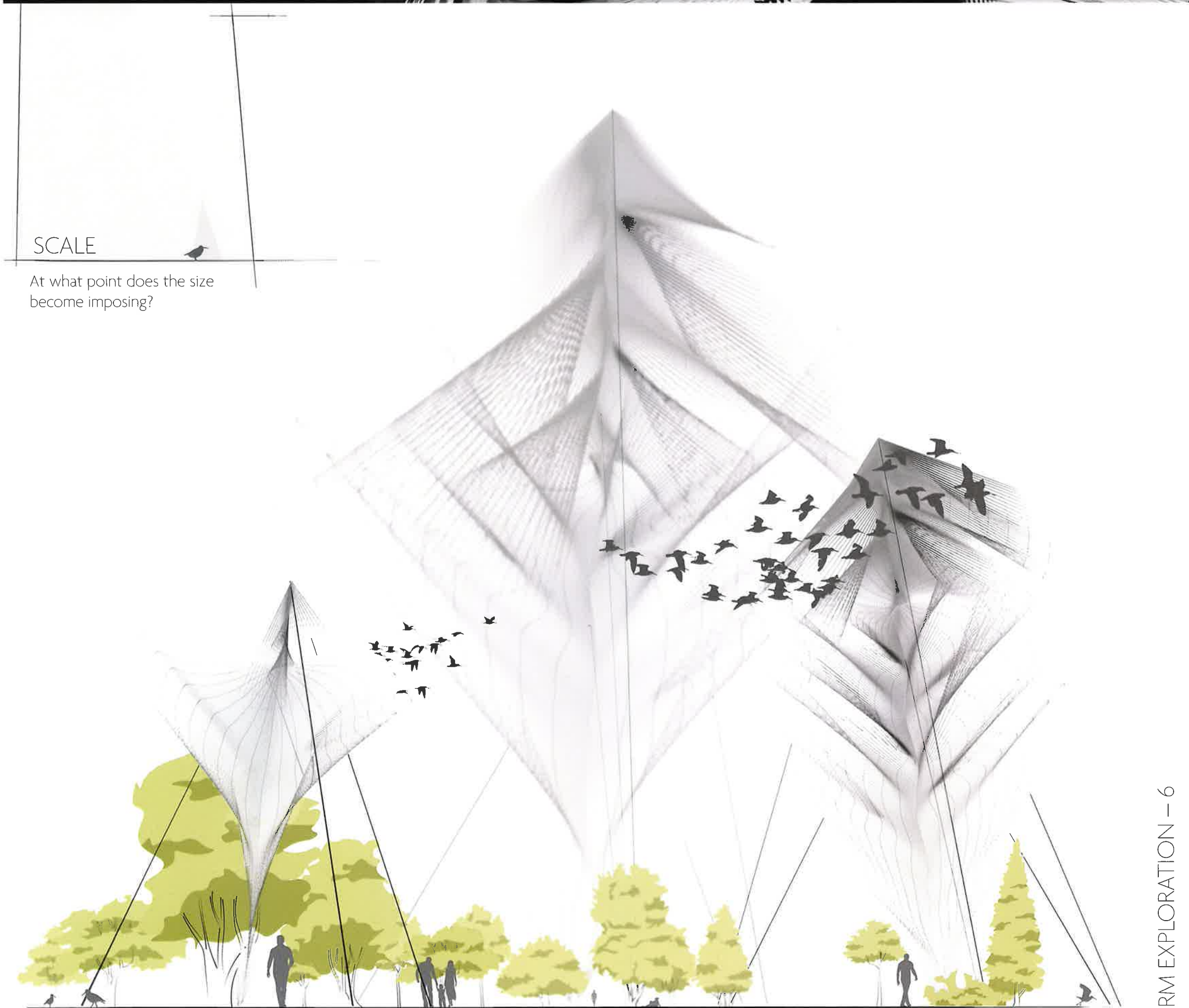




Application of a stripped down version of the pattern to a sphere.

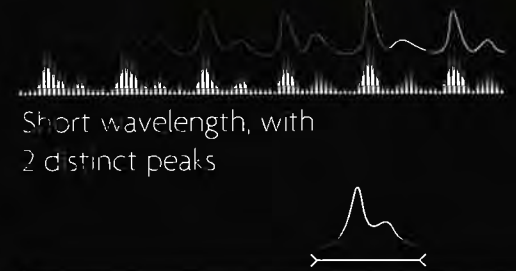
SCALE

At what point does the size become imposing?





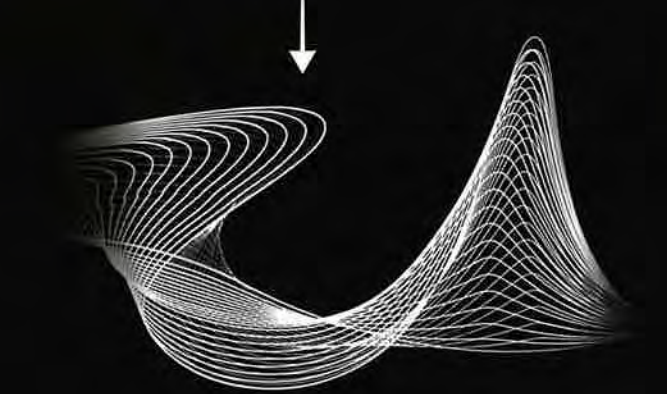
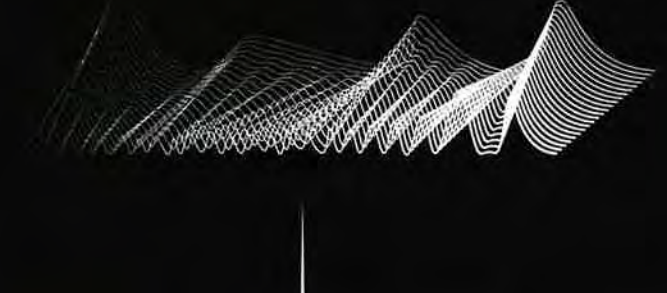
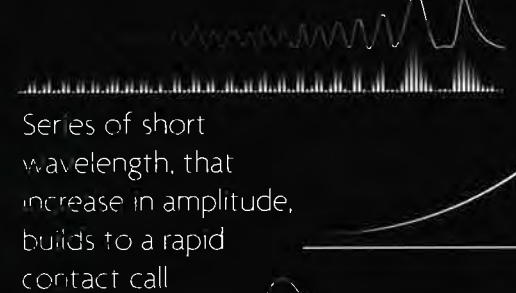
DISTRESS CALL

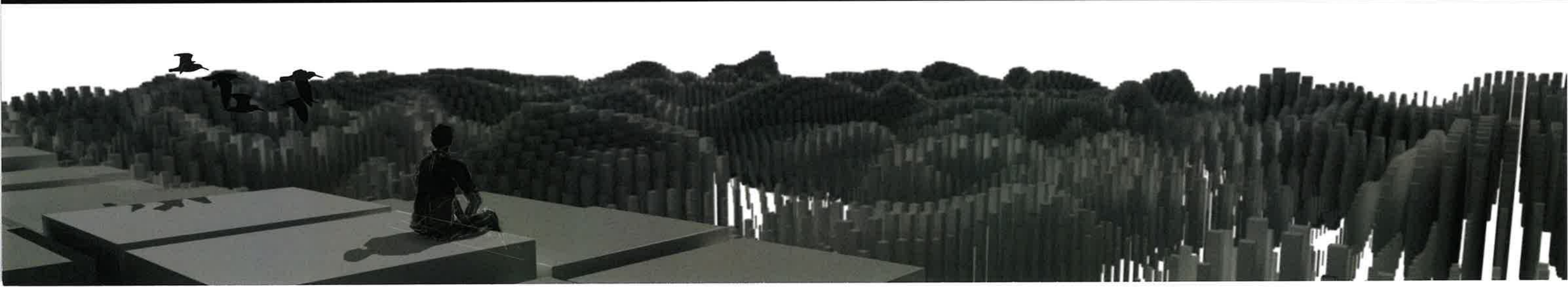
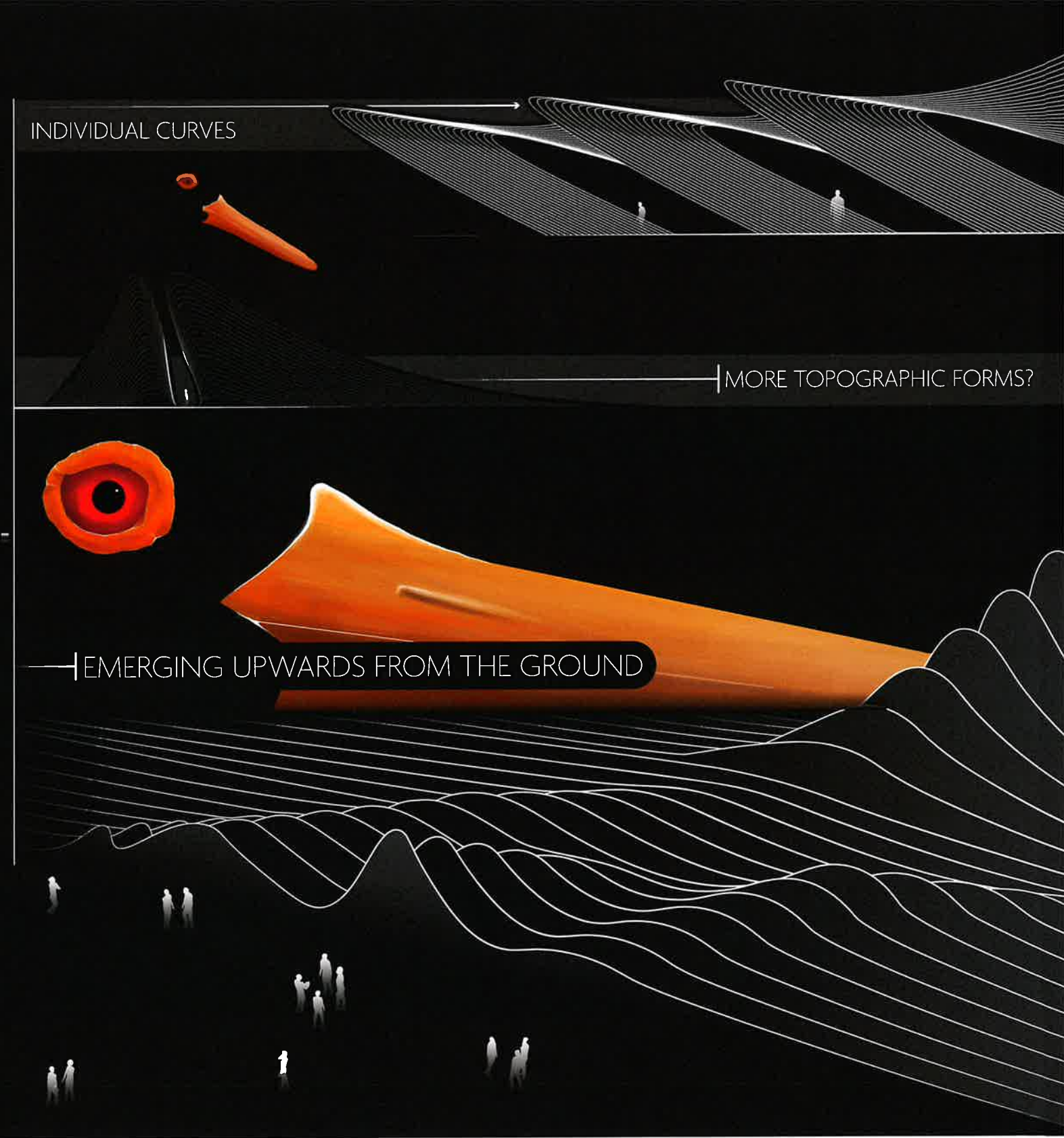
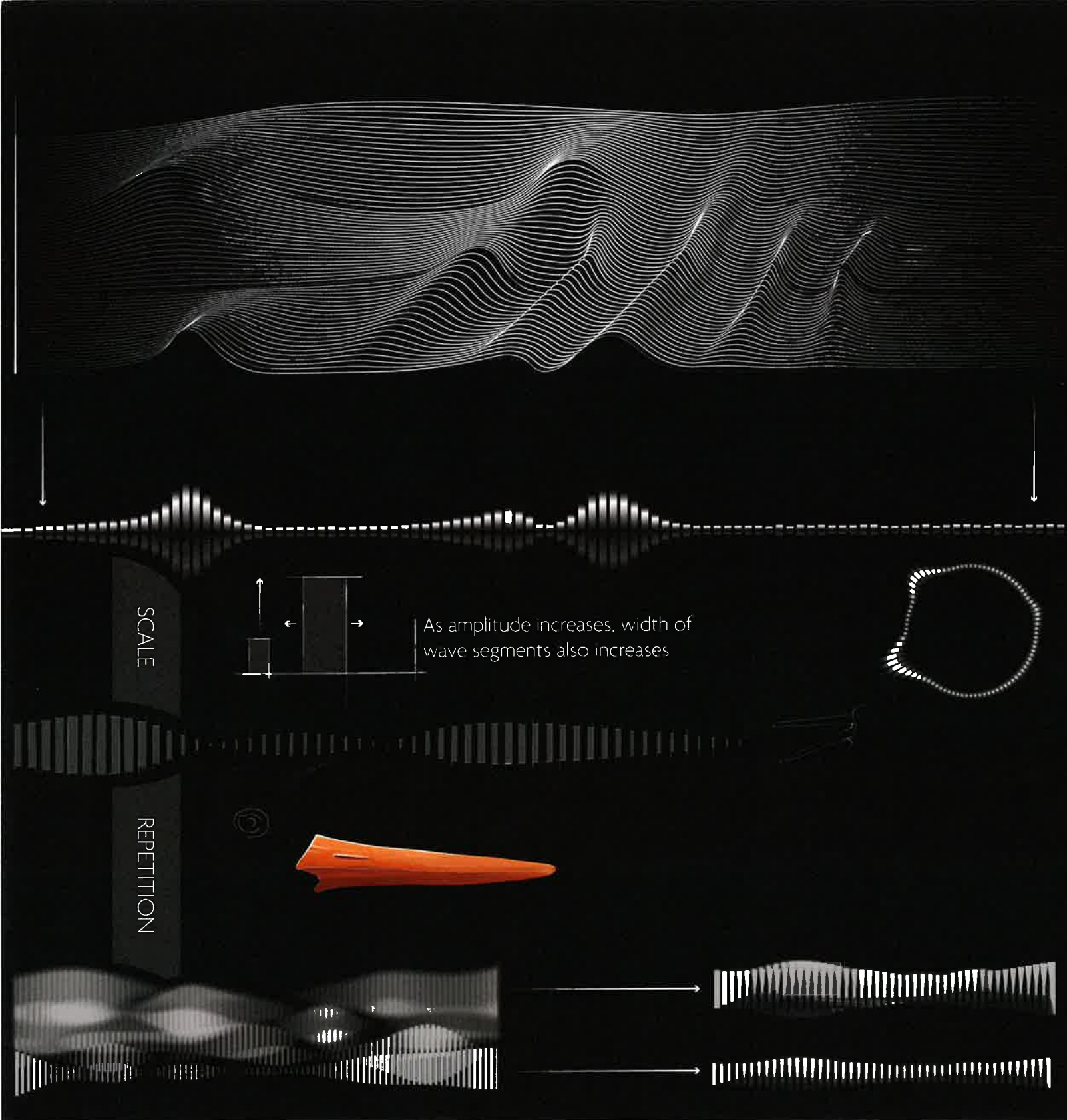


CONTACT CALL

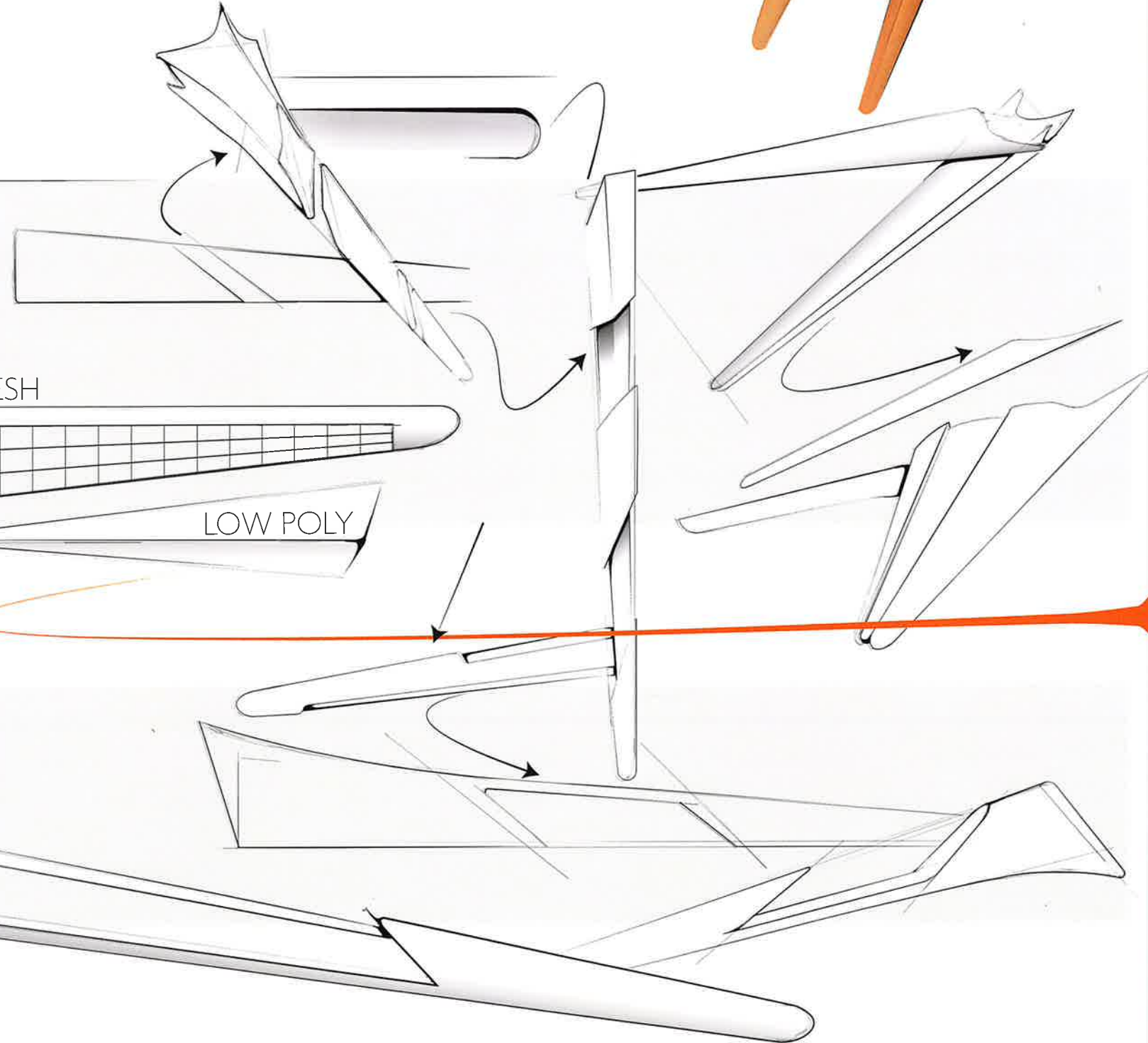


TERRITORIAL CALL



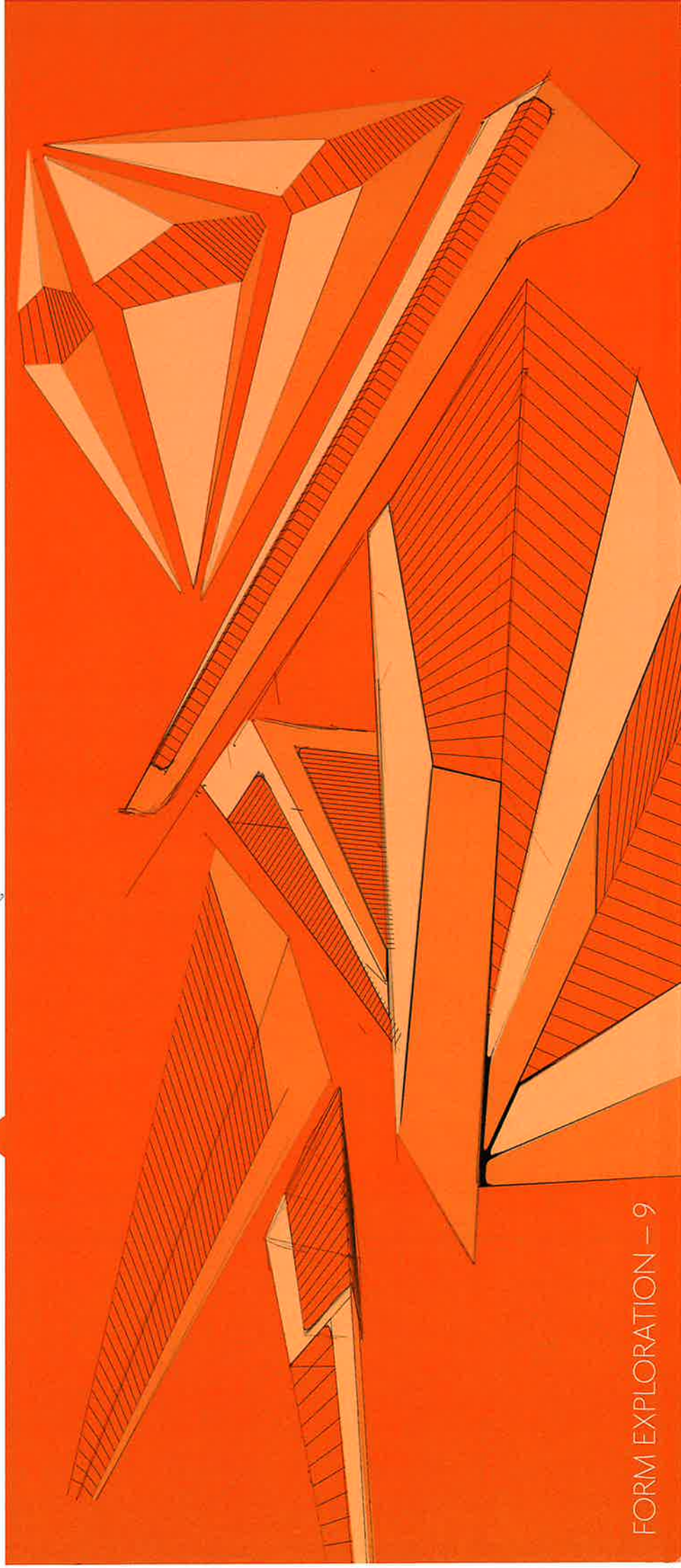


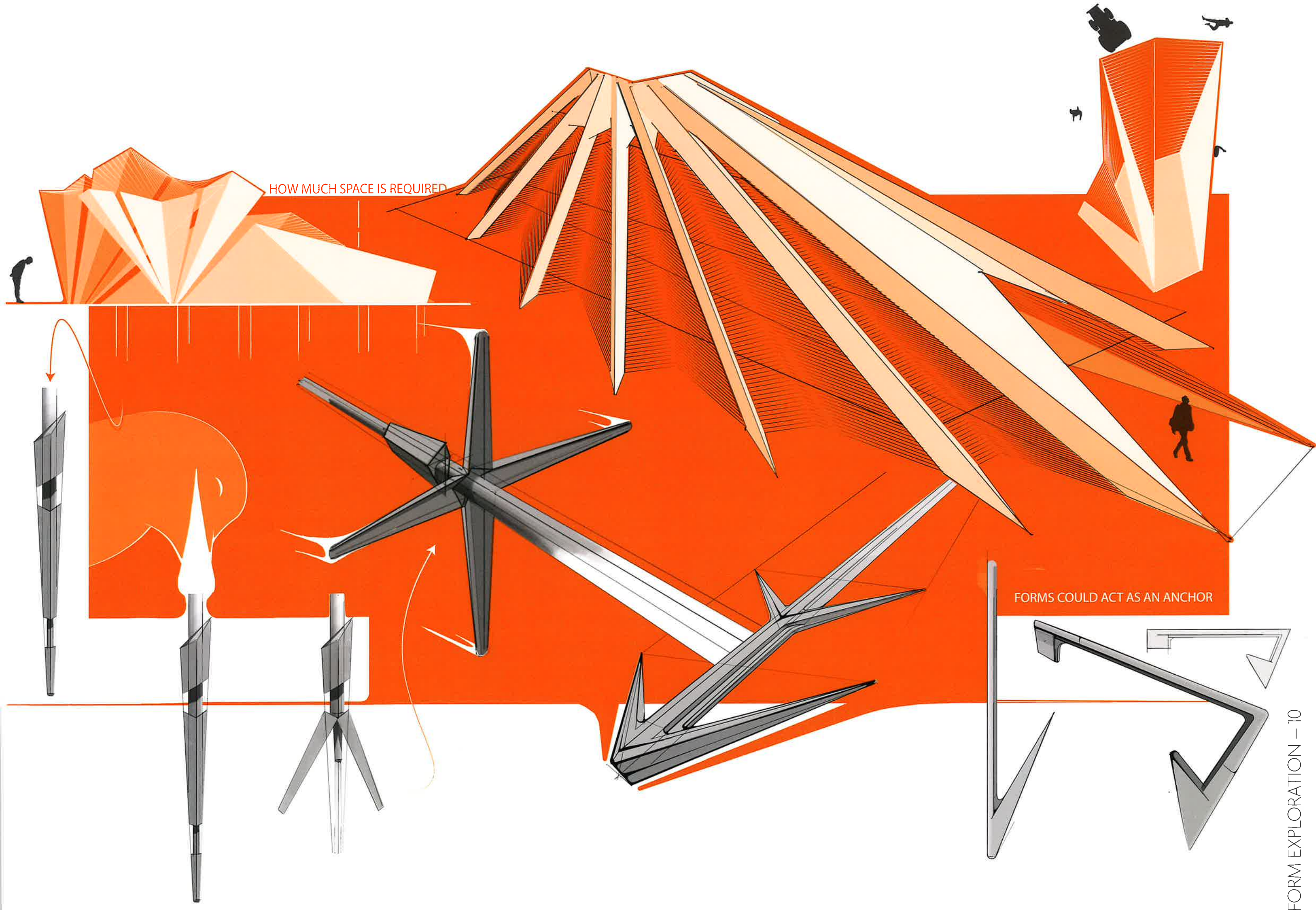




BREAK IT DOWN INTO A MESH

LOW POLY





HOW MUCH SPACE IS REQUIRED

FORMS COULD ACT AS AN ANCHOR

EXISTING SITE / SURROUNDING REGION



Old Wharf



Pied Shag

Other birds enjoy roosting here, if I do build here I could make the building bird friendly.



Trees Growing in Gutters



Existing Structure

360° VIEW



Motukorea is a deceptively complex location. My design needs to consider all aspects of this island to be successful.

The idea is to fully rehabilitate Motukorea's natural environment. The existing structure does not allow for this due to lack of facilities, size and other factors. But what would a new structure need to incorporate?

Multiple iwi have expressed tangata whenua interests in the island.

The unvegetated landscape allows for geological and archaeological features to be clearly visible and accessible. The shallow roots of grass that covers the island allows for archaeological/historical sites to be undisturbed. Due to this, in the past some aucklanders have protested earlier

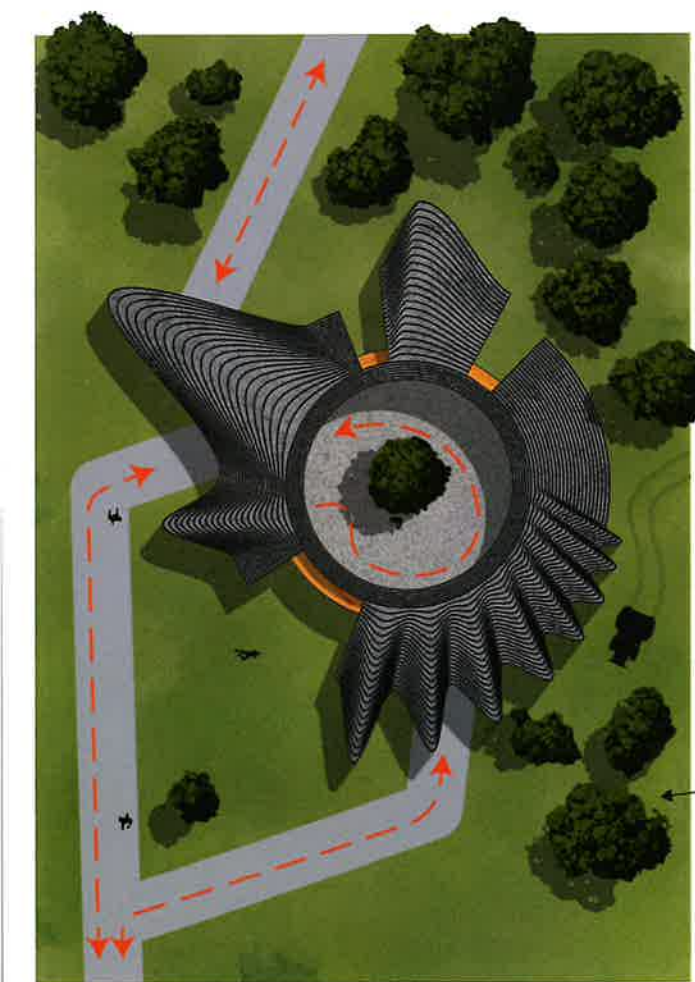
re-vegetation proposals. A new structure would need to ensure that these perspectives are respected, by minimizing impact with the island.

Re-vegetation of the island, with its complex terrain, and hefty volume of grass/weeds would require a fair amount of equipment and people. But what types of spaces would actually be required, and practical, for the structure to include?

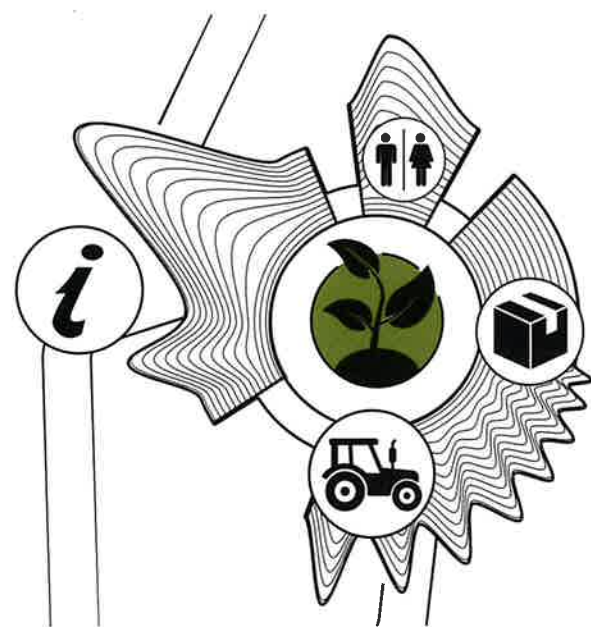
Furthermore, should the island cater to tourists? A re-vegetated landscape would likely bring in nature tourism, similar to that of other islands in the gulf such as Rangitoto. A new structure would therefore be likely to receive a fair bit of public attention, and may need to cater to tourists.

KEY QUESTIONS ?

- 1: HOW CAN VISUAL AND PHYSICAL IMPACT BE BALANCED?
- 2: HOW CAN FORM AND FUNCTION BE INCORPORATED?
- 3: HOW CAN THE SITES CULTURAL HISTORY BE RESPECTED?
- 4: HOW CAN TOURISM AND REHABILITATION BE BALANCED?



BUILDING USAGE

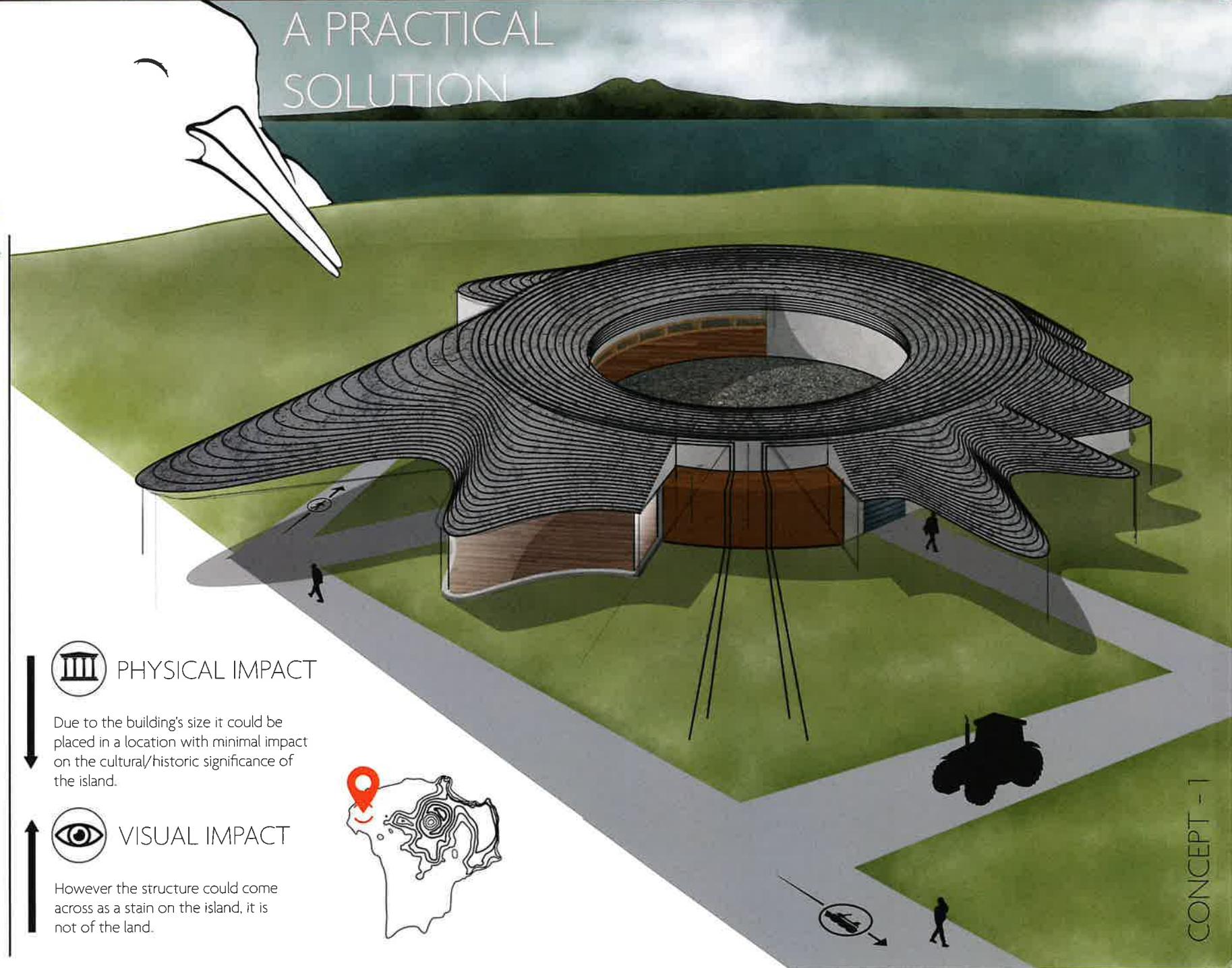


CENTRAL NURSERY

Native plants could be grown/stored inside the shelter of the building to be planted on the island.



A PRACTICAL SOLUTION



PHYSICAL IMPACT

Due to the building's size it could be placed in a location with minimal impact on the cultural/historic significance of the island.



VISUAL IMPACT

However the structure could come across as a stain on the island, it is not of the land.



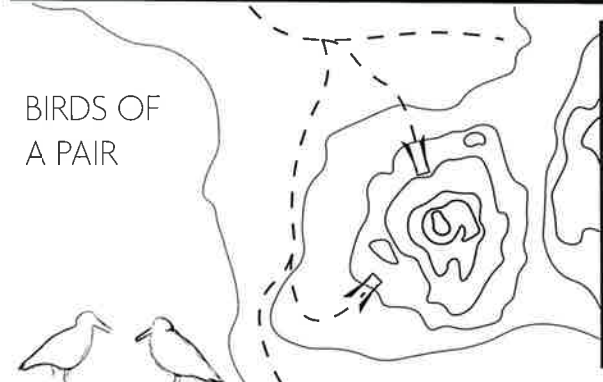


PERSPECTIVE

TOURISM



REHABILITATION



LIGHT POLLUTION

Although Auckland's region is heavily light polluted, having exterior lights might pollute Motukorea's land further.

Exterior light does have the benefit of drawing people in.



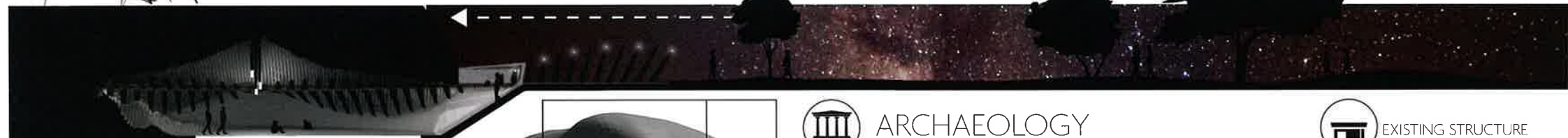
PRACTICALITY

How would the lights be powered?

Is an underground site practical for the island's rehabilitation?
How large would the entrance need to be for machinery?



A hatch could be used to keep the equipment safe.



A RAMBLER'S SHELTER

Weather conditions can change without notice on Motukorea. Tourists would need a place to wait out the weather. But what happens when it rains?

POSSIBLE DRAINAGE SYSTEM



If camping were to occur, a shelter that's accessible at night would be a nice amenity to have in close proximity.



EXPLODED VIEW



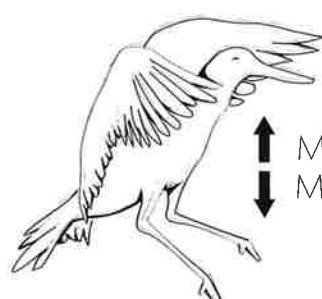
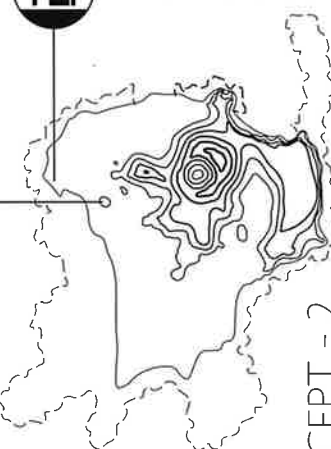
ARCHAEOLOGY

The hill that this structure is embedded in has no archaeological significance.

Meaning that the history of the island would be largely undisturbed by this concept.

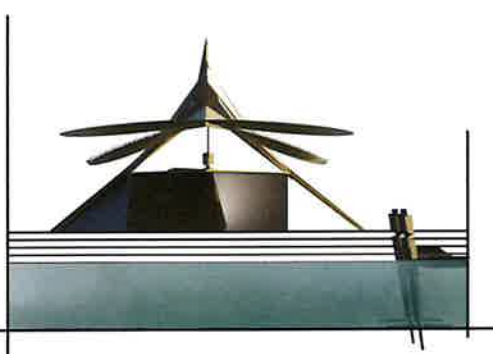


EXISTING STRUCTURE

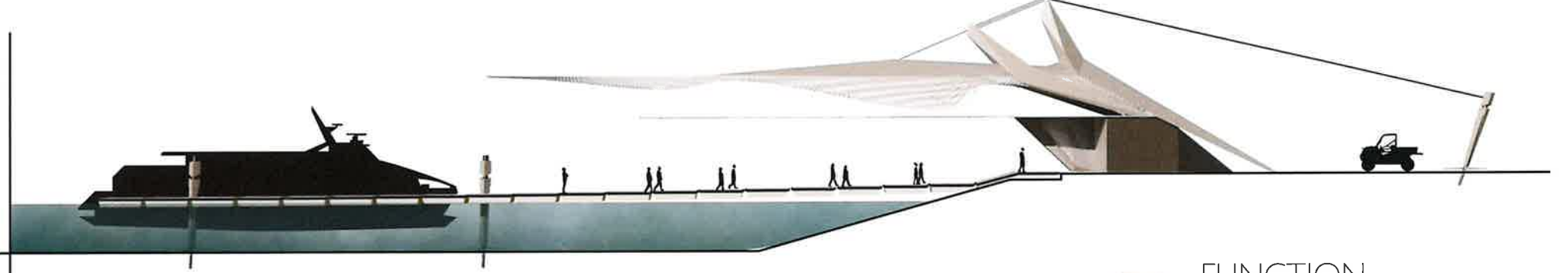


MAXIMUM PHYSICAL IMPACT
MINIMUM VISUAL IMPACT

CONCEPT - 2



FRONT VIEW



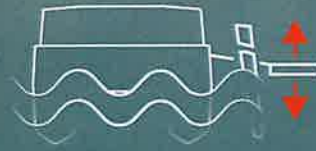
SIDE VIEW

FUNCTION

Would a support like this harm the seafloor?

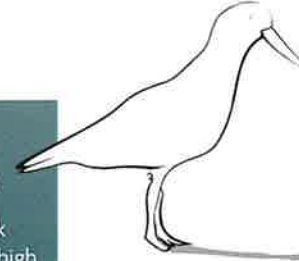
And would it even stay in the ground as the tides changed or during a storm?

LOCATION



DOCKING

How would the dock respond to low and high tides, especially regarding ferries?



BUILDING USAGE

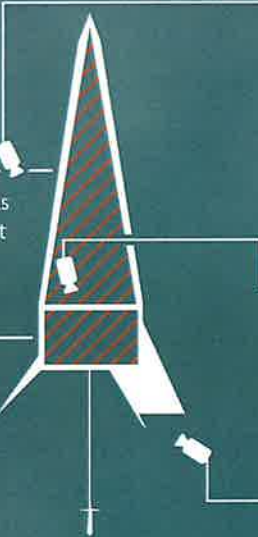


Overhang used as a shelter/lookout for tourist

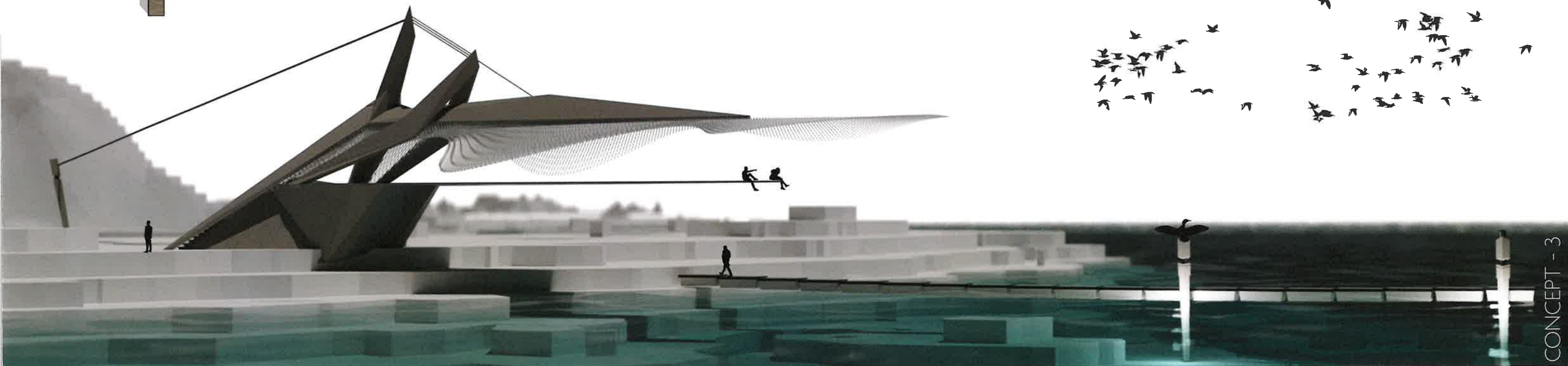


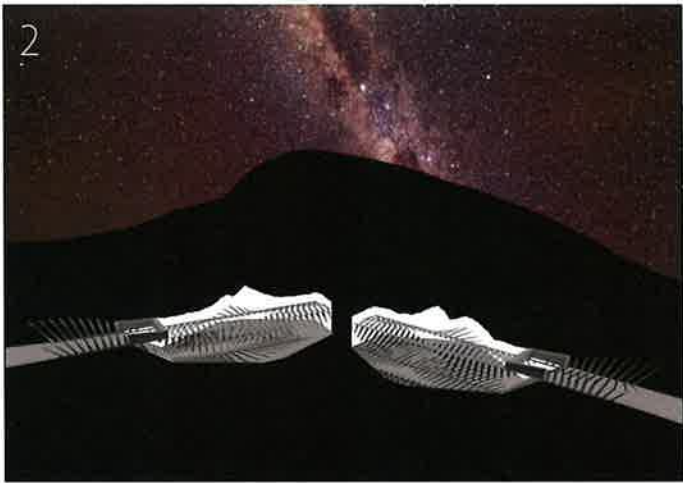
Lower portion used for storage

Does this really provide enough space / accessibility?



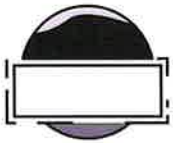
↓ MINIMAL PHYSICAL IMPACT
↓ MINIMAL VISUAL IMPACT





CONCEPT 3 KEY IDEA: ACCESSIBILITY

Incorporating a wharf into my design seems like a natural extension.
Accessibility would be needed to the island for construction/tourism, so it makes sense to incorporate a wharf to make the design more cohesive and reduce the impact on the overall island by condensing the footprint.



CONCEPT 2 KEY IDEA: PERCEPTION

Being underground brings a wealth of benefits to the design. It allows the island to be visually prioritized over the design.

I also feel the forms used in this design provide a cool, near skeletal appearance. I want to incorporate the repetitious feather forms more as I move forwards.



CONCEPT 1 KEY IDEA: PRACTICALITY

There isn't much about this design form that I enjoy.

However the idea of using a portion of the design as a nursery is definitely a good idea that I want to try and incorporate moving forwards. As well as just the general idea of bringing the flora into the design more.

ANSWERS TO QUESTIONS

1

PHYSICAL/VISUAL IMPACT

The best balance between these 2 factors can be found within concept 3, however I feel that this concept could reduce the impact further, possibly by going underground, or even further out to sea.

2

FORM/FUNCTION

Each concept has it's own form, however I feel that concept 2/3 incorporated them the best. I want to further incorporate the more repetitious and natural forms.

3

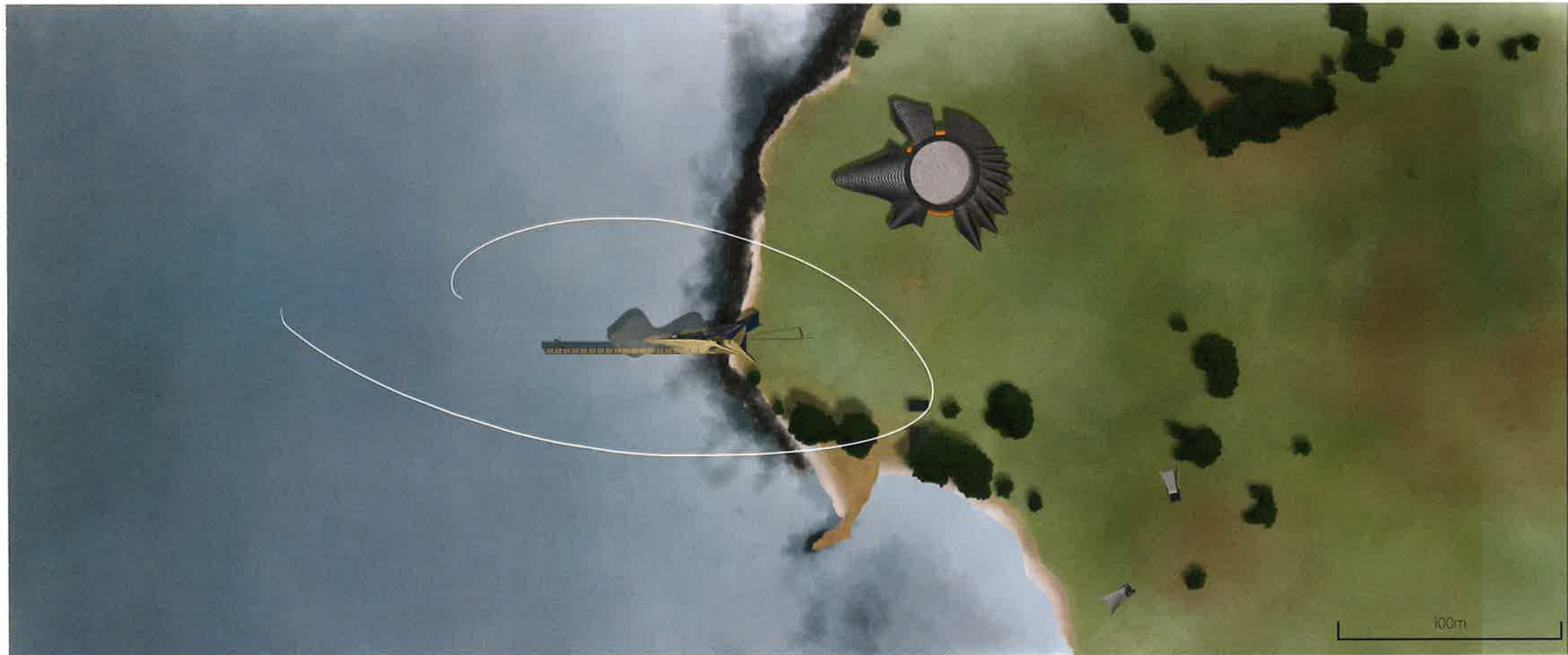
HISTORY

The best way I have found to respect this history is to simply avoid it, and build around it. However I could try using that history more, and possibly incorporating it into my design. However this may cloud the form of the design.

4

TOURISM/REHABILITATION

Torea Pango breed in monogamous pairs, and I feel my design could emulate this. By having 2 buildings that form a cohesive pair, and operate as 1 to fulfill their purpose. However this may prove impractical in relation to the site history.



EXISTING VEGETATION



It seems counter productive to harm any existing flora, this would also help preserve the history.
Designing the final structure's footprint with these spaces in mind will be important.

HISTORY



To best respect the history, the building needs to avoid harming it. Therefore the design footprint should avoid impacting any existing site.

KEY:

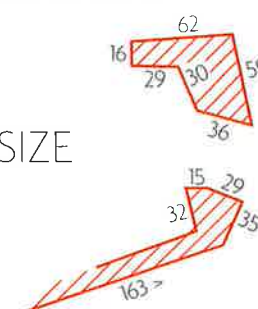
- EXISTING VEGETATION
- FRESH WATER
- AREA OF HISTORIC SIGNIFICANCE

SITE SCALE



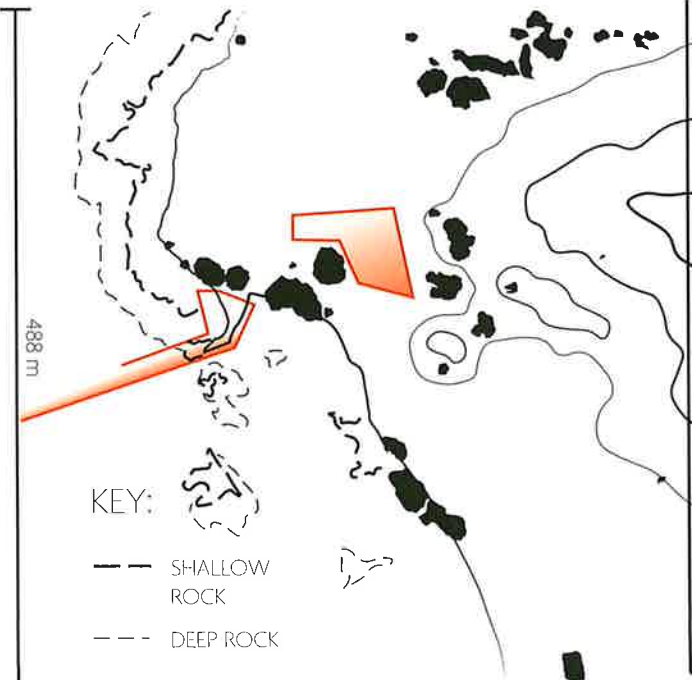
With these considerations in mind, this is the largest and least impactful footprint that my building could occupy. Although this is the largest space, the structure will likely be far smaller to comfortably fit.

SITE SIZE (Meters)

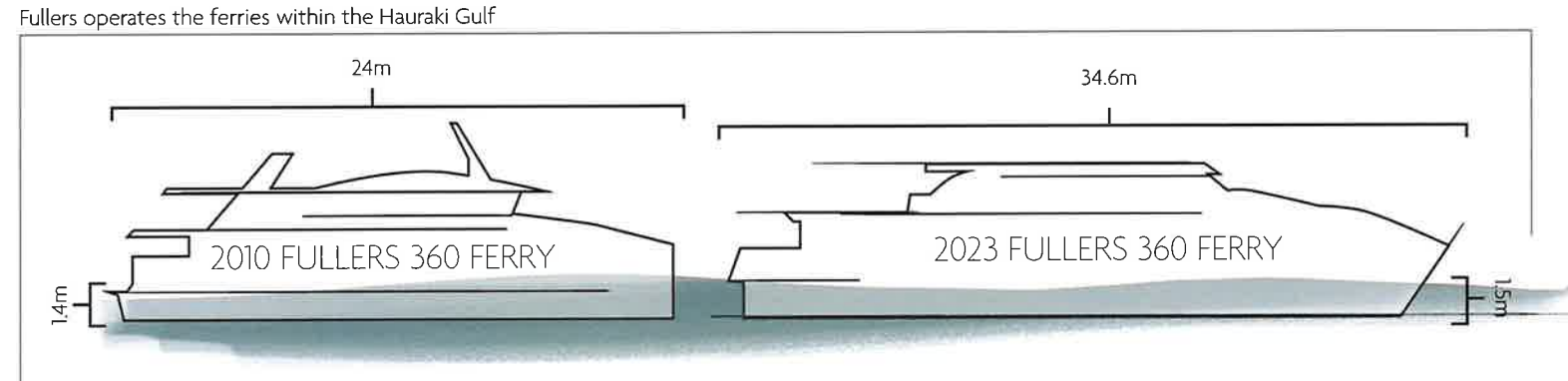
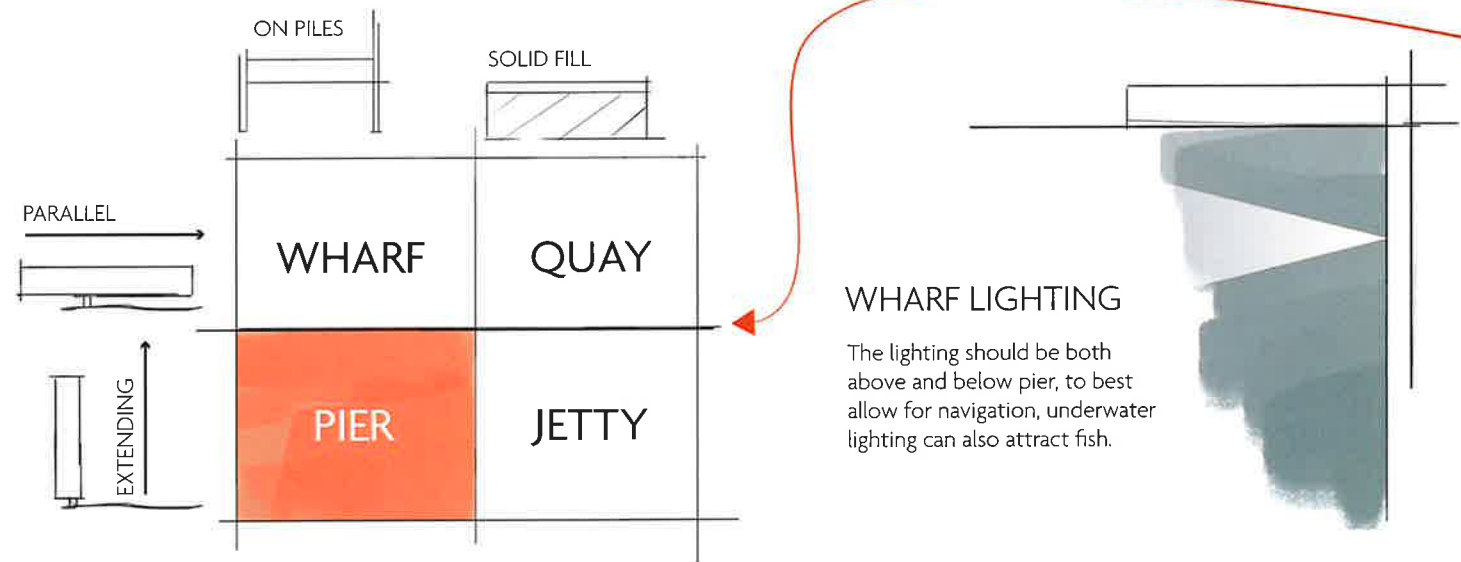


KEY:

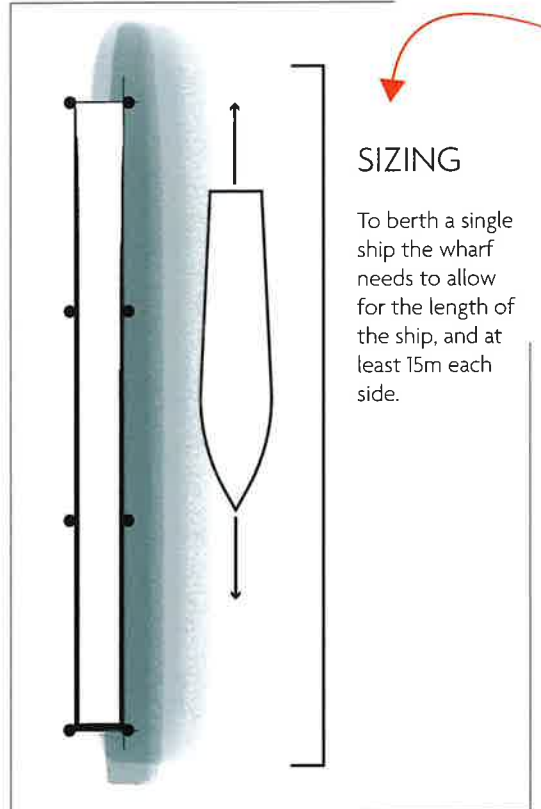
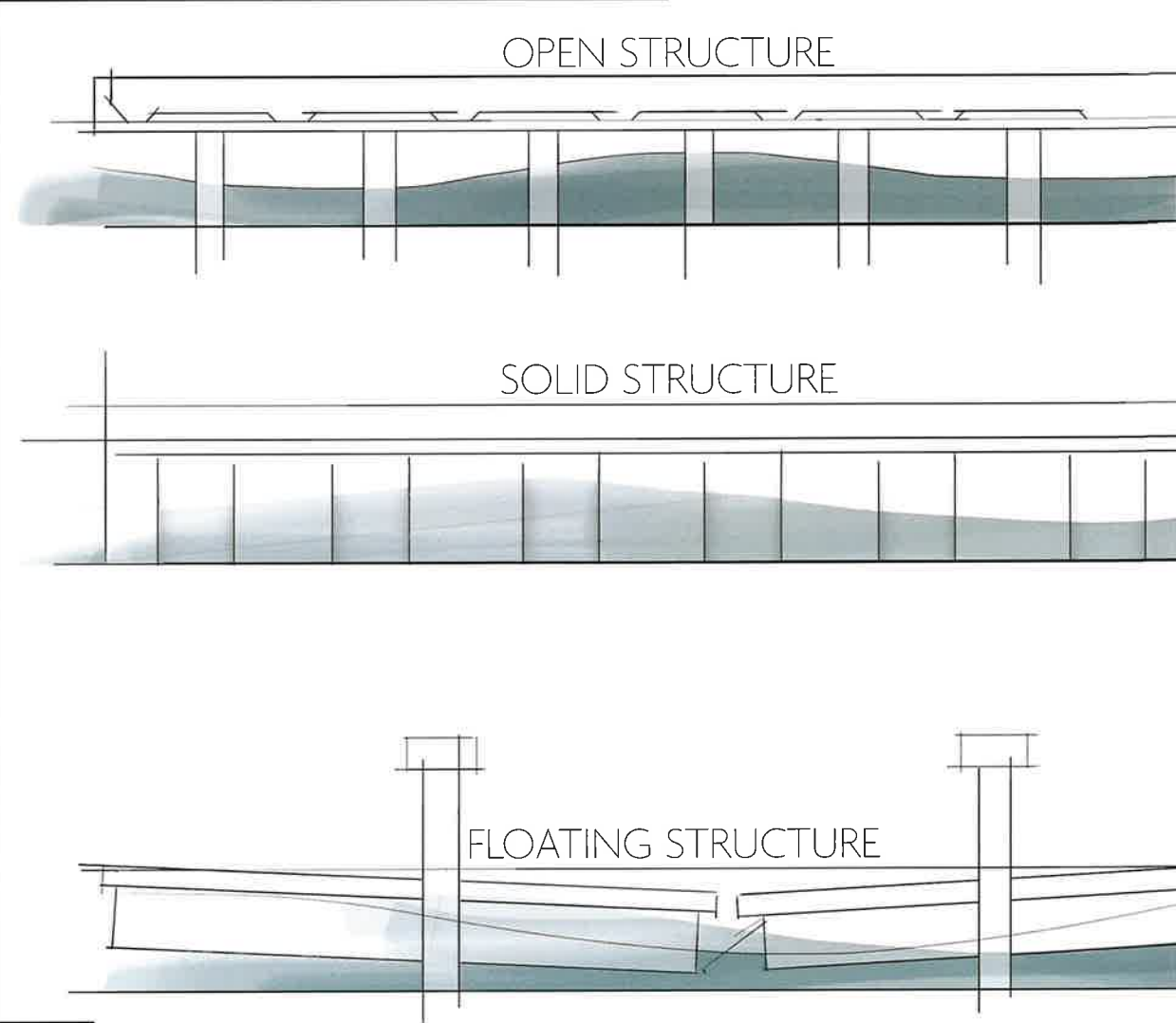
- SHALLOW ROCK
- DEEP ROCK



BASIC WHARF FUNCTION RESEARCH



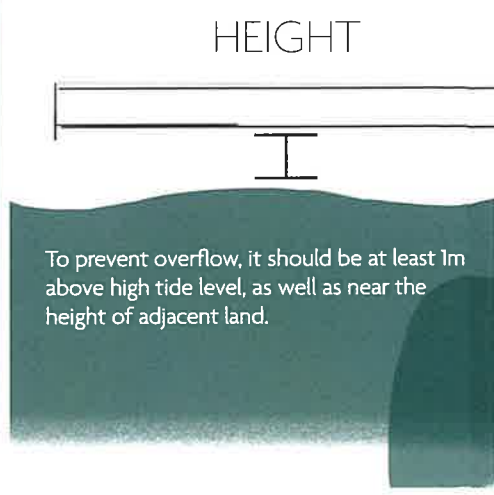
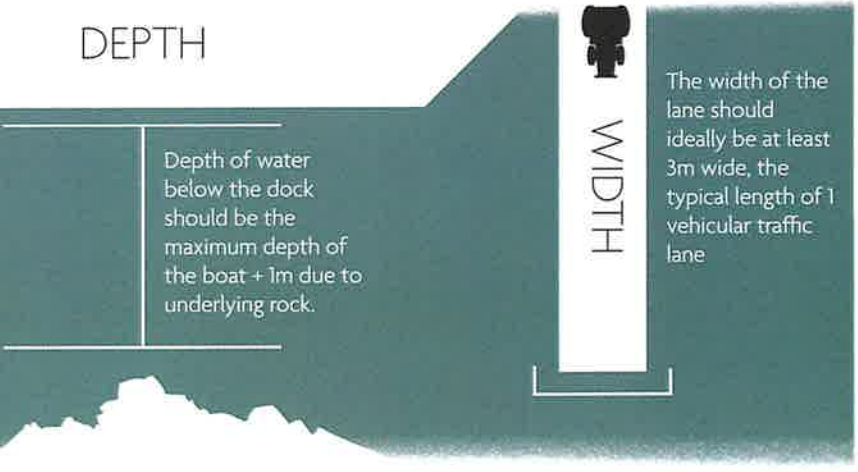
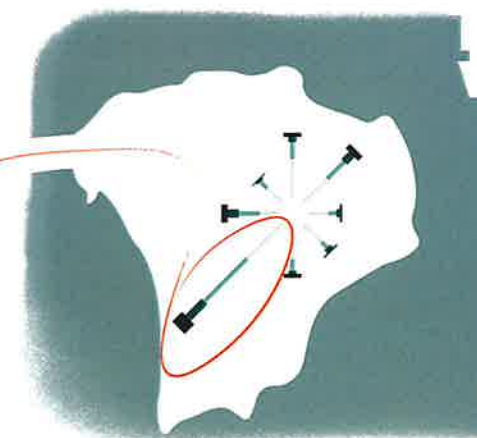
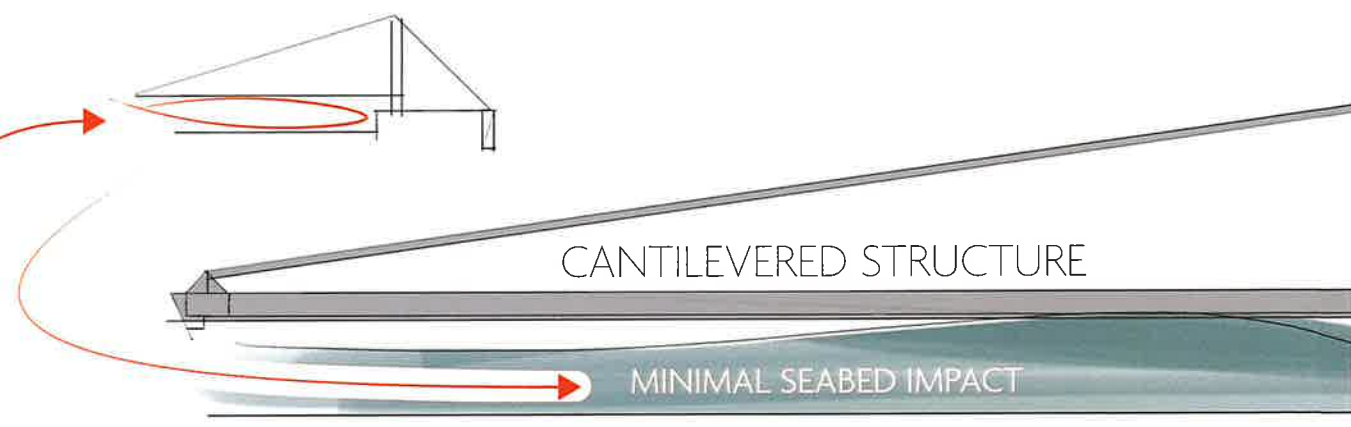
3 MAIN TYPES OF WHARVES



RANGITOTO WHARF

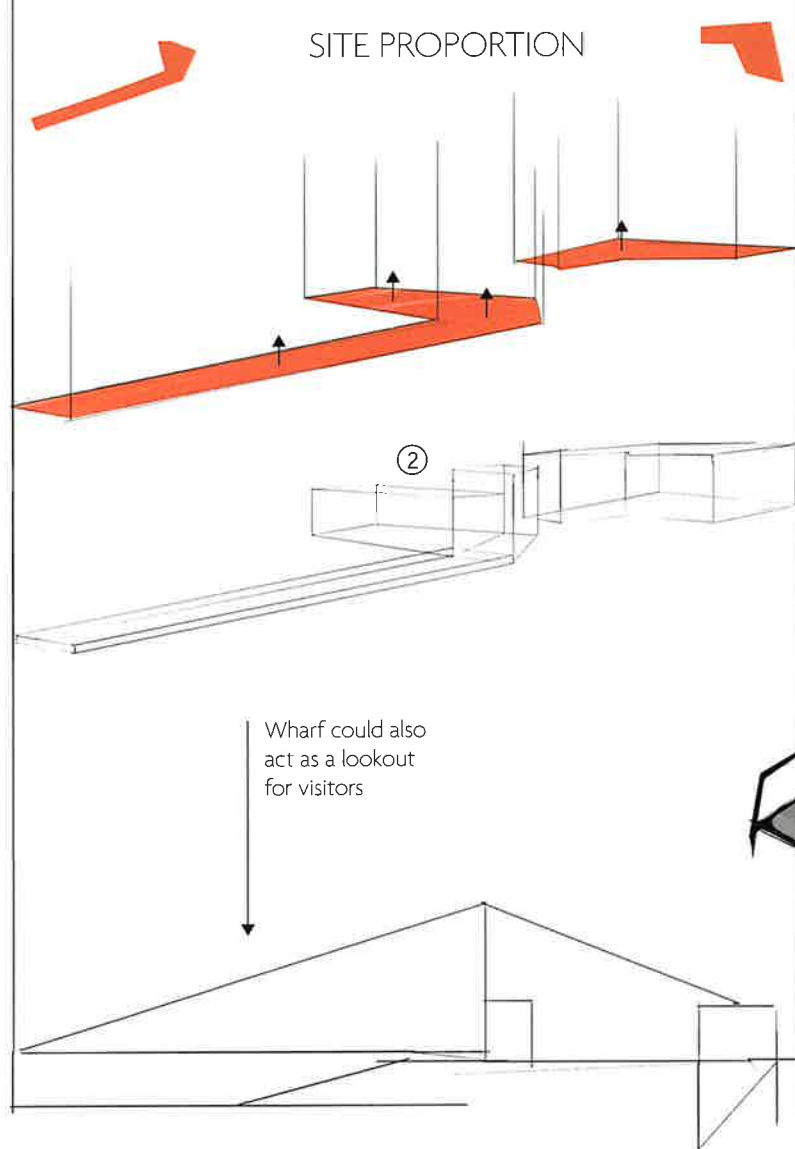
The Rangitoto wharf was re-built in 2012, and was a complete mess. The underlying geology made it difficult to install any piles. This resulted in unnecessary damage to the seabed.

This geology of Browns Island is very similar, so any way to reduce the impact on the fragile seabed would be beneficial, especially considering the population of mangroves and shags that live in the region.





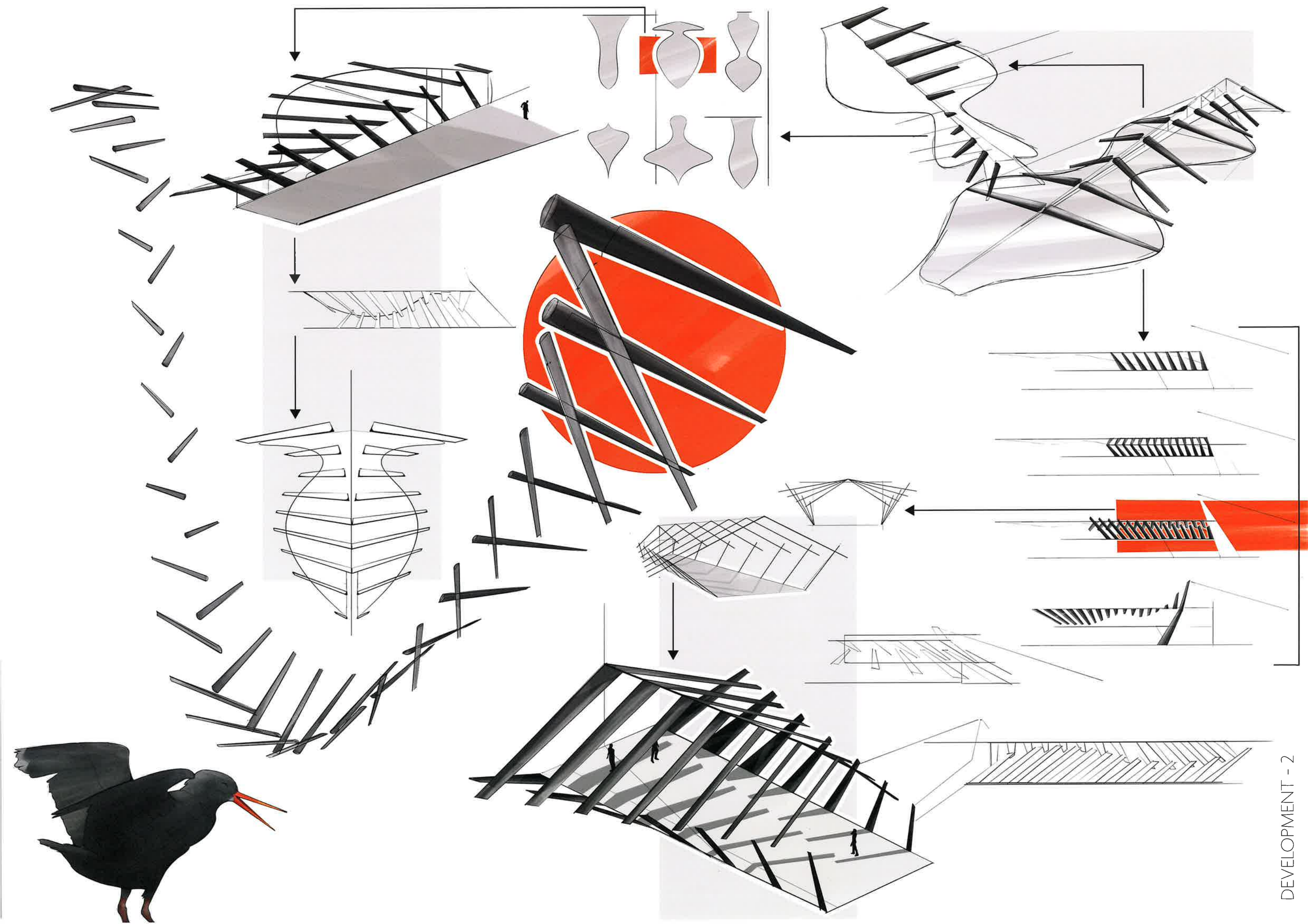
SITE PROPORTION

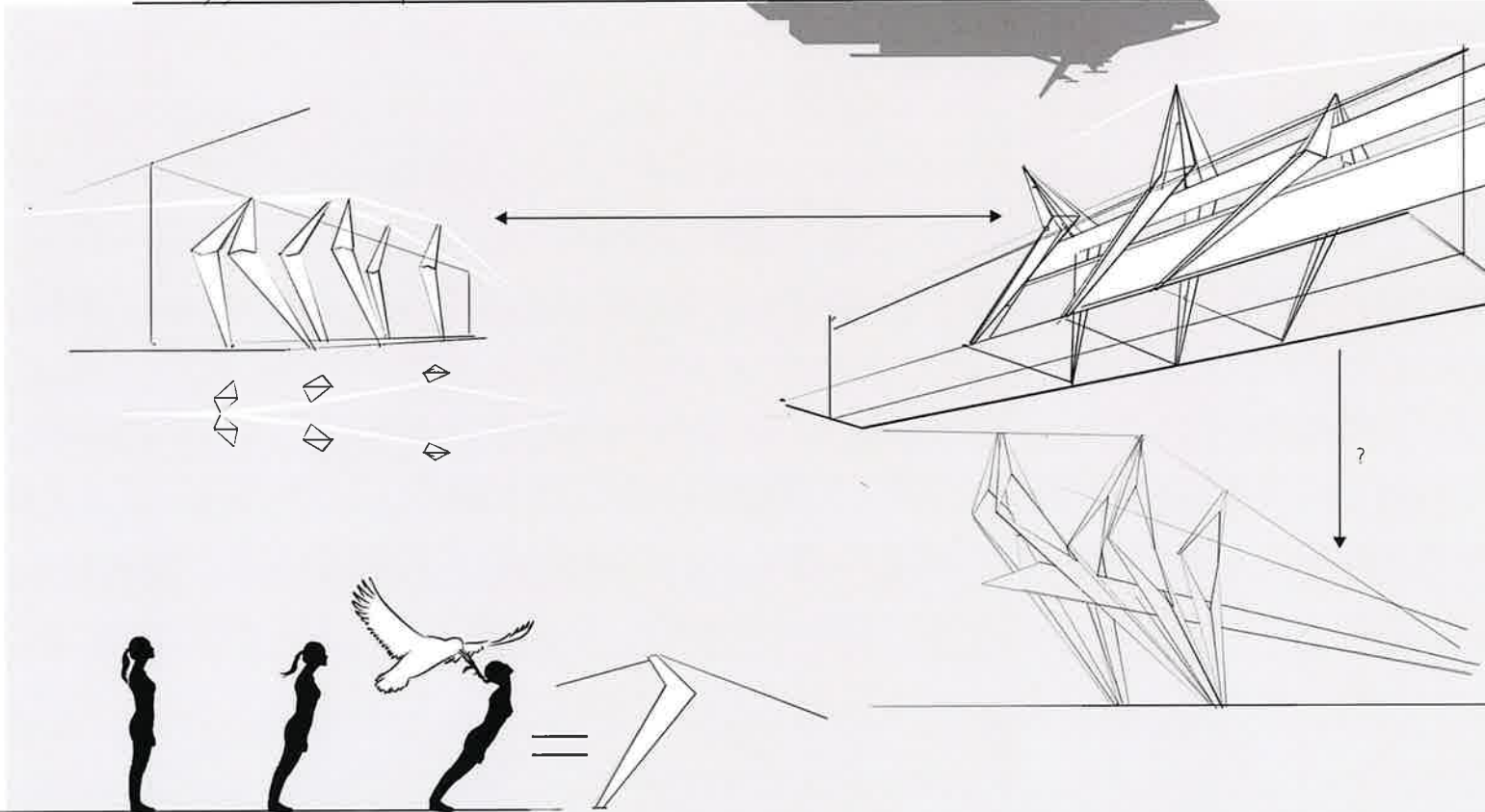
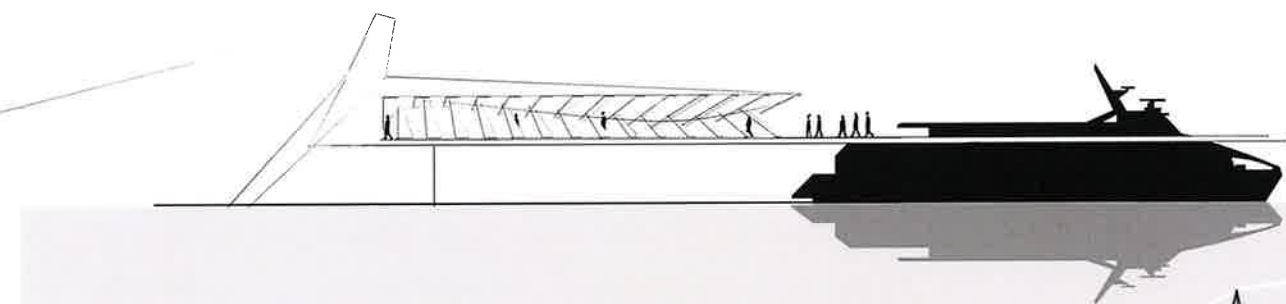


SILHOUETTE

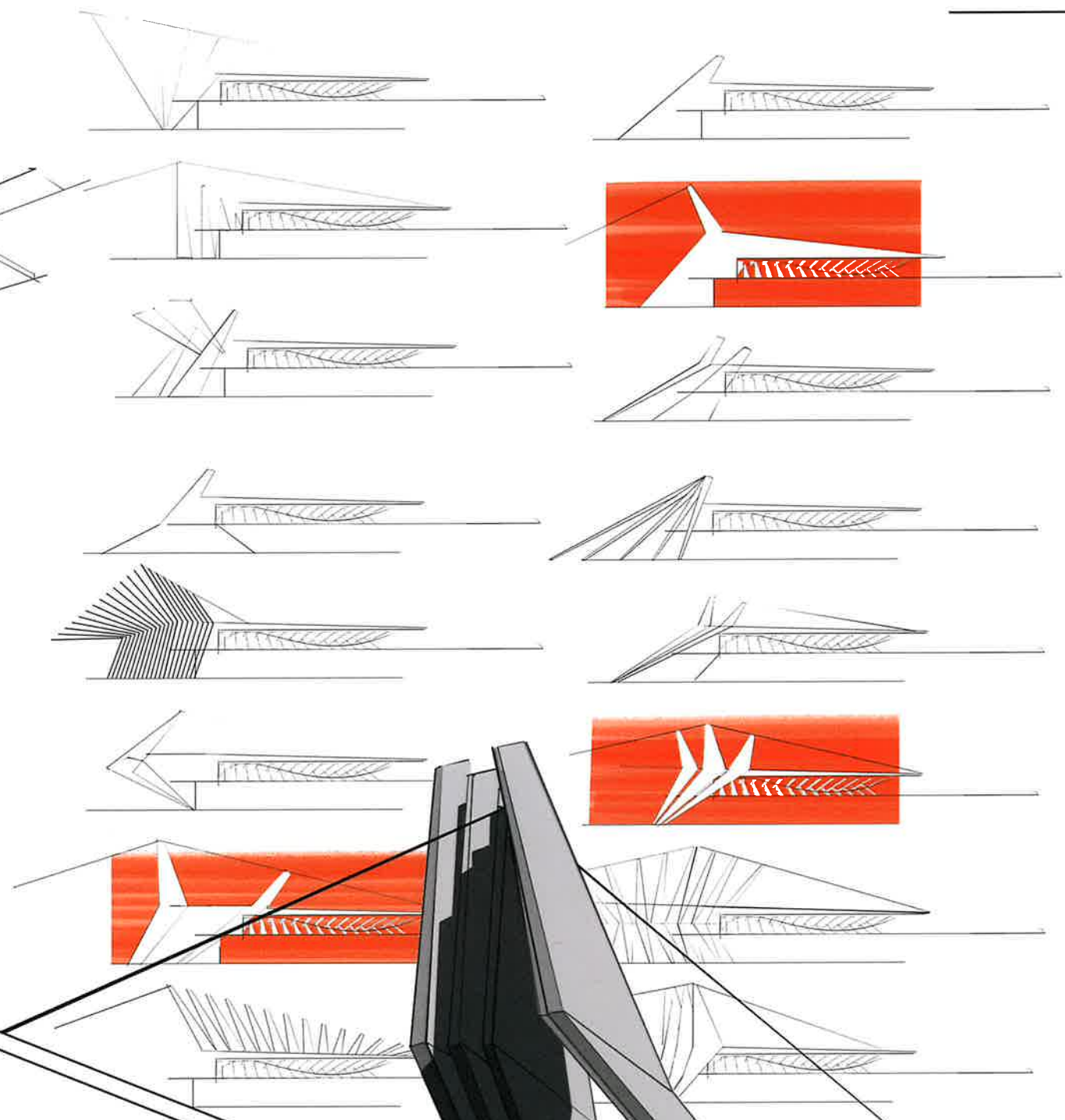
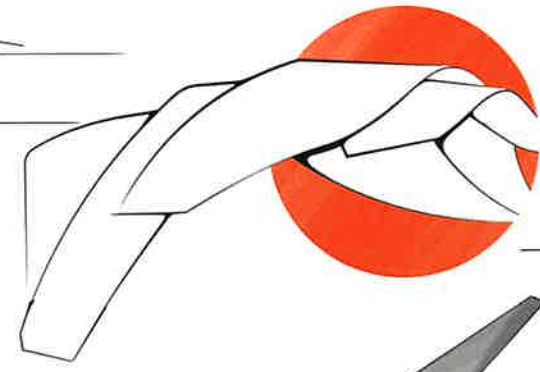
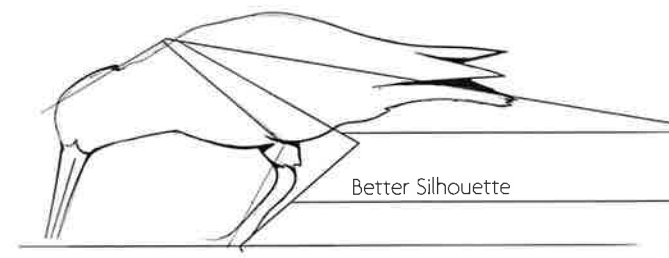
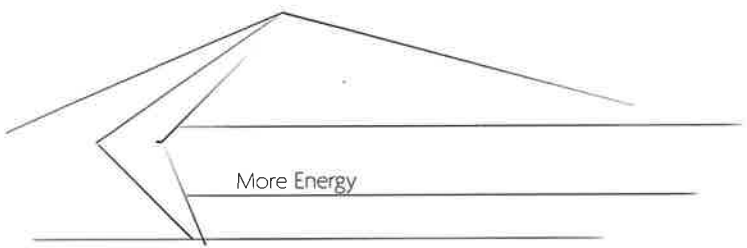
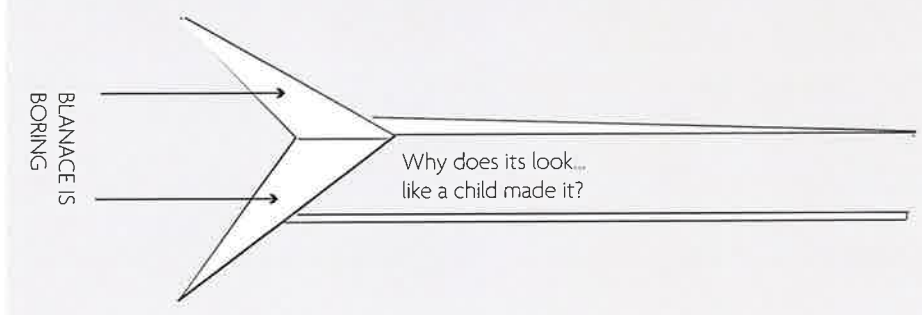
FLOW

TOO FLAT?

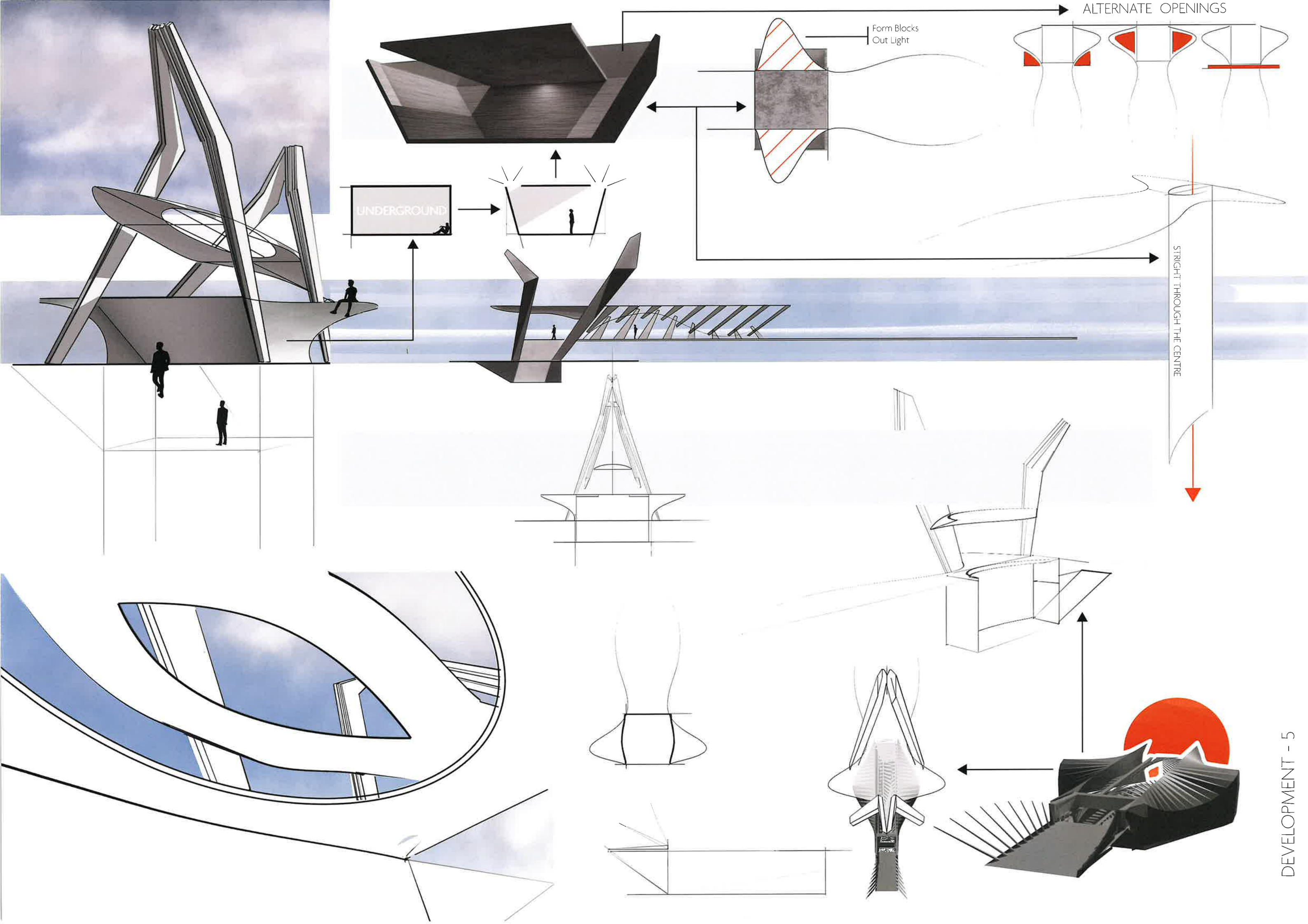




* I know its a wierd way to think about the form, but its how I conveyed the idea to others







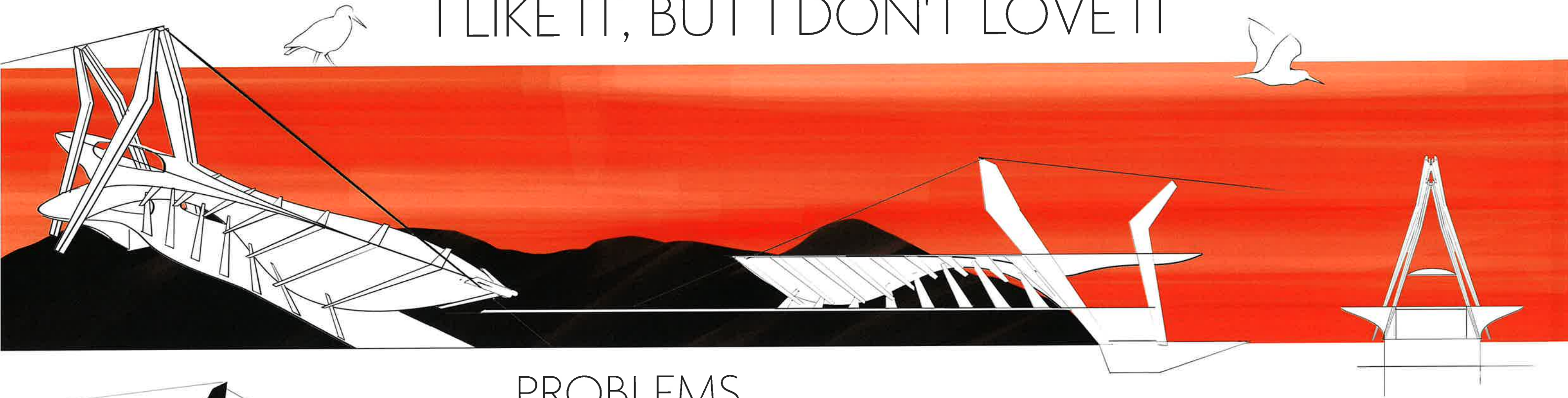
UNDERGROUND

Form Blocks
Out Light

ALTERNATE OPENINGS

STRICT THROUGH THE CENTRE

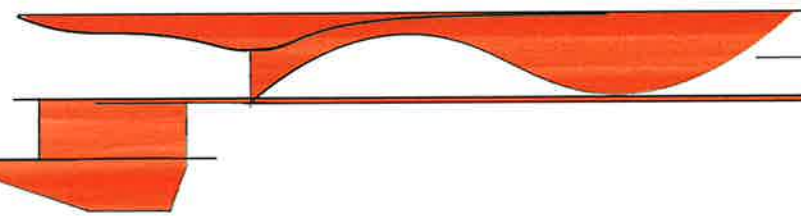
I LIKE IT, BUT I DON'T LOVE IT



PROBLEMS

I feel like the design is too disjointed. It has 2 main elements but they don't really interact.

Furthermore the form has largely lost its movement. It also doesn't look as organic as a building designed after a bird should look.

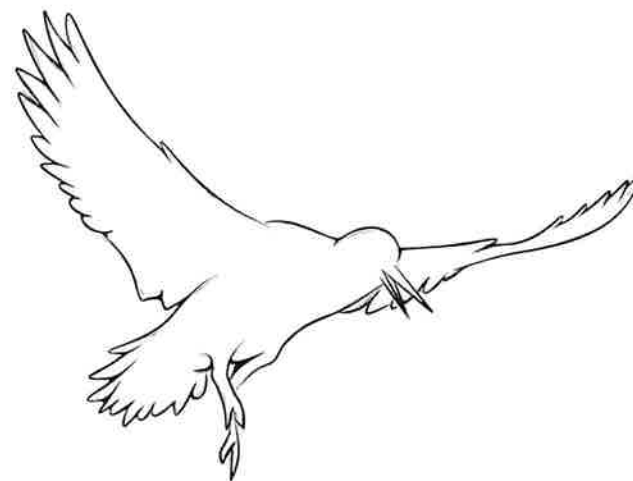


DESIRES

I want it to feel more organic, like when you're inside the building, you should feel like you've entered into something living. I need to bring back movement into the design, exaggerate the flow more.

I also want the more organic, round forms to feel as though they are being constrained by the more angular forms. This would give a cool sense of the building having a skeleton.

I've built up a good base with my forms /concepts. But to reach the goal I want to, I feel I need to design more freely, with less constraints. However, this design needs to have guidance.



ORGANIC DESIGN

"No house should ever be on a hill or on anything, it should be of the hill."

OF MOTUKOREA

Frank Lloyd Wright's idea of organic design differs from what I've used so far during this project. Instead of imitating the natural world, he believed that we should fit in with the natural world; the site, and our structure should benefit from their interaction.

I've already designed the structure to be respectful of the site, and its purpose is to benefit nature. However, I feel that this structure needs to visually fit in more with the land; that it should feel like Motukorea is its home and that it wouldn't belong anywhere else.

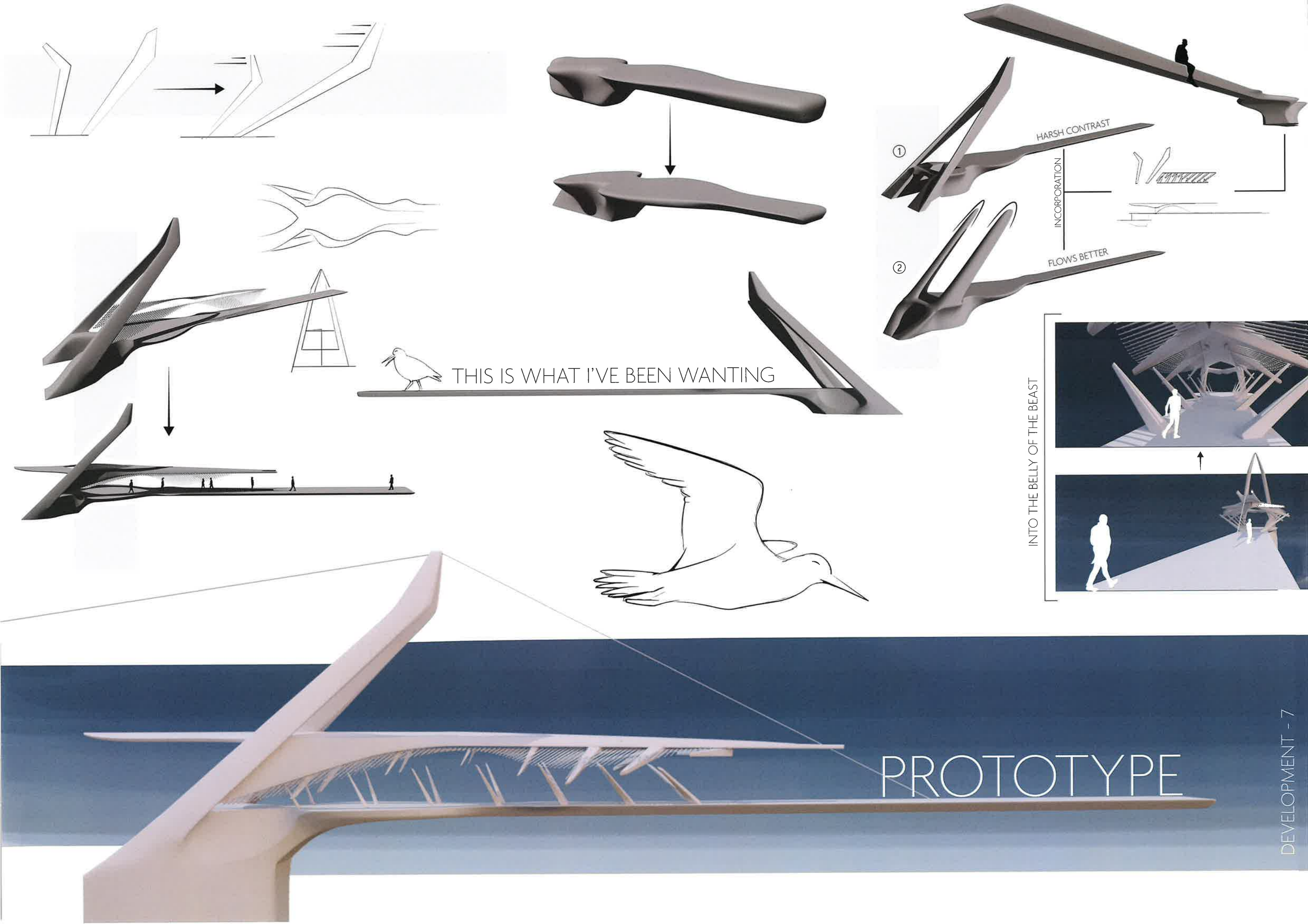
OF TOREA PANGO

To extend this philosophy, the structure should also be of the Torea Pango. I really want this building to feel alive.

Like when a visitor enters the island through the structure, they feel like they're walking through something alive and thriving, that this thing has swallowed them whole. I'm personally enchanted with this idea, that the structure is a dormant titan, who rests here only to revitalize the island. I just think that would be a really awesome mood to bring to this project.



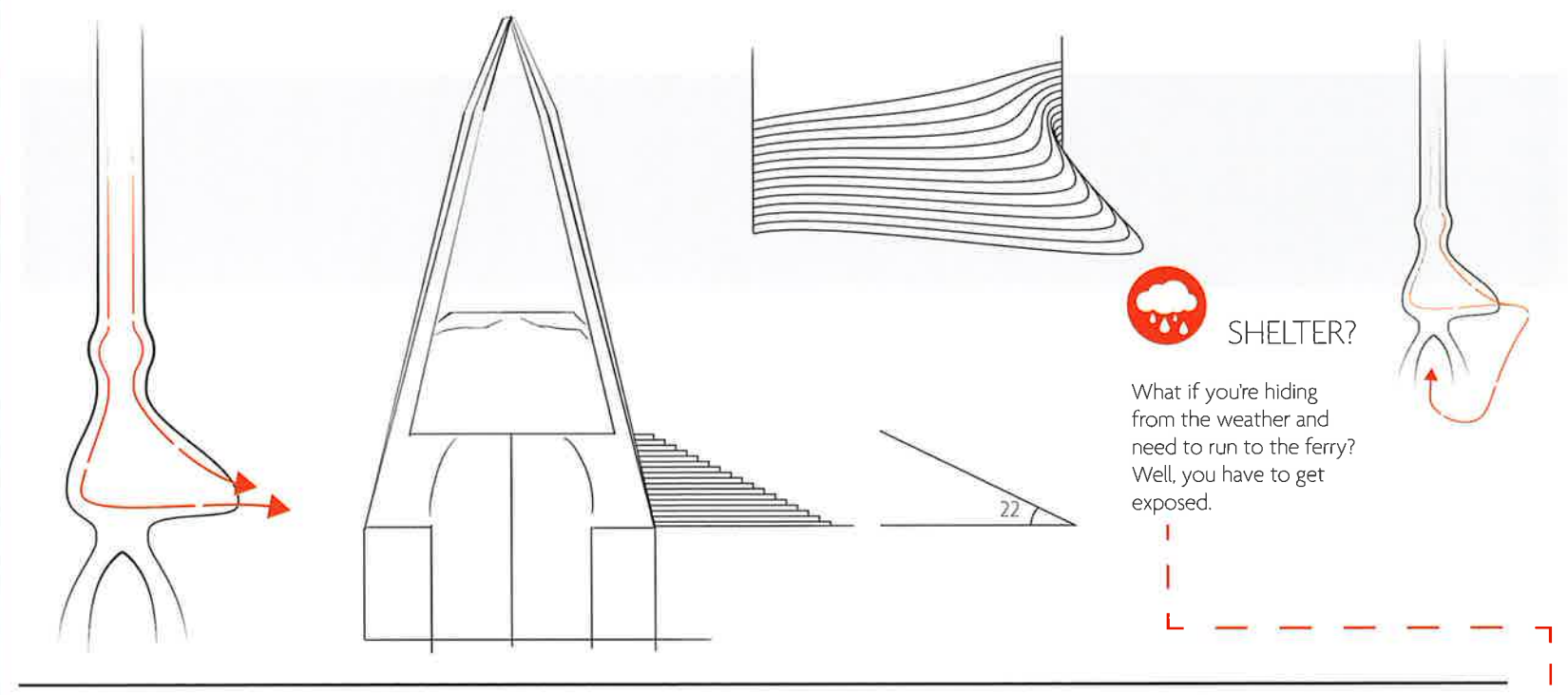
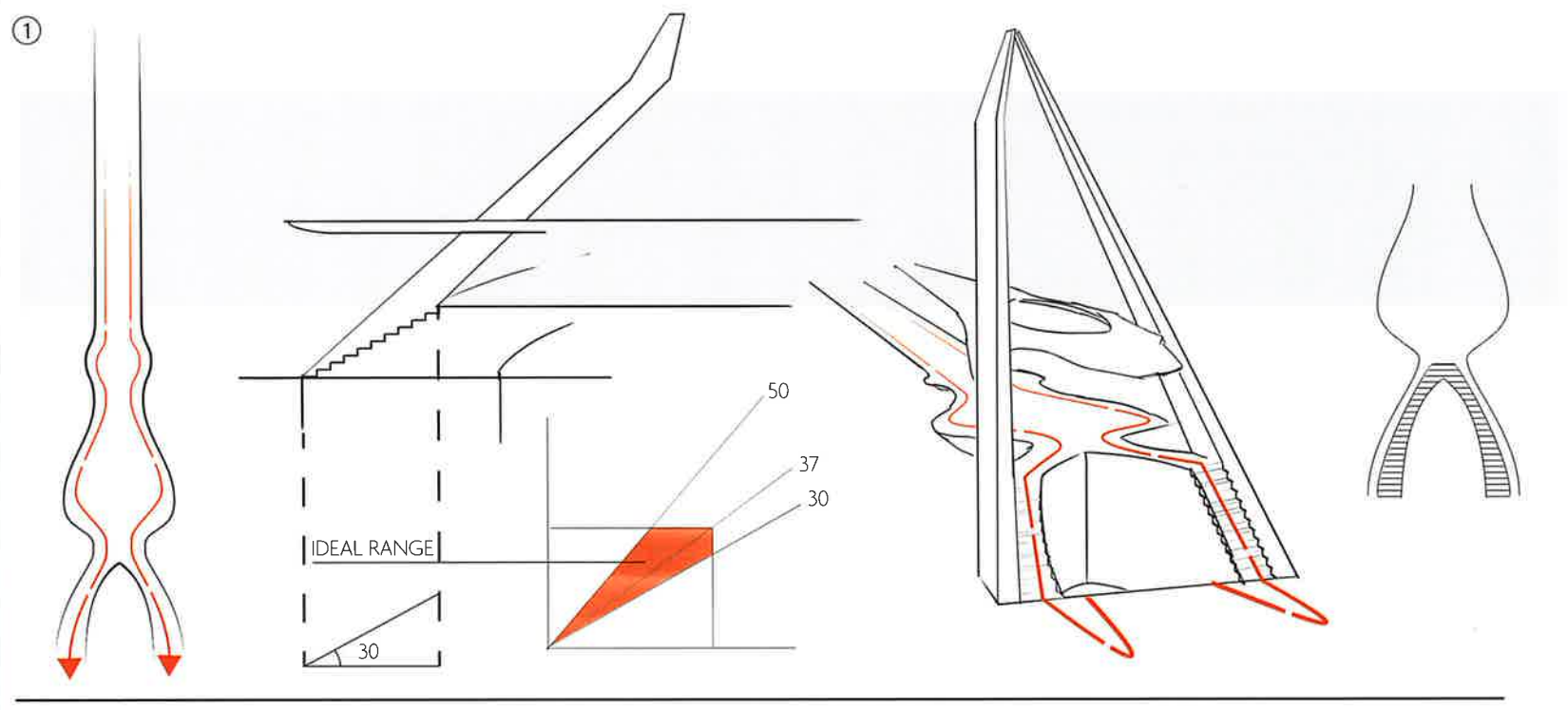
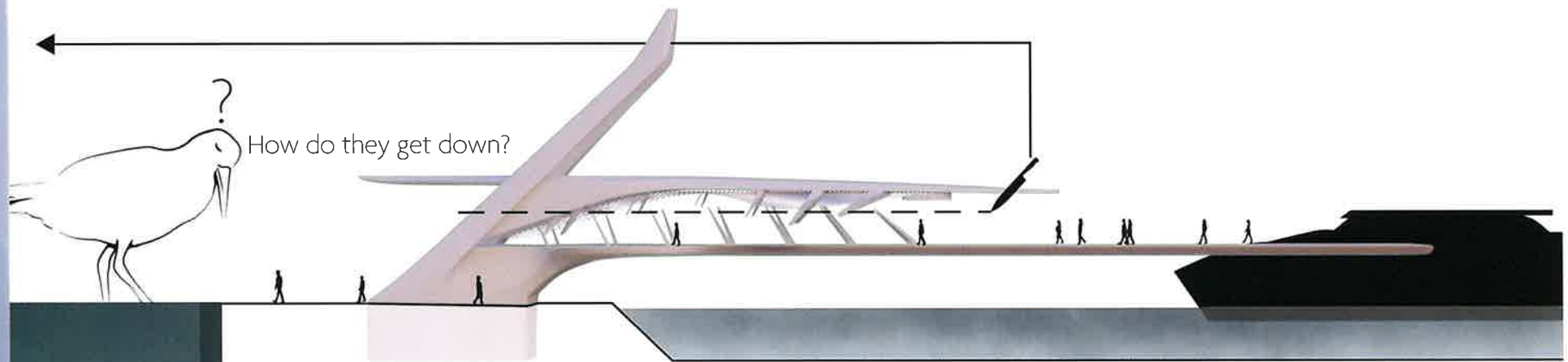
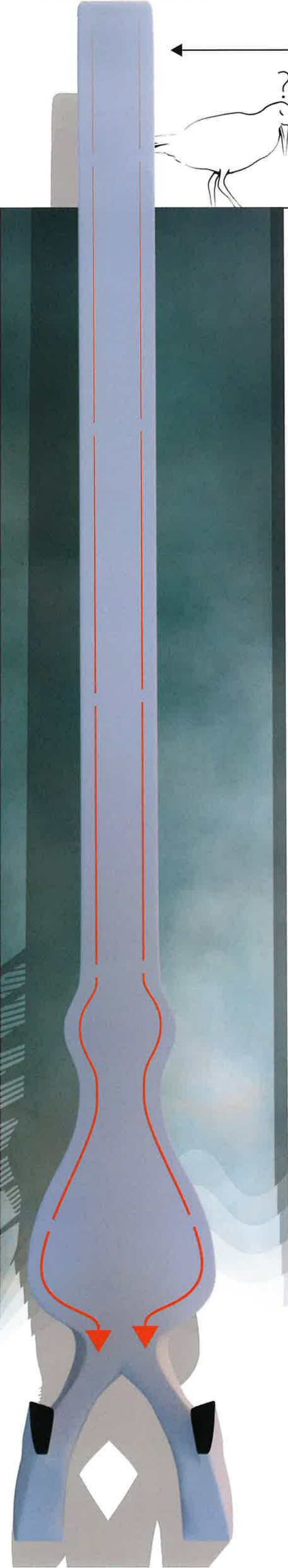




THIS IS WHAT I'VE BEEN WANTING

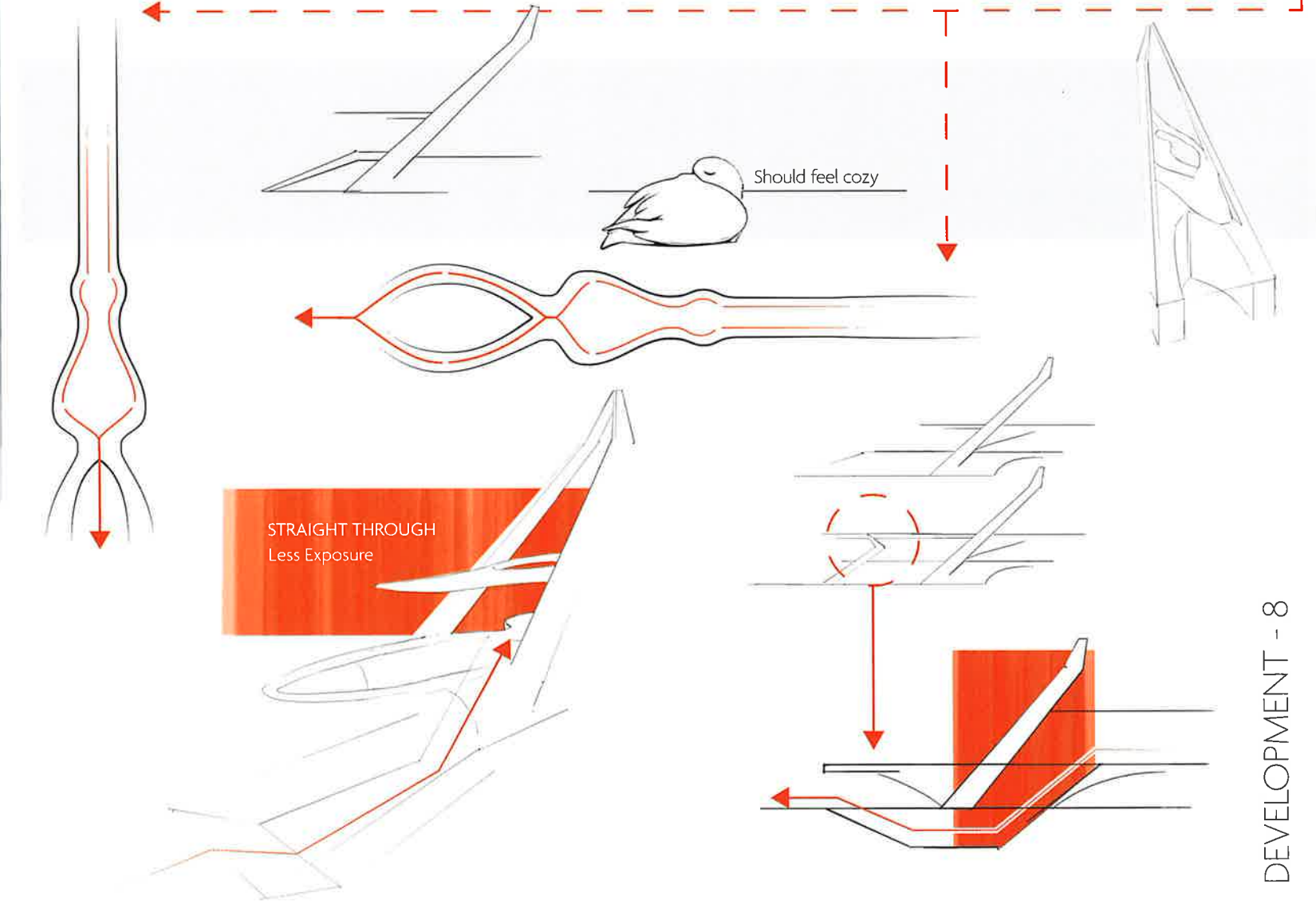
PROTOTYPE

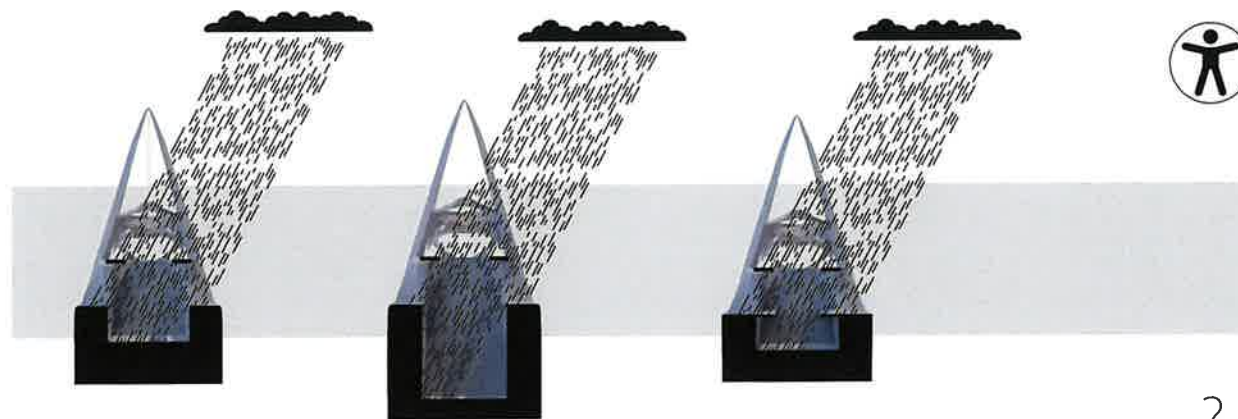
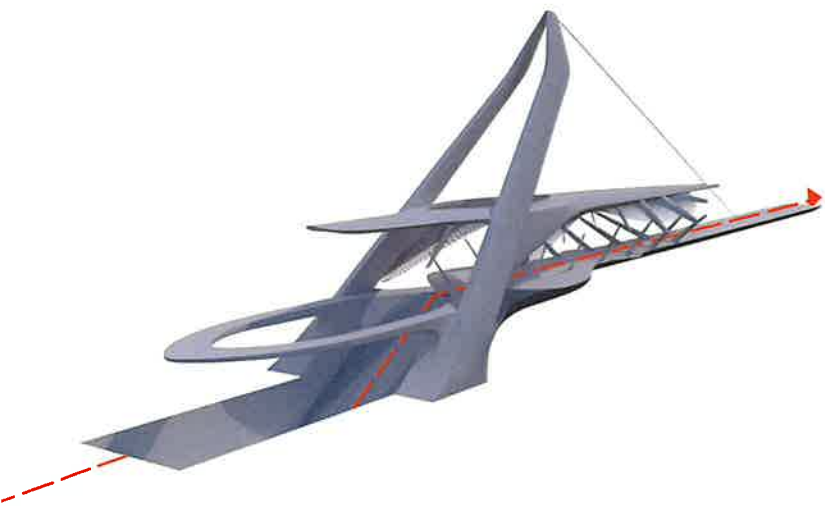
DEVELOPMENT - 7



SHELTER?

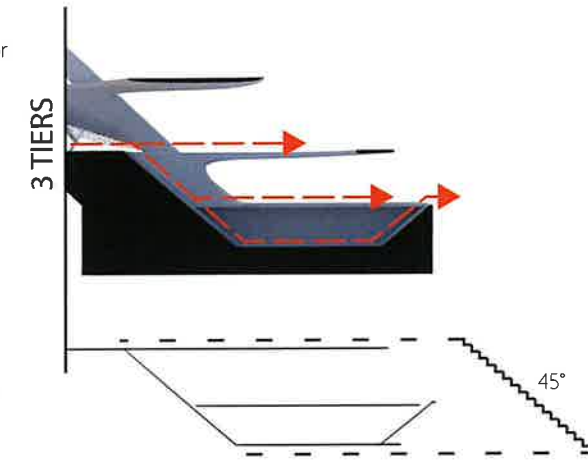
What if you're hiding from the weather and need to run to the ferry? Well, you have to get exposed.



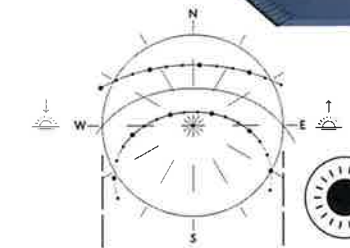
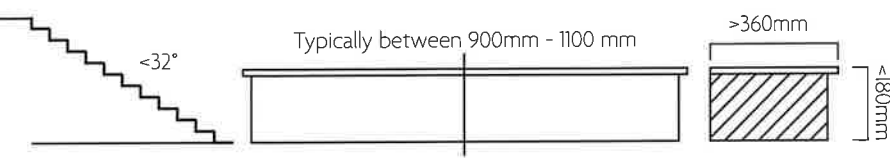
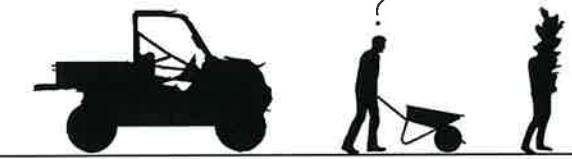


Stairs that facilitate access for people with physical disabilities, are typically required in places that the general public use.

Although Motukorea is not widely accessible by the general public, anyone who can pay for a ferry ticket is able to go there. Therefore the same features should be required



Wheelchair/disability access isn't the reason for implementing a ramp, due to the nature of the site. However activities such as vehicle import, transportation of goods (saplings) will be important to accommodate. Such activities can be dangerous on stairs.



LIGHT

Due to the sun path over Motukorea, the nursery should receive an ample amount of sunlight during the day.

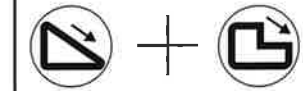
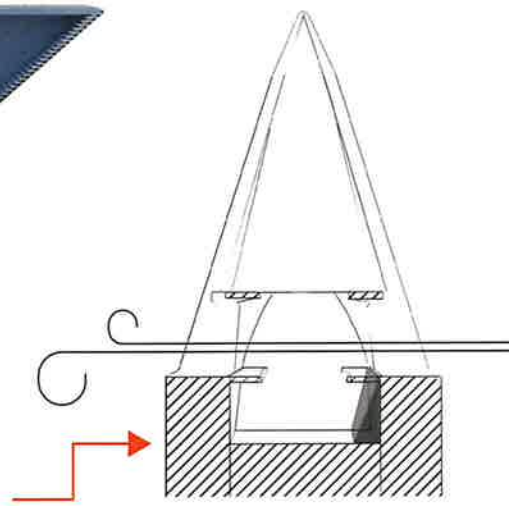
However, to get more light in, why not make the 'roof' glass?



WIND

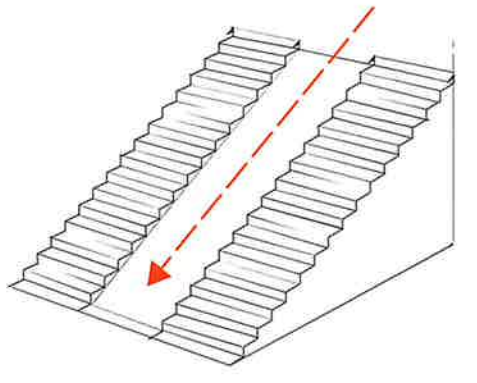
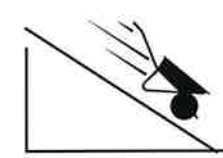
BLOWS RIGHT OVER

PREVAILING WIND

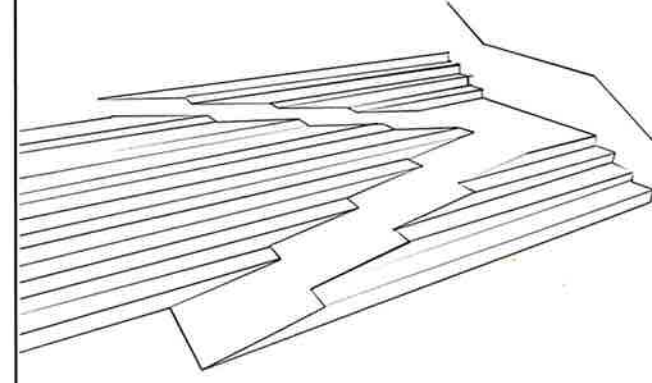


An external ramp within an urban context should have a maximum gradient of 1:14, with 1:20 being preferred.

A ramp such as this would be ridiculously steep, like 1:1



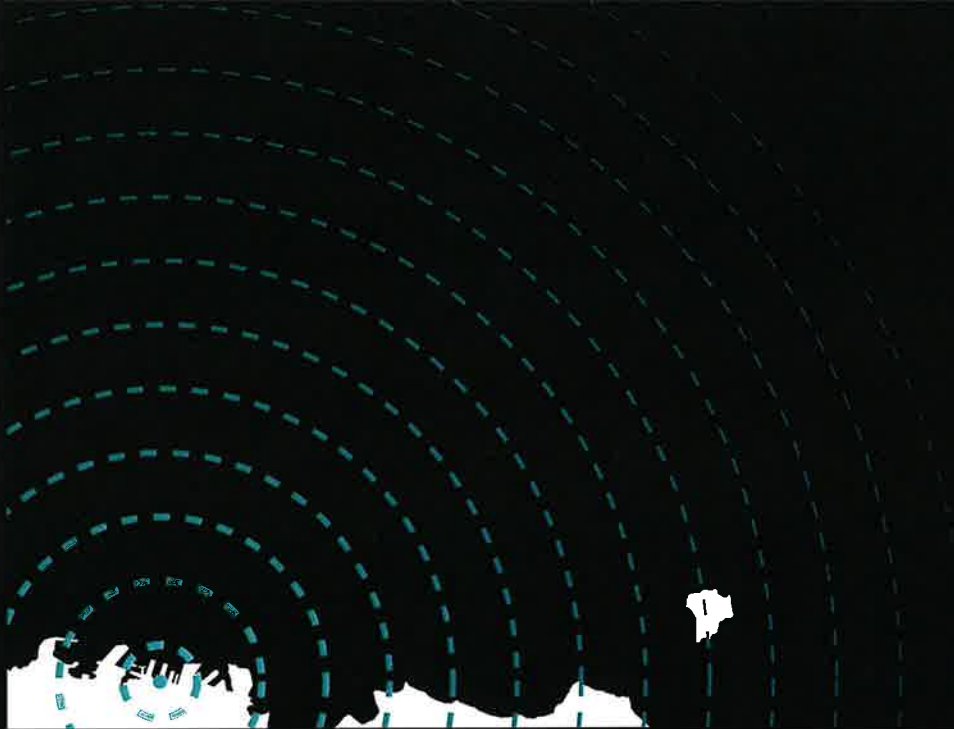
- Provides a shallower gradient of roughly 1:8.



This design challenges people with disabilities in a myriad of ways. However due to the nature of the ramp being for goods transport rather than access, I feel this is still appropriate as it will be used by capable individuals.



LIGHT POLLUTION



The Auckland region is already far too light polluted. However, Motukorea is dark, and I want to keep it that way to best benefit nature.

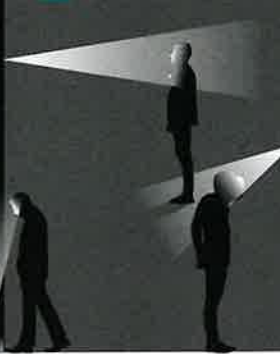
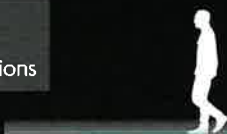
Therefore I will need to reduce the amount of light that is put out into the environment. One way to do this is by only lighting up the interior, and using lights only as a guide for people.

LIGHT DANGERS

GROUND LIGHTING

I want the lighting to act as a guide for those using the structure, ensuring that in low light conditions people can still use the structure safely.

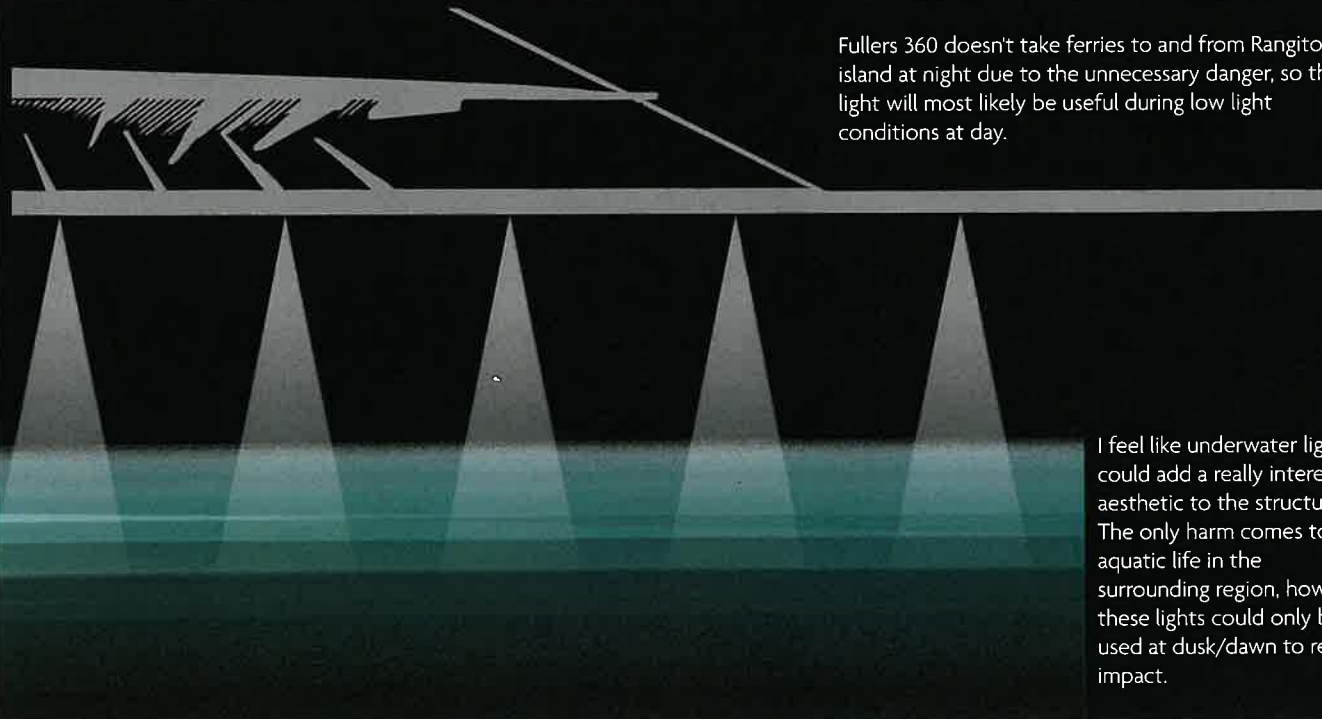
LED lights will be the best option due to their:
Energy Efficiency
Long Lifespan
No Heat or UV emissions



The main danger of lights is affecting ferry pilots, however ground lighting could be used to outline the structure to assist with docking.

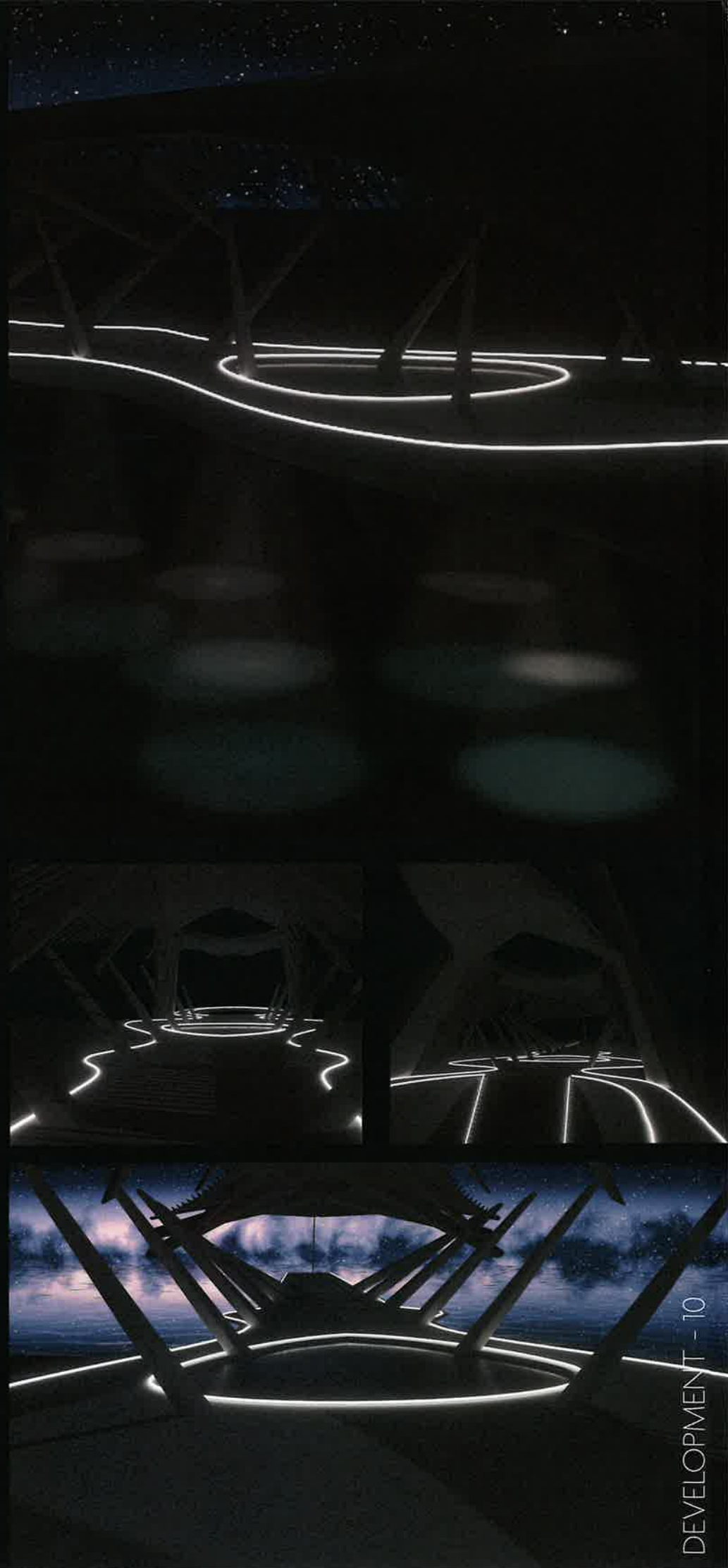


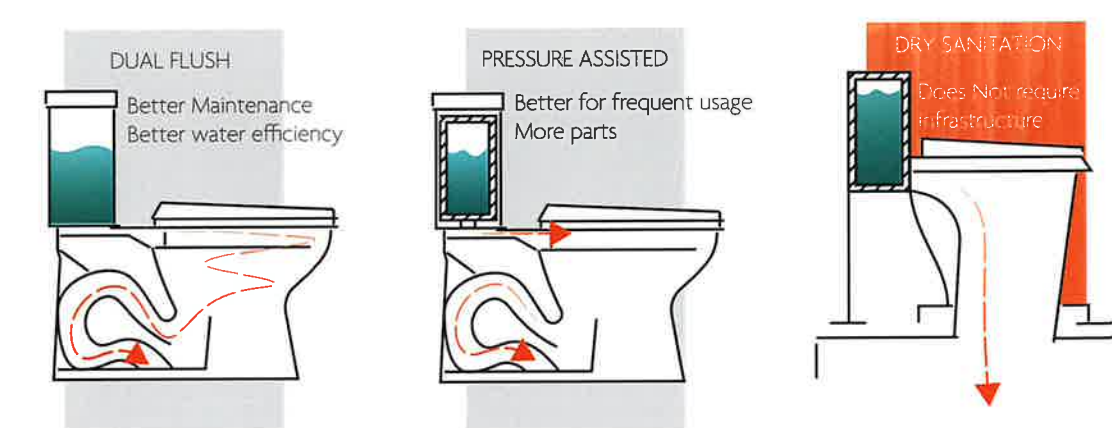
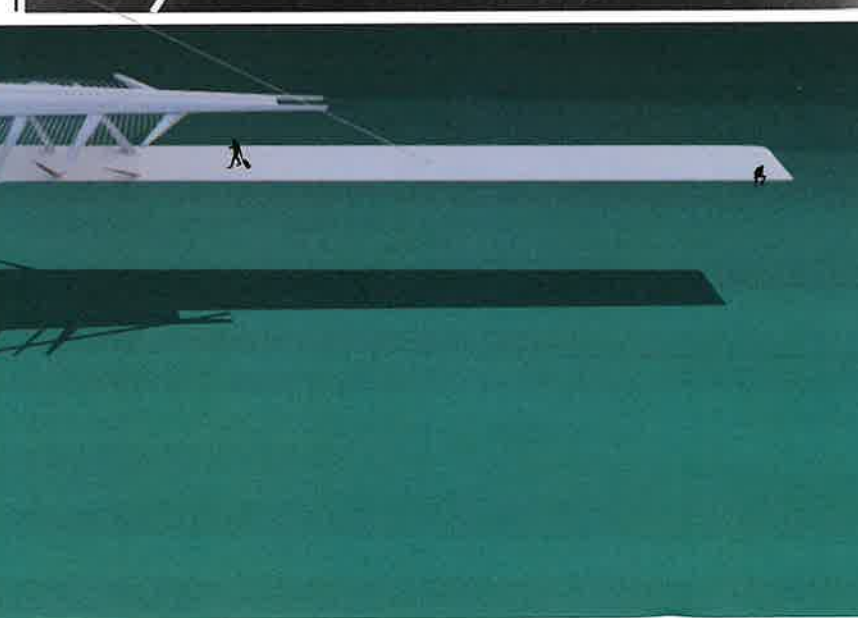
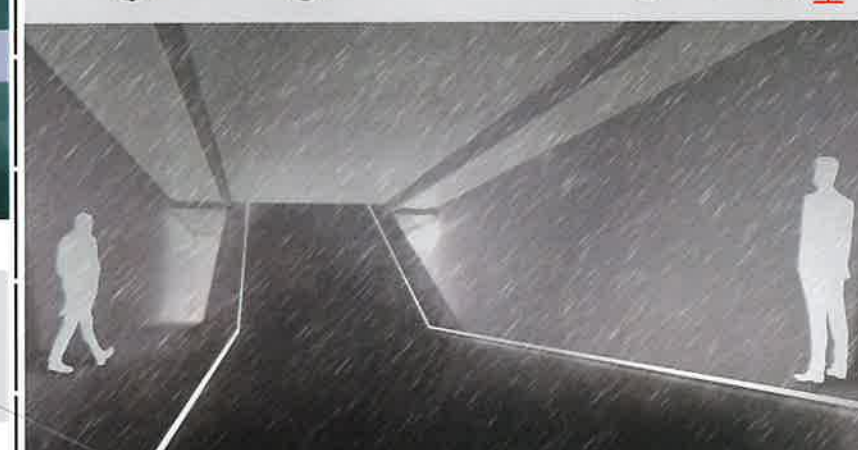
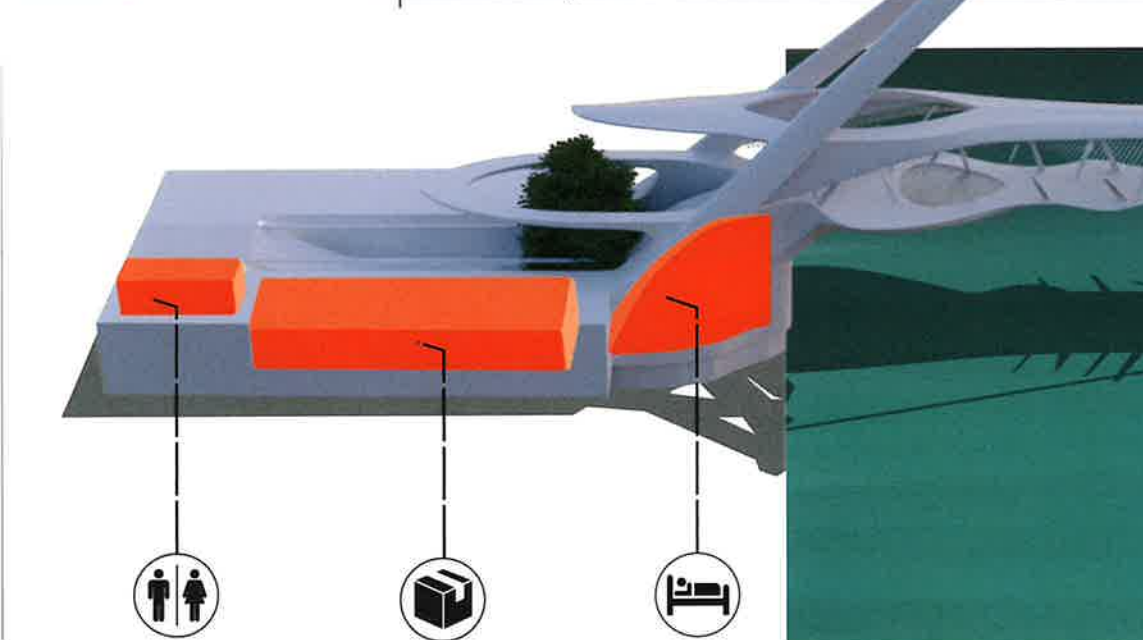
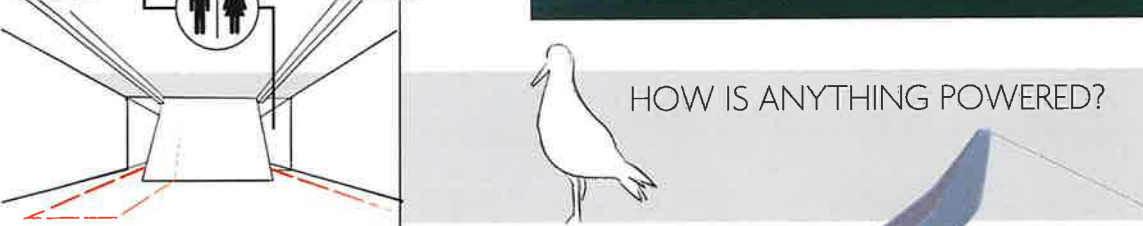
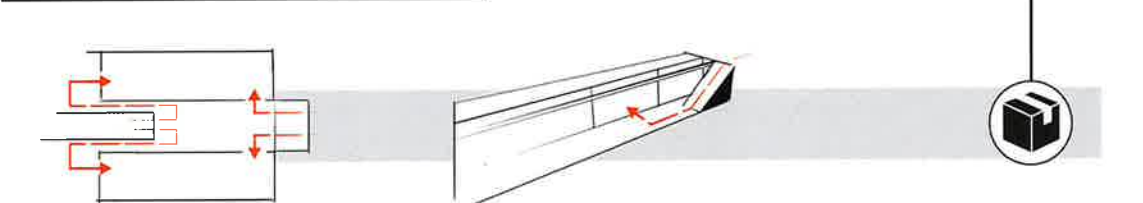
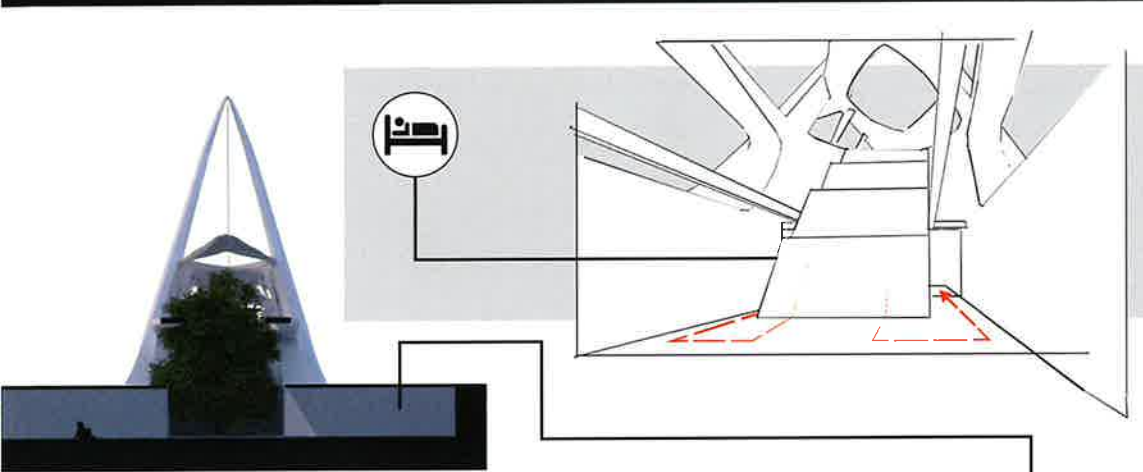
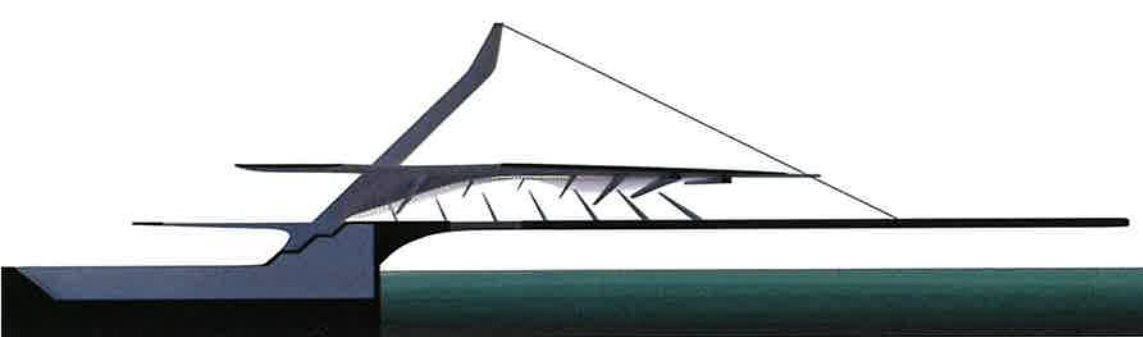
UNDERWATER LIGHTING



Fullers 360 doesn't take ferries to and from Rangitoto island at night due to the unnecessary danger, so the light will most likely be useful during low light conditions at day.

I feel like underwater lighting could add a really interesting aesthetic to the structure. The only harm comes to aquatic life in the surrounding region, however these lights could only be used at dusk/dawn to reduce impact.





ACCESSIBILITY

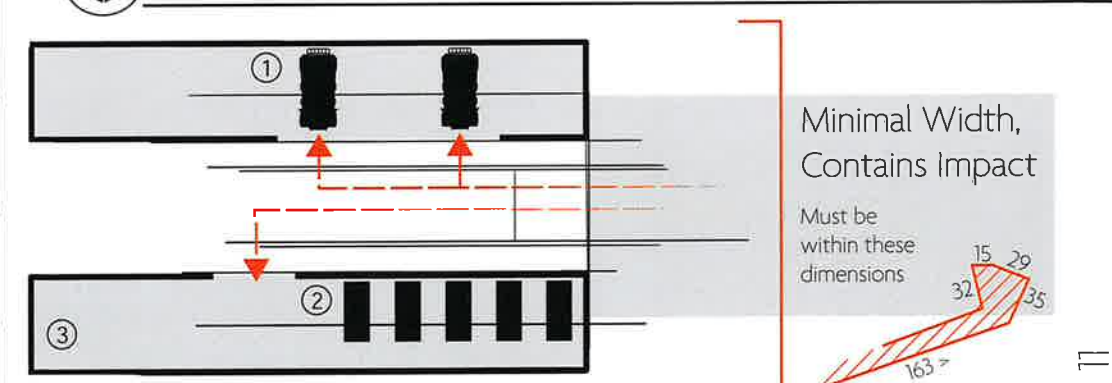
Due to the nature of the site the toilets don't need to be disability accessible. However both the wharf and the Fullers 360 vessels are accessible so the

Toilets may as well be accommodating, especially considering there is no harm in making them more accessible.

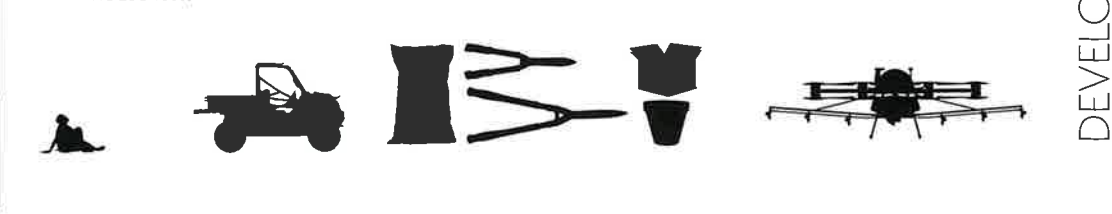
ACCOMMODATION

The purpose of the accommodation is not to be a hotel. It's simply a space that is better than camping which provides more warmth and shelter. This would allow more people to work on the island for longer periods of time.


STORAGE



- 1 Tawharanui park is larger than Motukorea, and houses 2+ utility terrain vehicles. Motukorea will likely need to house less.
- 2 Shelving could be used to hold tools and various resources.
- 3 Space is key because no one really knows how motukorea will be reanimated.

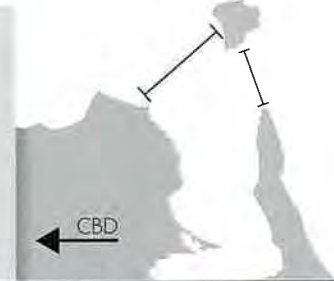







AC MAIN


AC main lines are used to power the majority of utilities and buildings in Auckland. All locations using AC need to be connected to the lines to be powered. However AC power is efficient in transporting electricity over long distances.






WIND

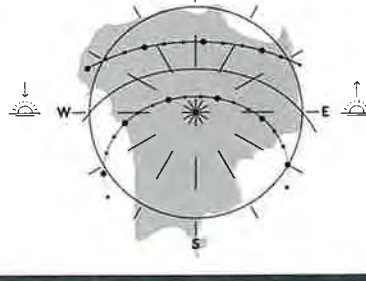
Motukorea does have open space and windy conditions to allow for wind farming, however such farms can pose a significant danger to bird life.






SOLAR

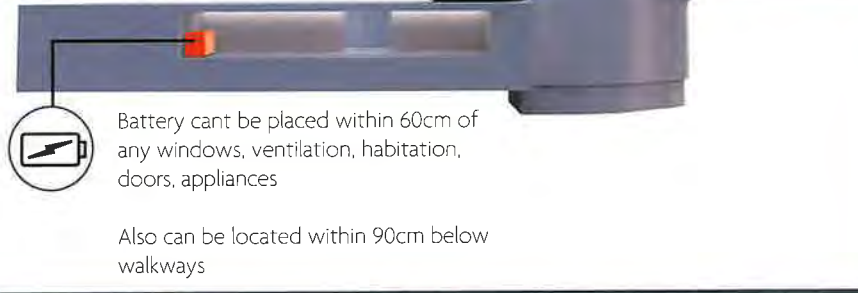
Heavily limits power to only when it's sunny, unless a battery is installed. Can also be expensive. However, they do provide a large amount of power with very little environmental impact, also are easy to add more as demand grows.



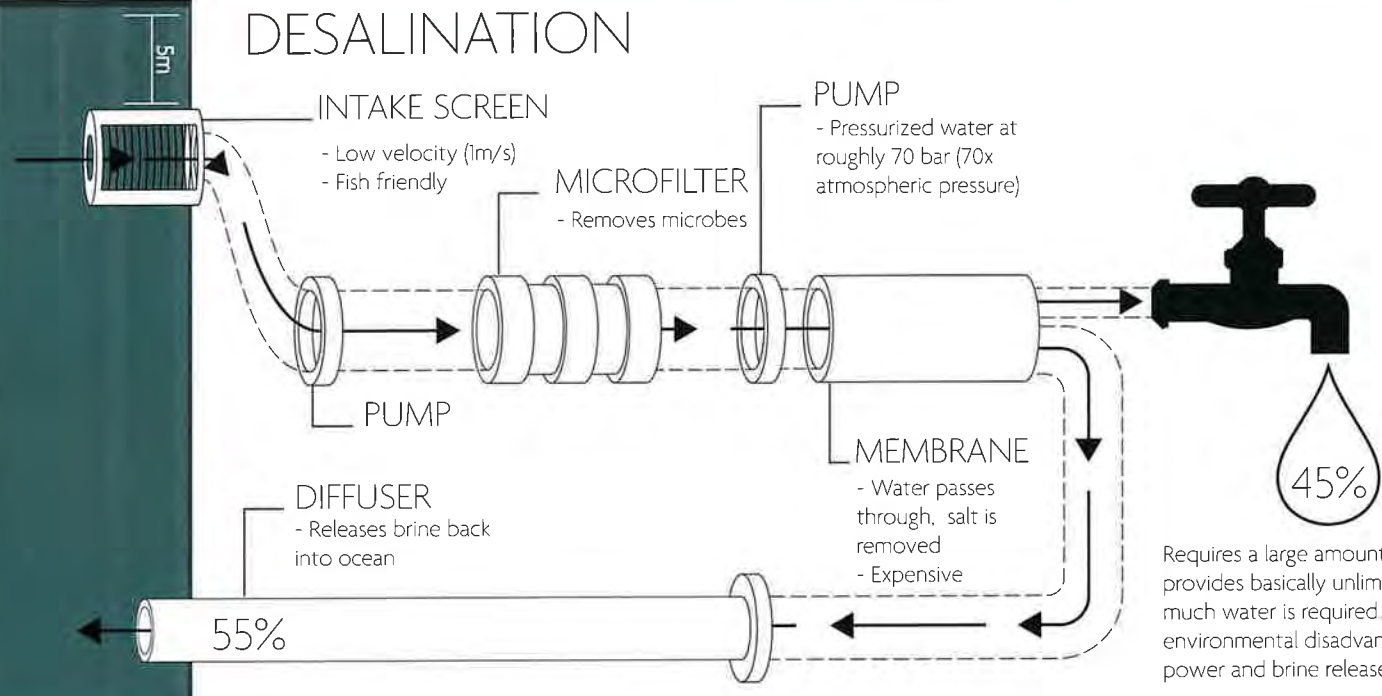


Battery cant be placed within 60cm of any windows, ventilation, habitation, doors, appliances

Also can be located within 90cm below walkways



DESALINATION



INTAKE SCREEN
- Low velocity (1m/s)
- Fish friendly

PUMP
- Pressurized water at roughly 70 bar (70x atmospheric pressure)

MICROFILTER
- Removes microbes

MEMBRANE
- Water passes through, salt is removed
- Expensive

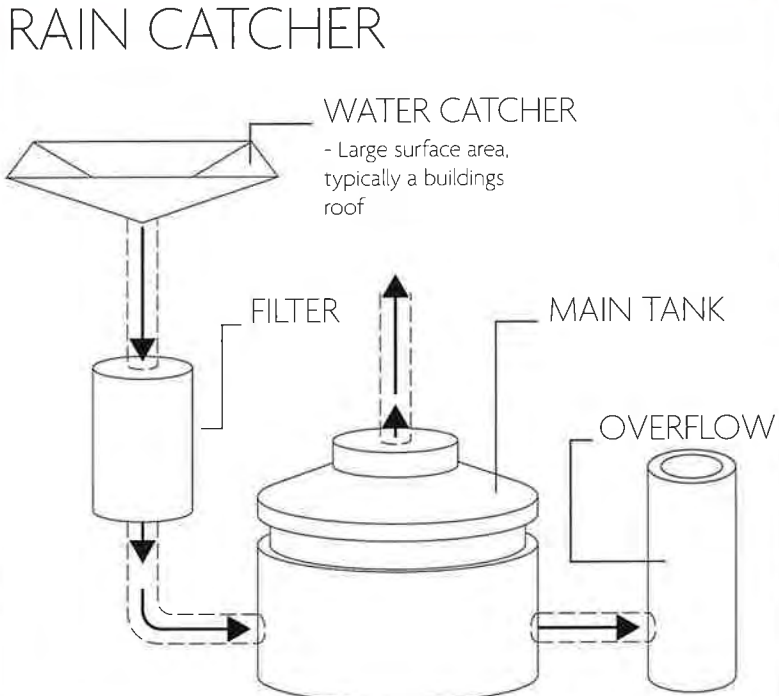
PUMP
- Releases brine back into ocean

55%

45%

Requires a large amount of power, and provides basically unlimited water. But, not much water is required. Also has environmental disadvantages due to power and brine release.

RAIN CATCHER



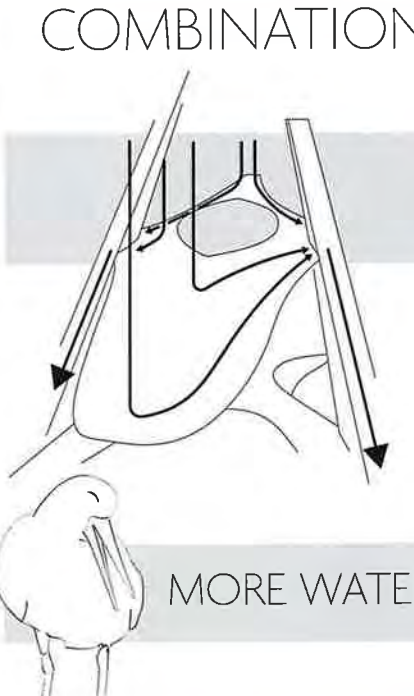
WATER CATCHER
- Large surface area, typically a buildings roof

FILTER

MAIN TANK

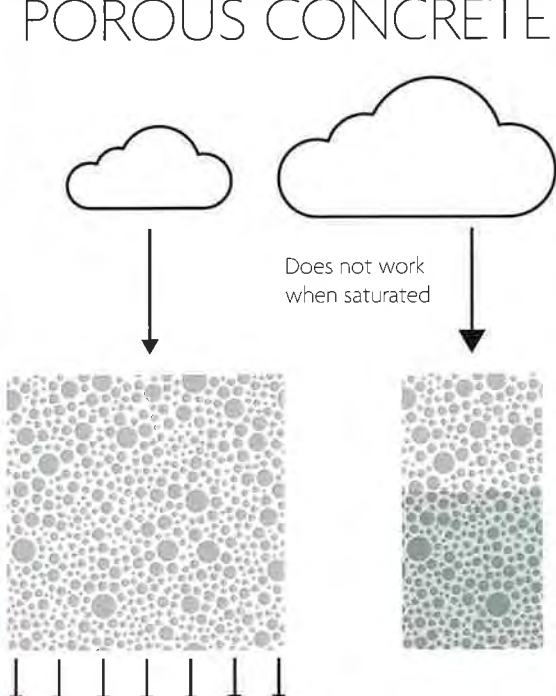
OVERFLOW

COMBINATION



MORE WATER

POROUS CONCRETE



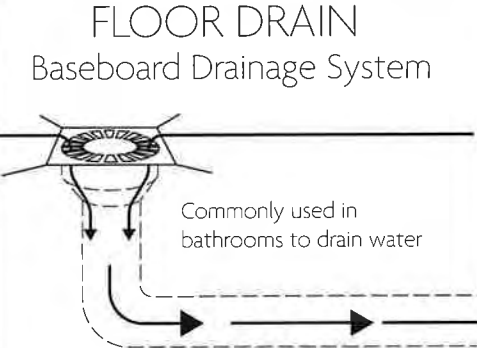
Does not work when saturated

WHAT HAPPENS WHEN IT RAINS

DRAINAGE SYSTEMS

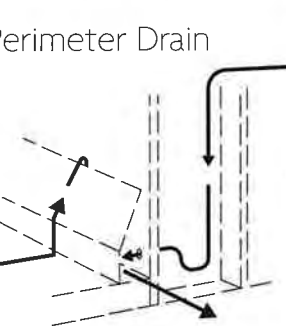
FLOOR DRAIN

Baseboard Drainage System



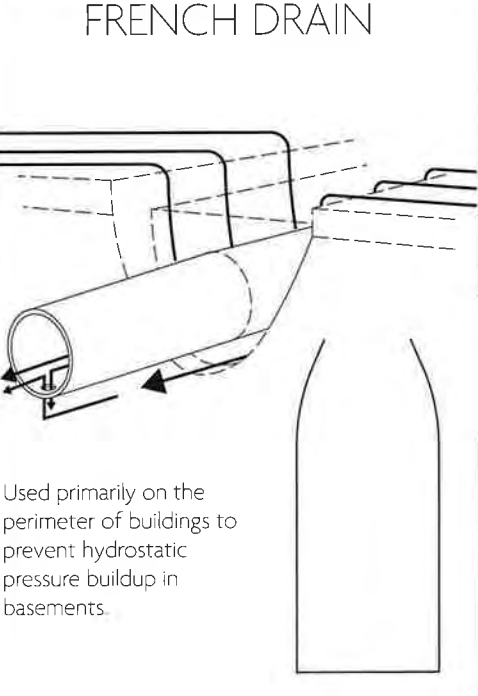
Commonly used in bathrooms to drain water

Interior Perimeter Drain



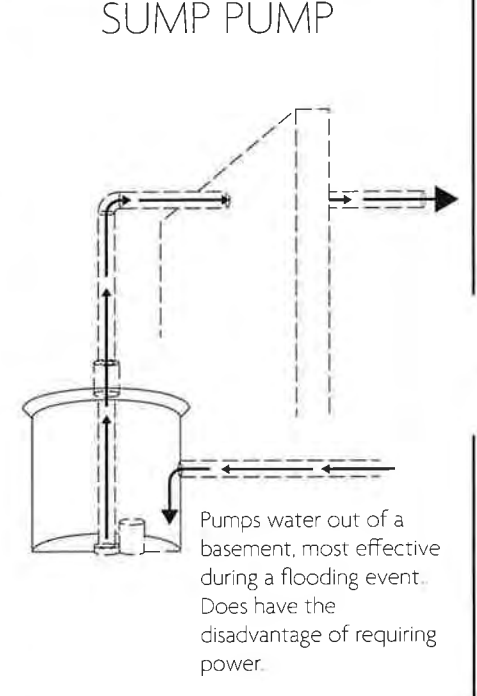
Used primarily in basements to prevent flooring and the buildup of hydrostatic pressure

FRENCH DRAIN

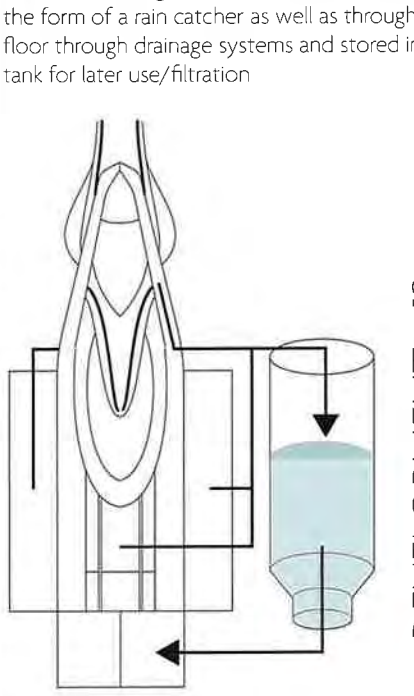


Used primarily on the perimeter of buildings to prevent hydrostatic pressure buildup in basements.

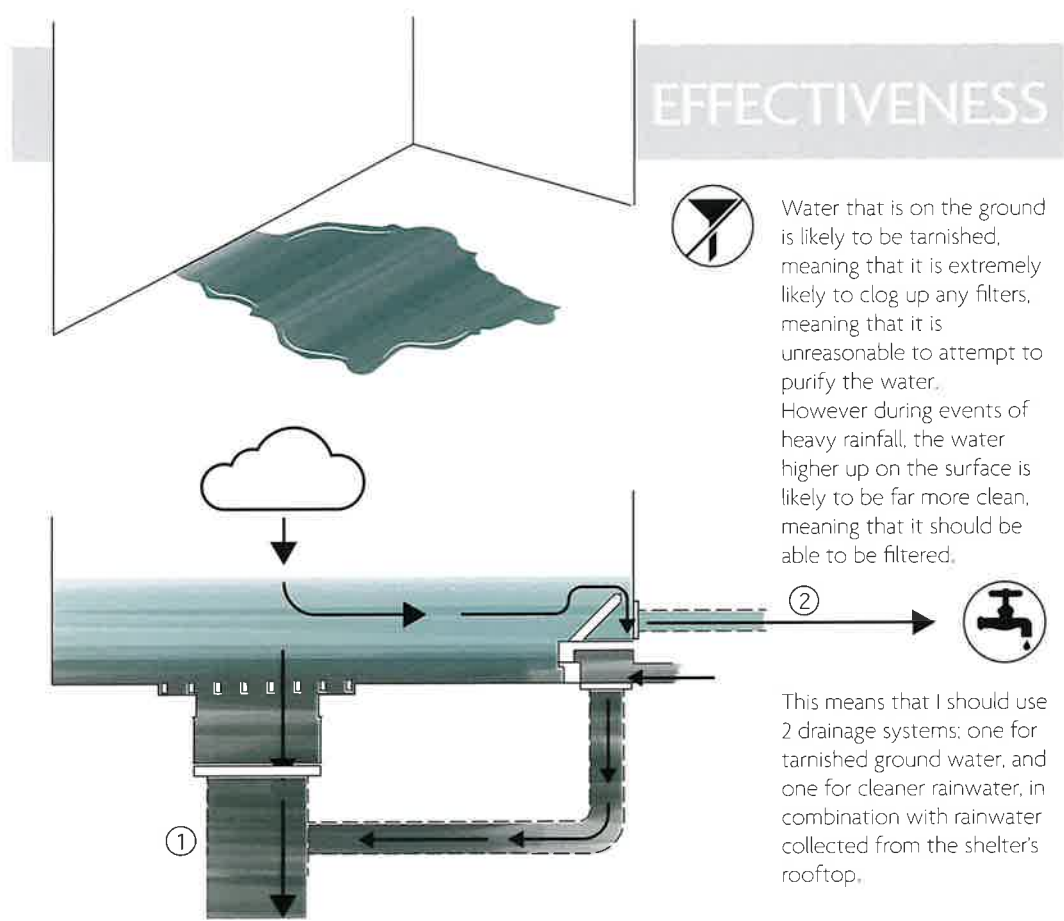
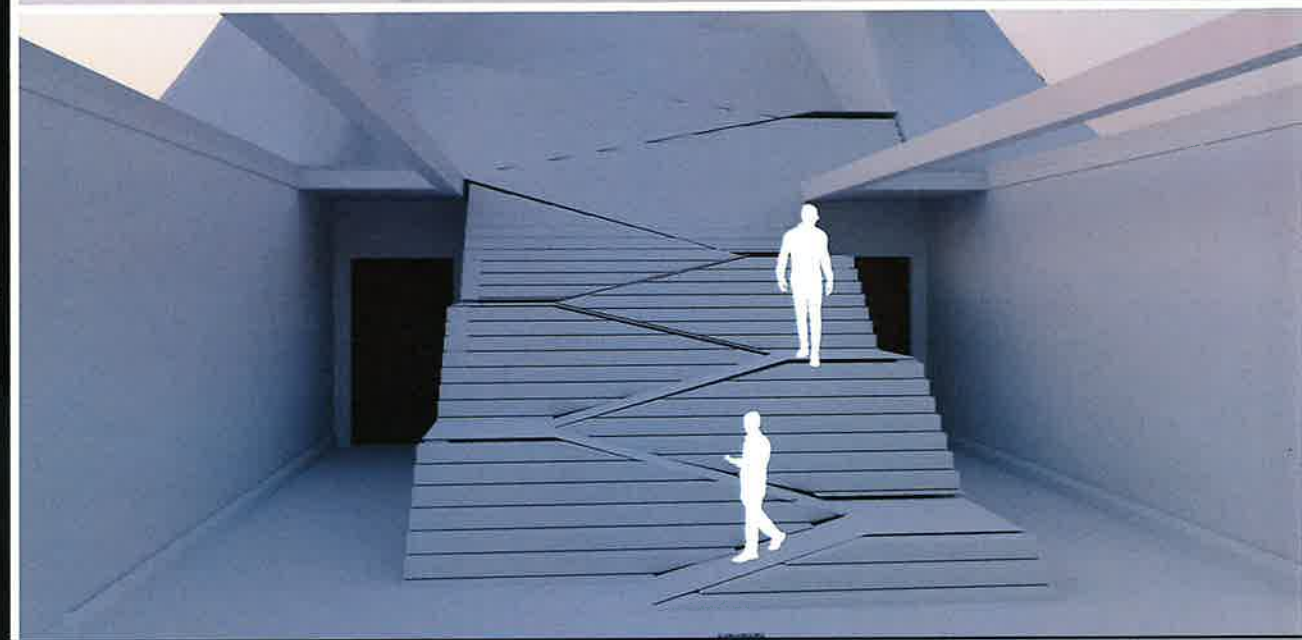
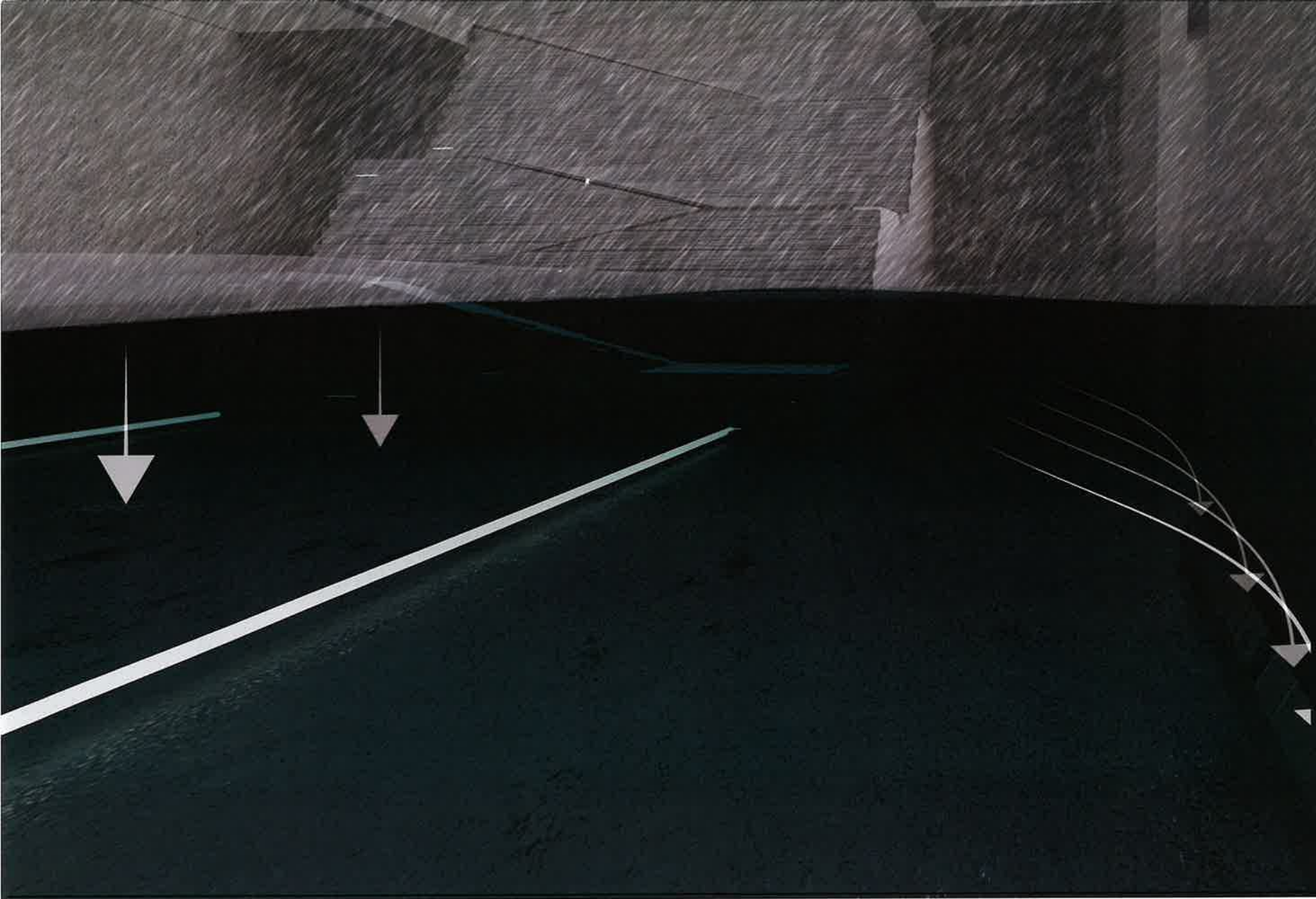
SUMP PUMP



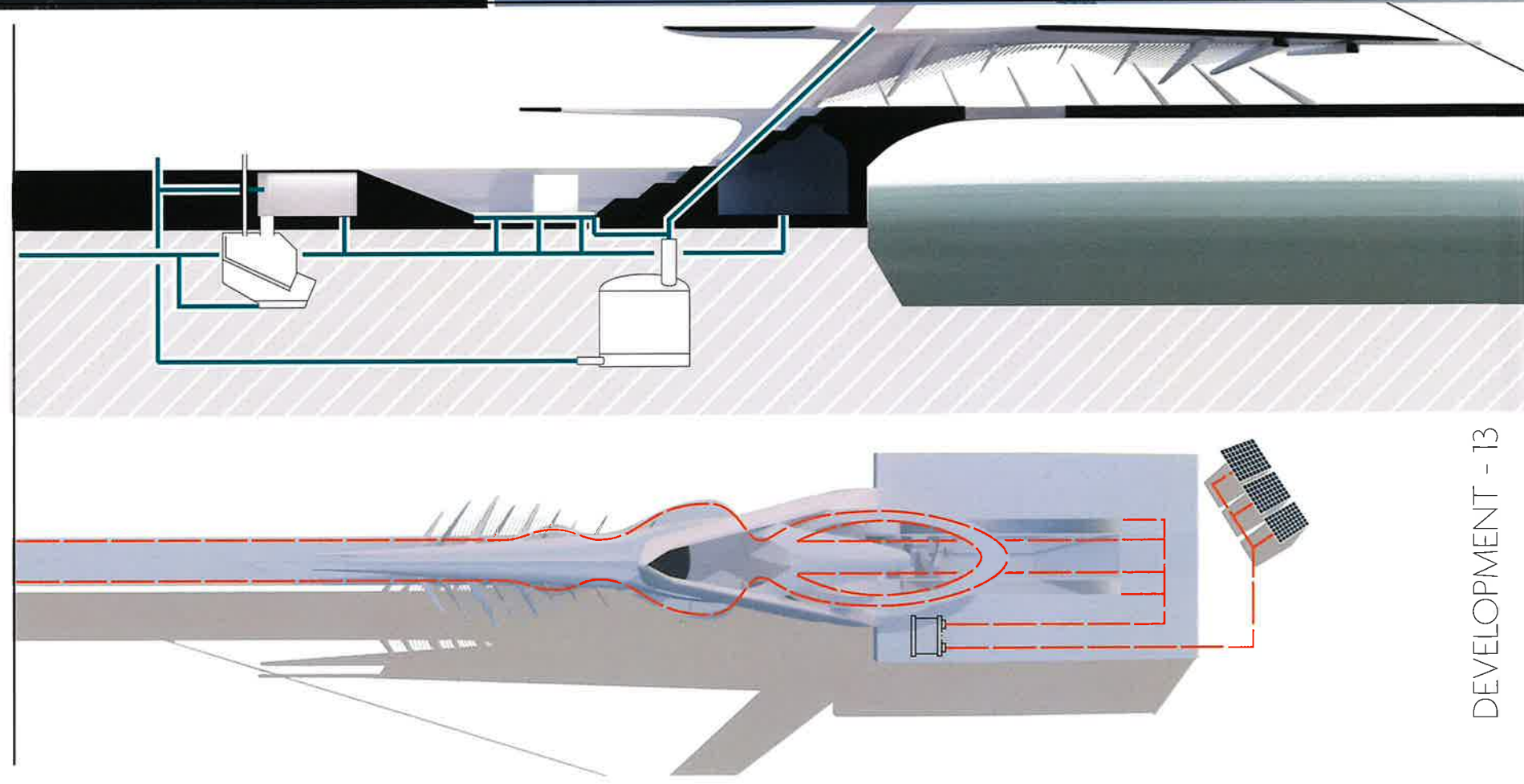
Pumps water out of a basement, most effective during a flooding event. Does have the disadvantage of requiring power.



Water could be gathered from both the roof in the form of a rain catcher as well as through the floor through drainage systems and stored in a tank for later use/filtration



SYSTEM DEVELOPMENT





- EXPENSIVE
- FRAGILE
- AESTHETIC

- CHEAP
- STRONG
- UGLY

- CHEAP
- STRONG
- AESTHETIC

- EXPENSIVE
- STRONG
- AESTHETIC

Needs to be roughly this high to be comfortable for users, this design also allows people at any height to view through the barrier.

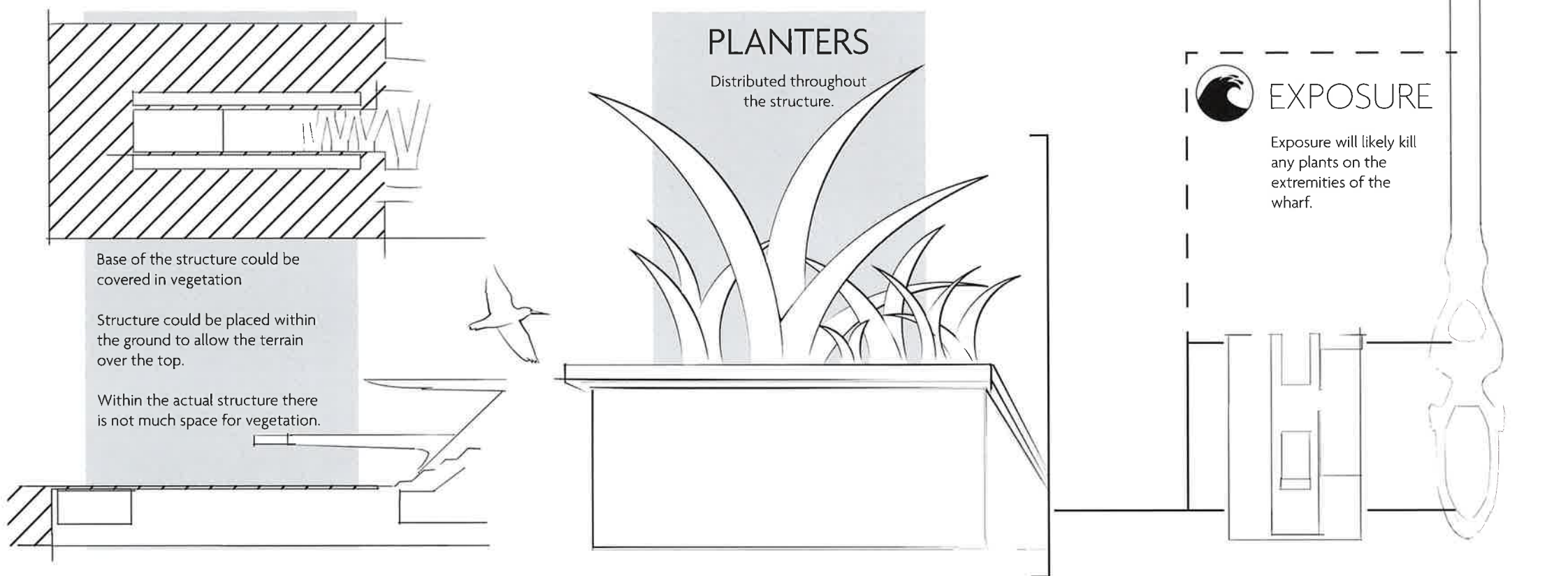
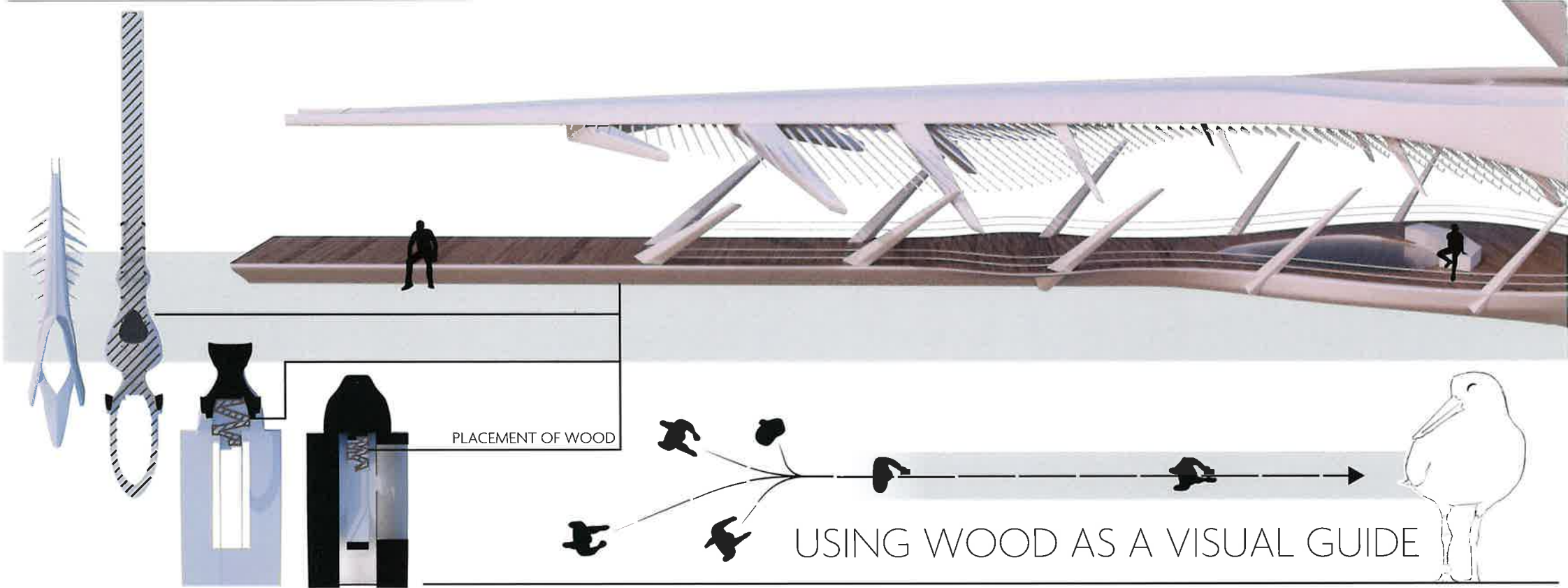


PROXEMICS

PLACEMENT

RUBBISH DISPOSAL







Pressure Treated Timber

- Extended timber life
- Low maintenance
- Can be made resistant to salt water



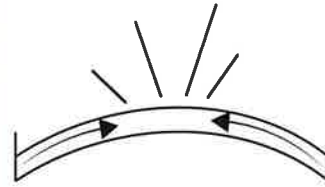
Wood-Plastic Composite

- Splinter free
- Low maintenance
- Resistant to saline environment
- Polyethylene (non toxic)

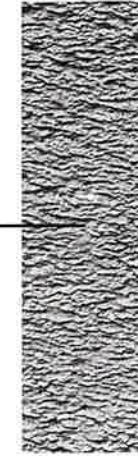


Flexible Concrete

- Lighter by 20 - 40%
- Reduces stress placed on wharf
- 'Self healing'

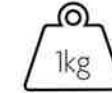


REINFORCED CONCRETE BASES



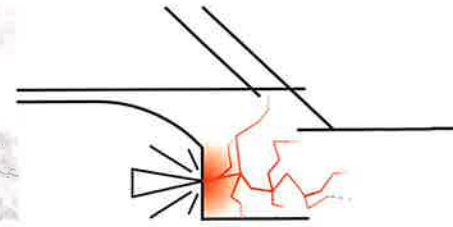
Lightweight Concrete

- Less than 1920kg/m³
- Due to weight, impacts site less
- Can be made from scoria or pumice



Self Sensing Concrete

- Carbon fibers within the concrete creates electrical energy allows detection of structural stress
- Useful in prototyping



Stainless Steel Cable

- Non-alloy carbon steel
- High tensile strength
- Used on Rangitoto Island Wharf for same purpose



304 Stainless Steel

- Corrosion resistant
- Holds up when in coastal environment, but not submerged



Toughened Laminated Glass

- Layers of tempered glass
- Plastic interlayer supports glass integrity
- Can easily be strong enough for pedestrian movement



Lightweight Concrete

- Seats likely won't need to be strong, or support heavy loads
- Needs to be light to reduce stress placed on wharf

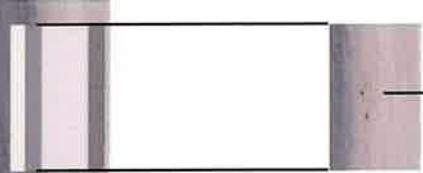


Stainless Steel

- Corrosion resistant nature suitable due to location on wharf,



Pressure Treated Timber



SMOOTH CONCRETE

Smoother finish will likely result in a longer lifespan of the material especially considering the open nature of the environment, as well as a nice finish.



ROUGH CONCRETE

Having extremely rough concrete could allow for local flora to grow on the structure.



CONCRETE BRICKS

Concrete blocks would be the easiest to construct with however they likely wouldn't fit with the organic forms.



TOO EXPOSED FOR GROWTH

- Sea spray (saline environment) will likely kill off any coastal vegetation.

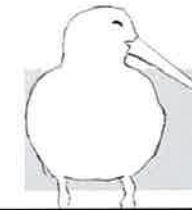
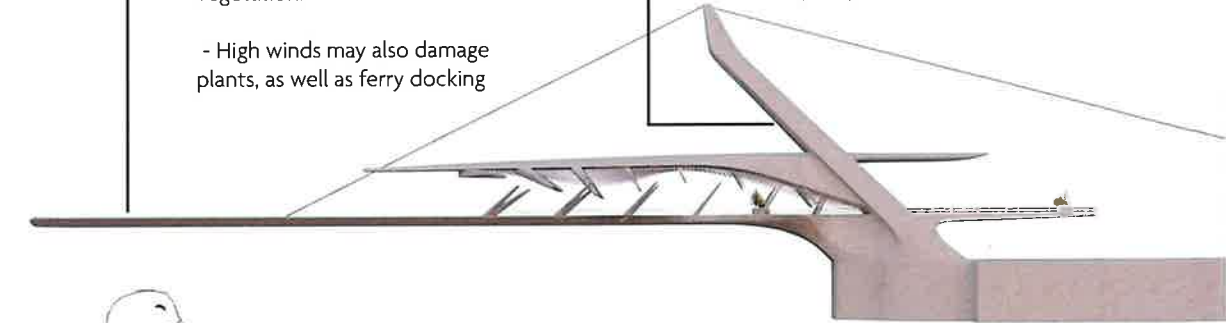
- High winds may also damage plants, as well as ferry docking



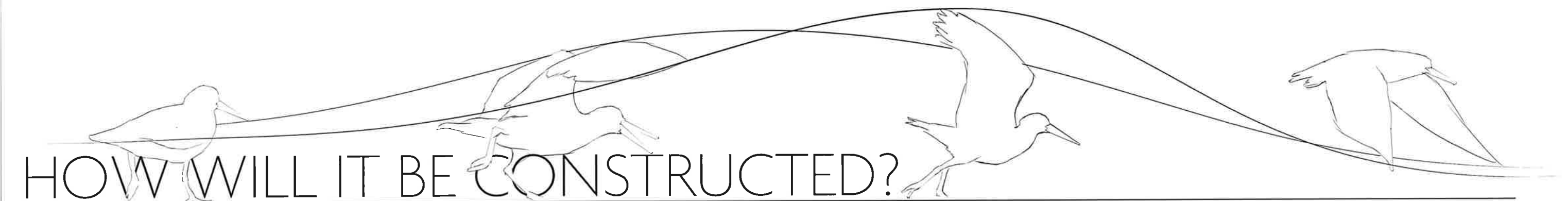
LESS EXPOSURE

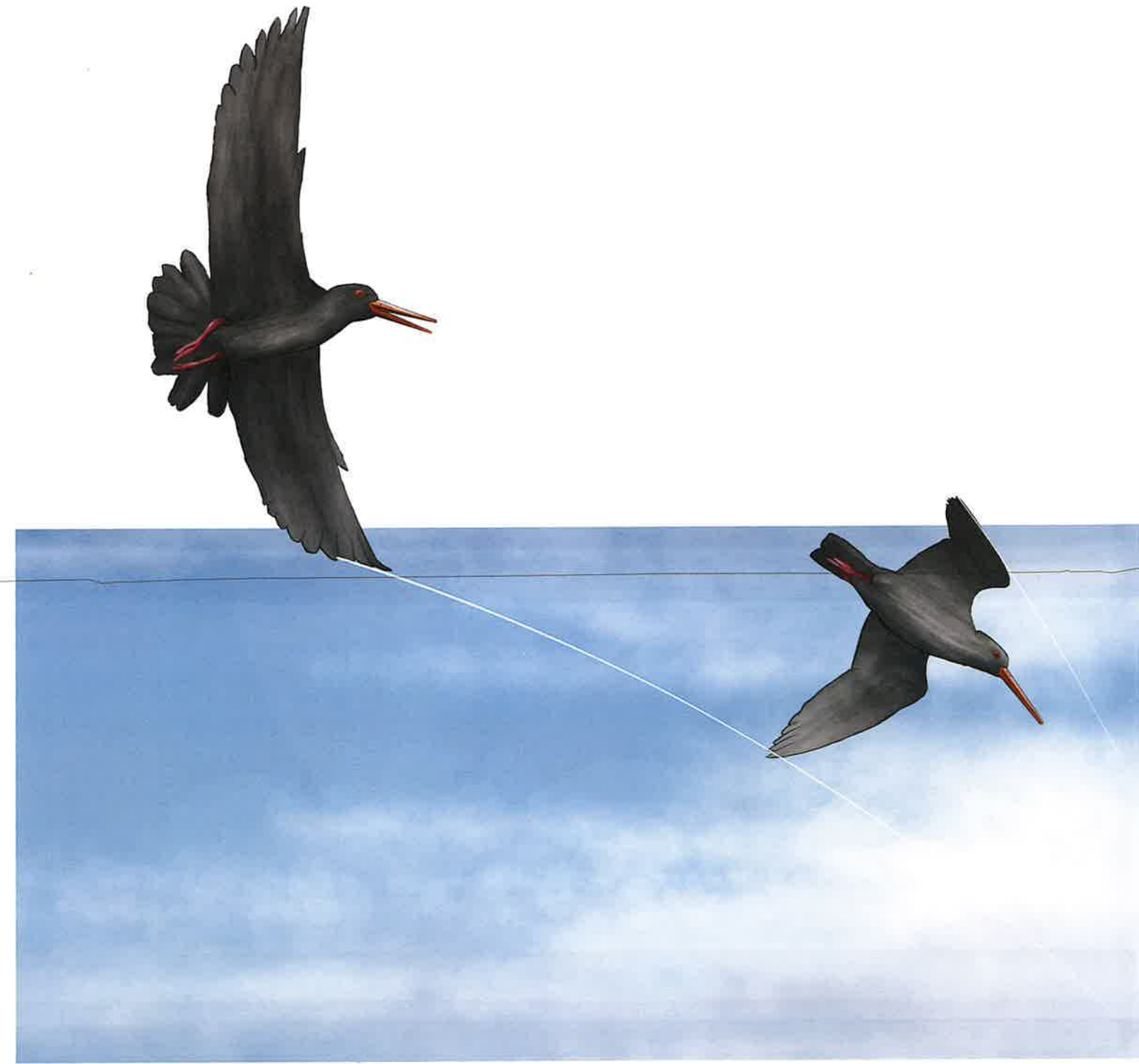
POSSIBLE VEGETATION:

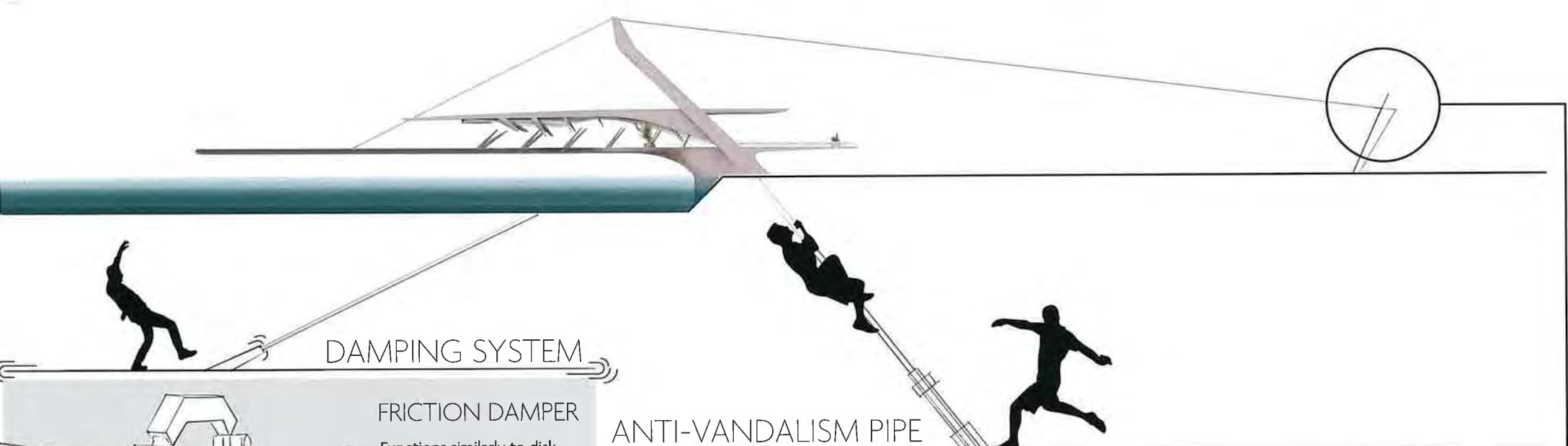
- Tātārāmoa; coastal environments
- Kaihua; wet, lowland forests



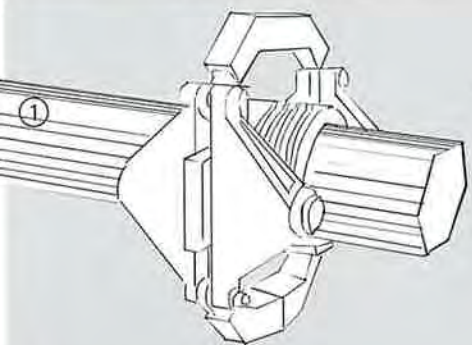
ONCE WE'RE DONE WITH IT
RETURN IT BACK TO NATURE







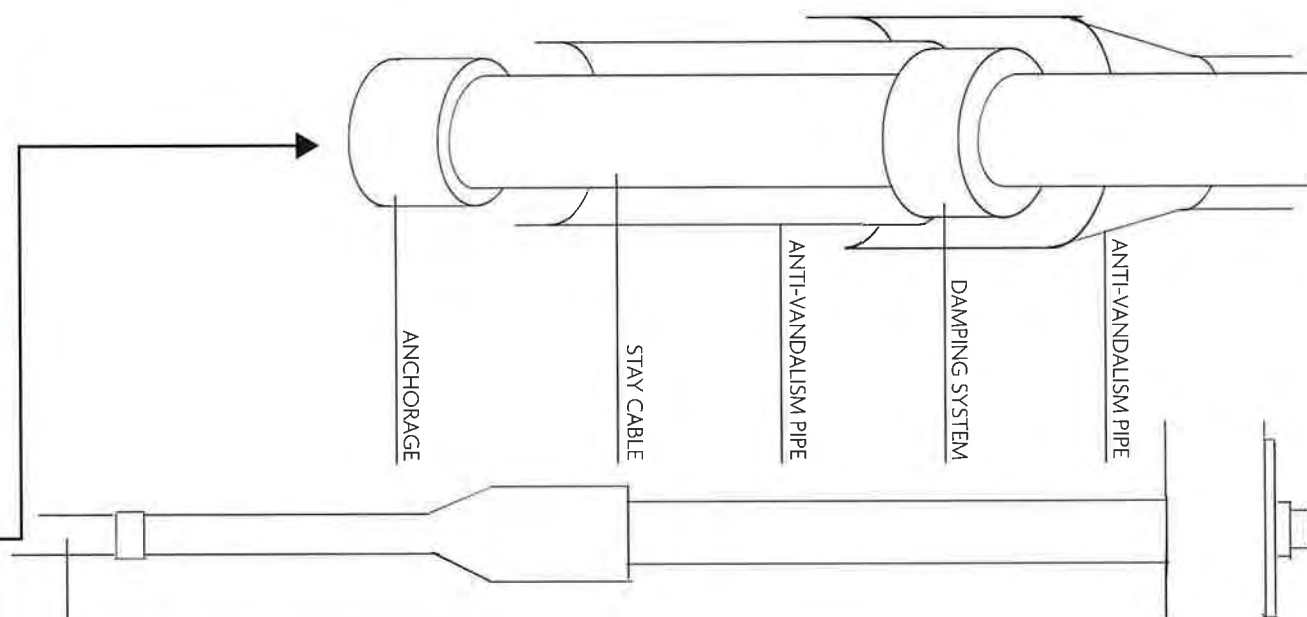
DAMPING SYSTEM



FRICION DAMPER

- Functions similarly to disk brakes on a car
- Spring blades clamp onto the stay cable
- At a particular amplitude, force of vibrations overcomes friction between connecting paths between 2 assemblies, damper activates
- Provides damping across all amplitudes and axis
- Long span stay cables

ANTI-VANDALISM PIPE



MR DAMPNER

Electrical current is passed through to the damper, where a coil creates a magnetic field to change properties of MR fluid, resulting in dynamically changing properties



RUBBER DAMPNER

Minimising the number of movable parts, which reduces maintenance

Better at medium span stay cables



HDPE OUTER SHEATH



STRONG



LIGHTWEIGHT

HDPE pipes are commonly used to protect stay cables against corrosion as well as reduced wind resistance. Due to the high strength to weight ratio, HDPE also adds very little extra weight to the stay cable, resulting in less stress.

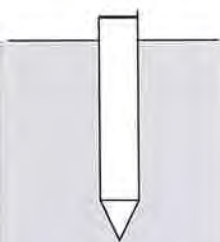
HDPE is also very slick and slippery, meaning it will be hard to climb on.



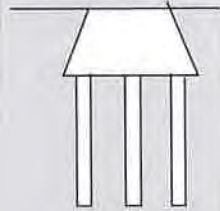
STRUCTURAL FOUNDATION

Due to the coastal nature of the sculpture the foundation will likely be a deeply embedded pile or column foundation. The lack of historical significance in this location on Motukorea also allows for this type of penetration into the land.

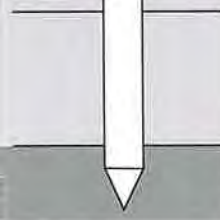
FRICION PILE



TENSION PILE



END BEARING PILE



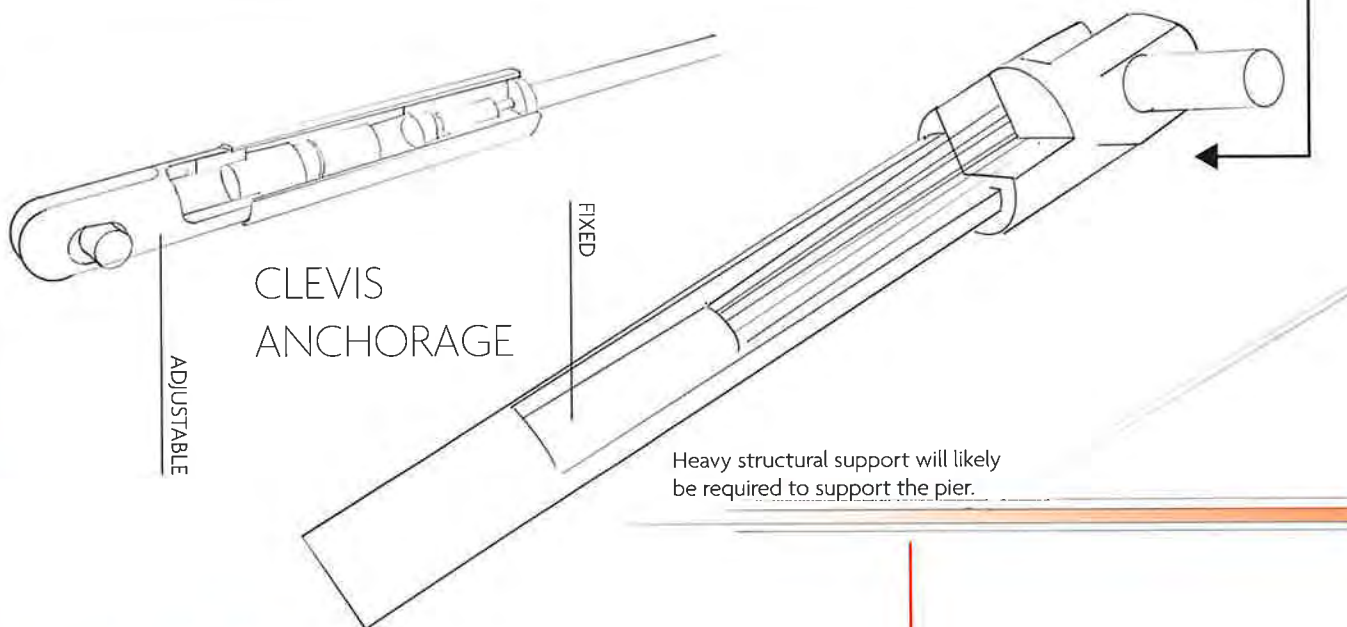
KEY:

- SHALLOW ROCK
- DEEP ROCK

RANGITOTO WHARF

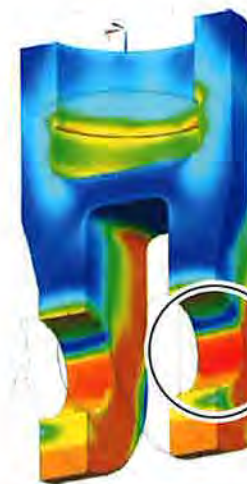
Piles closest to the land encountered hard basalt rock that had to be cored through in order to get the required pile embedment.

Likely there will be a similar layer below Motukorea, however such a layer could be relied on to support the load of the structure.



CLEVIS ANCHORAGE

Heavy structural support will likely be required to support the pier.

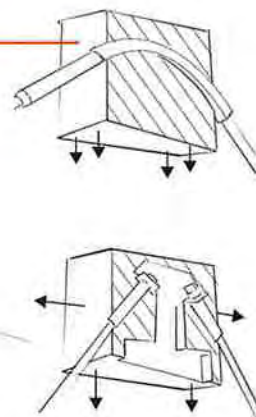


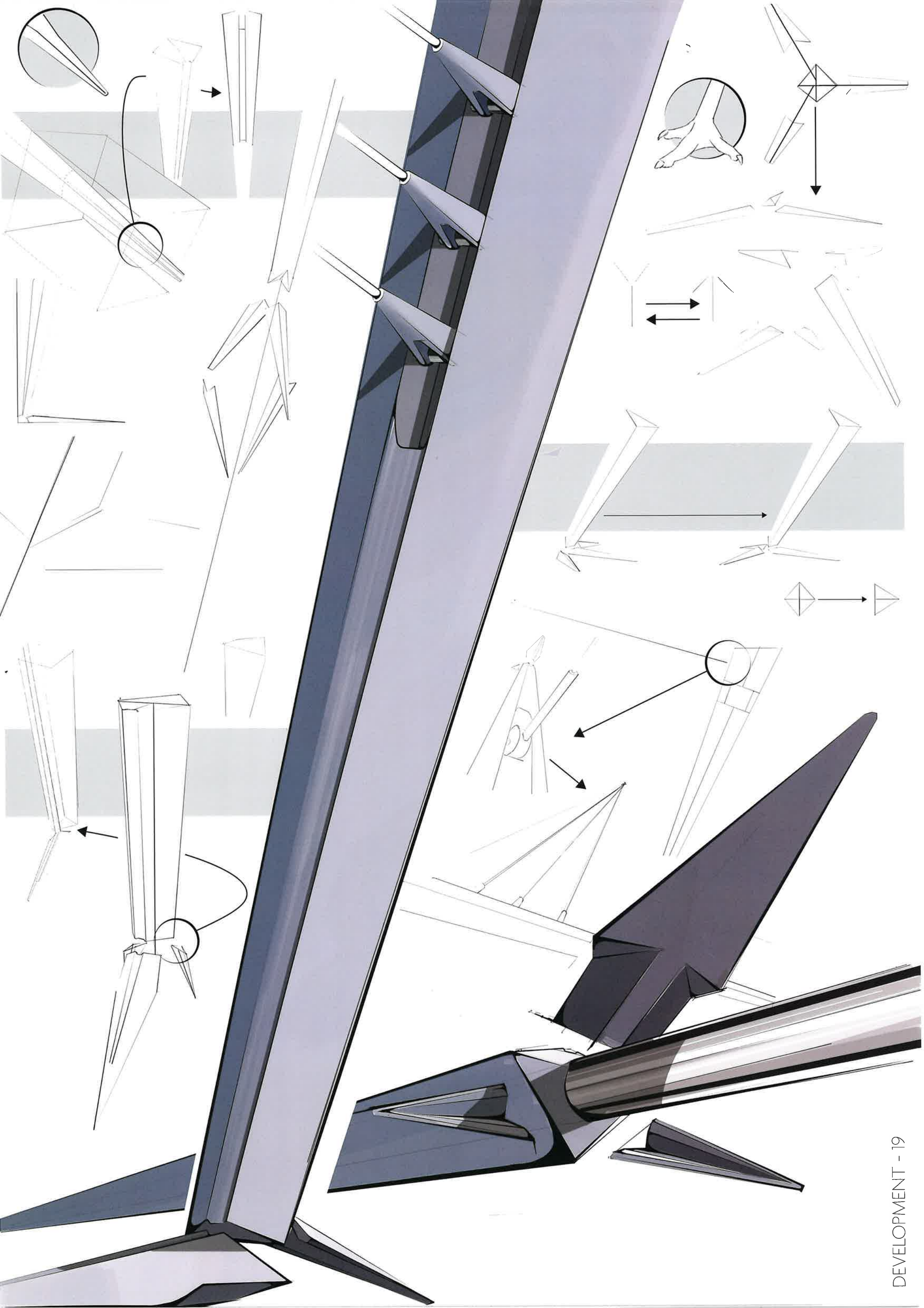
PROPORTION

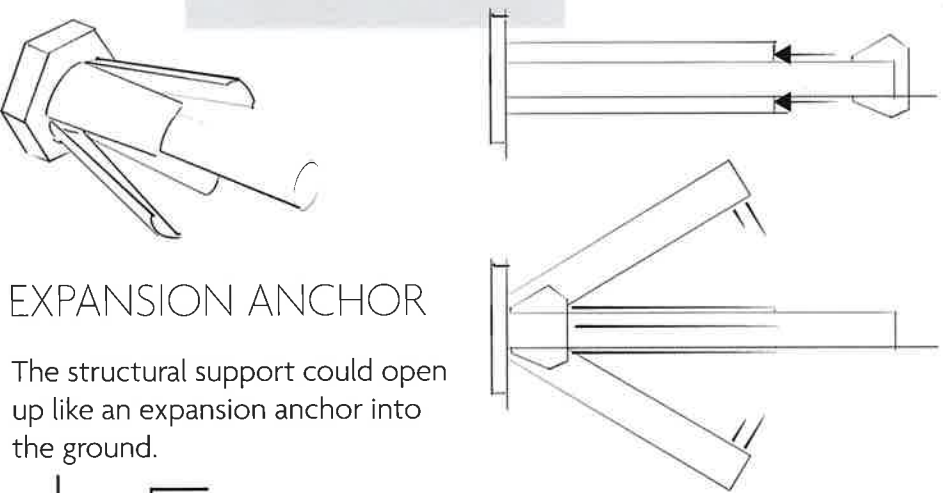
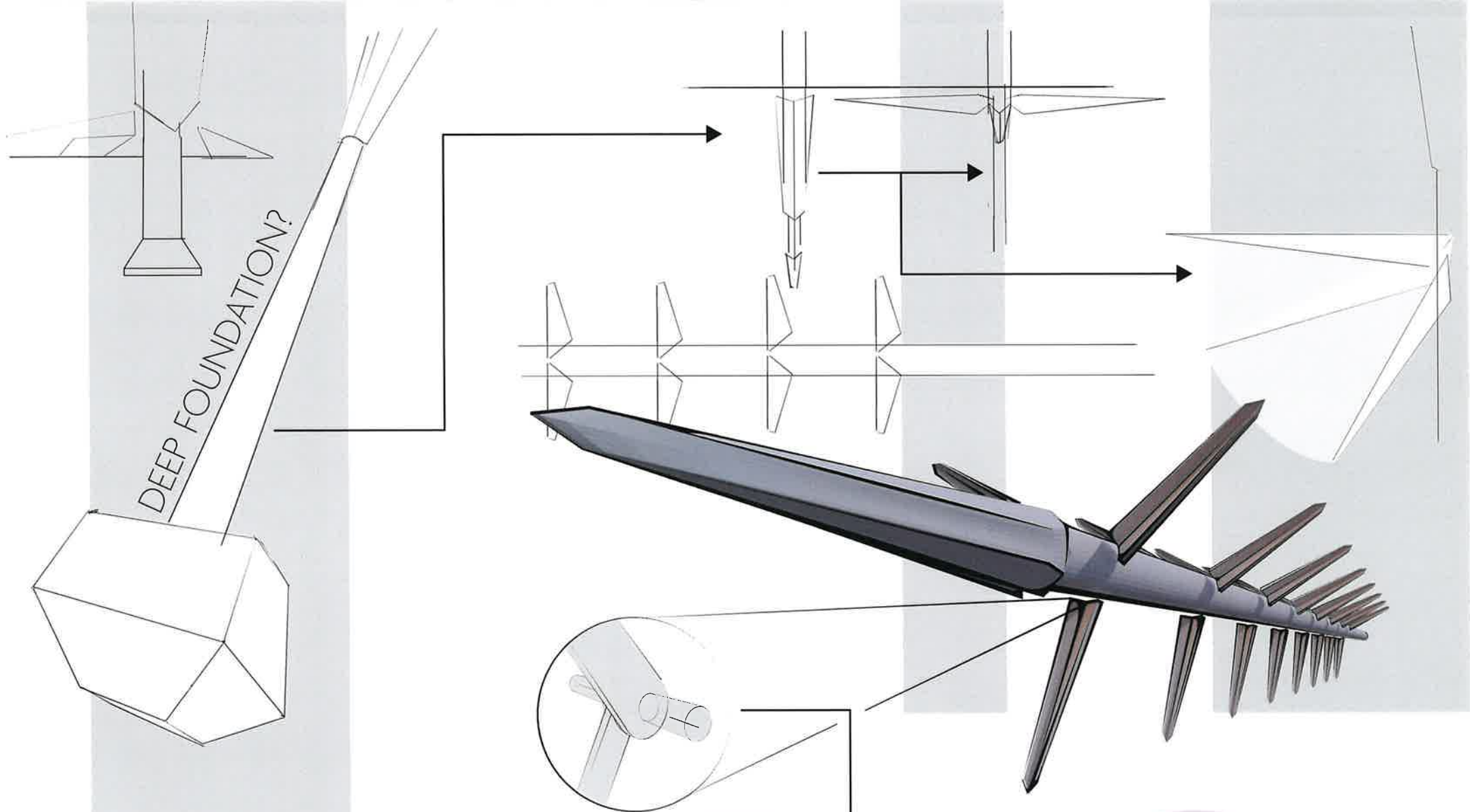
Clevis anchors are far more susceptible to structural stress than a normal anchor. I could either make the anchor larger/stronger, or I could spread the load over a variety of anchors.

One connection point should be sufficient to support the pier.

STAY CABLE SADDLE

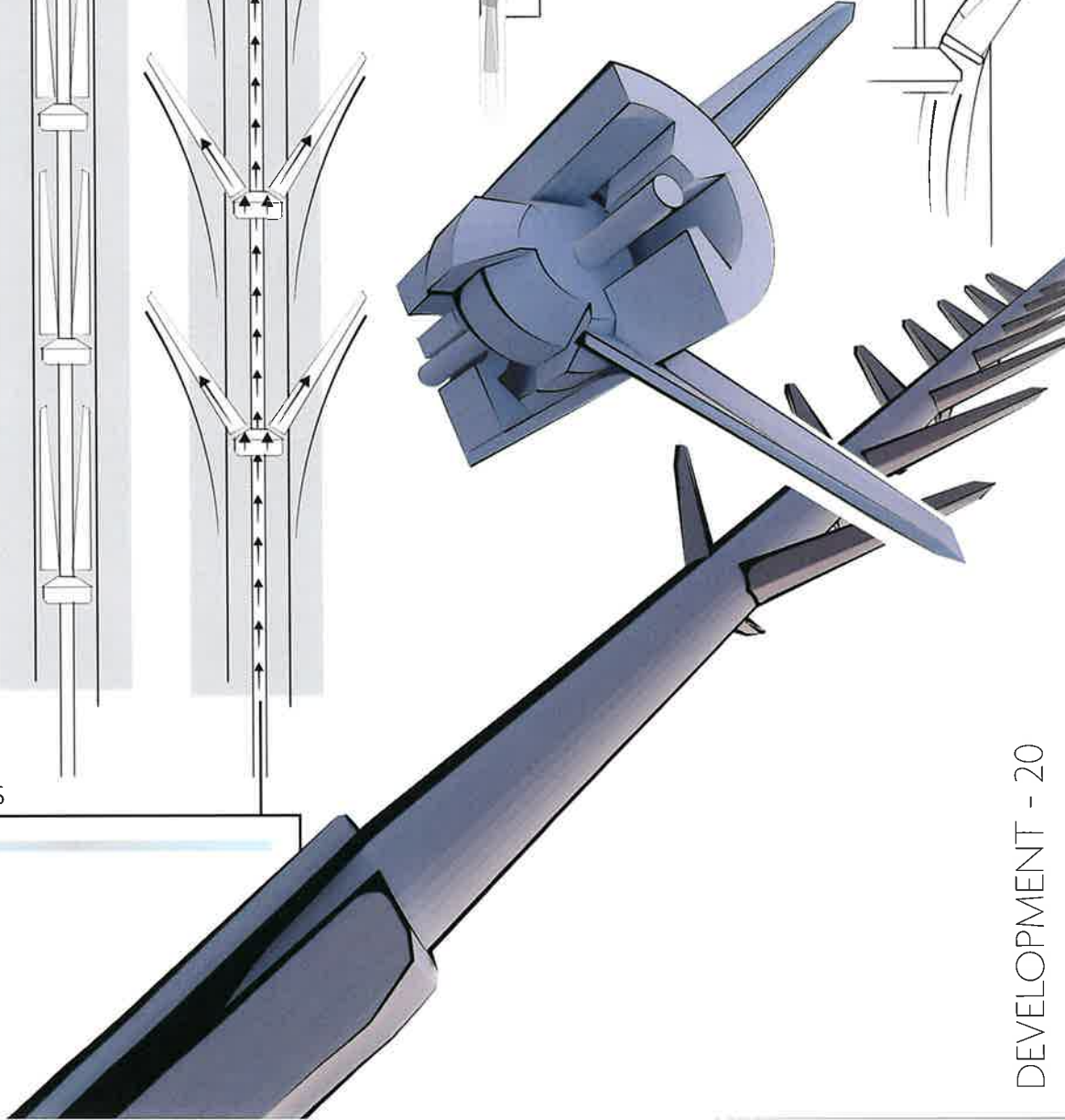
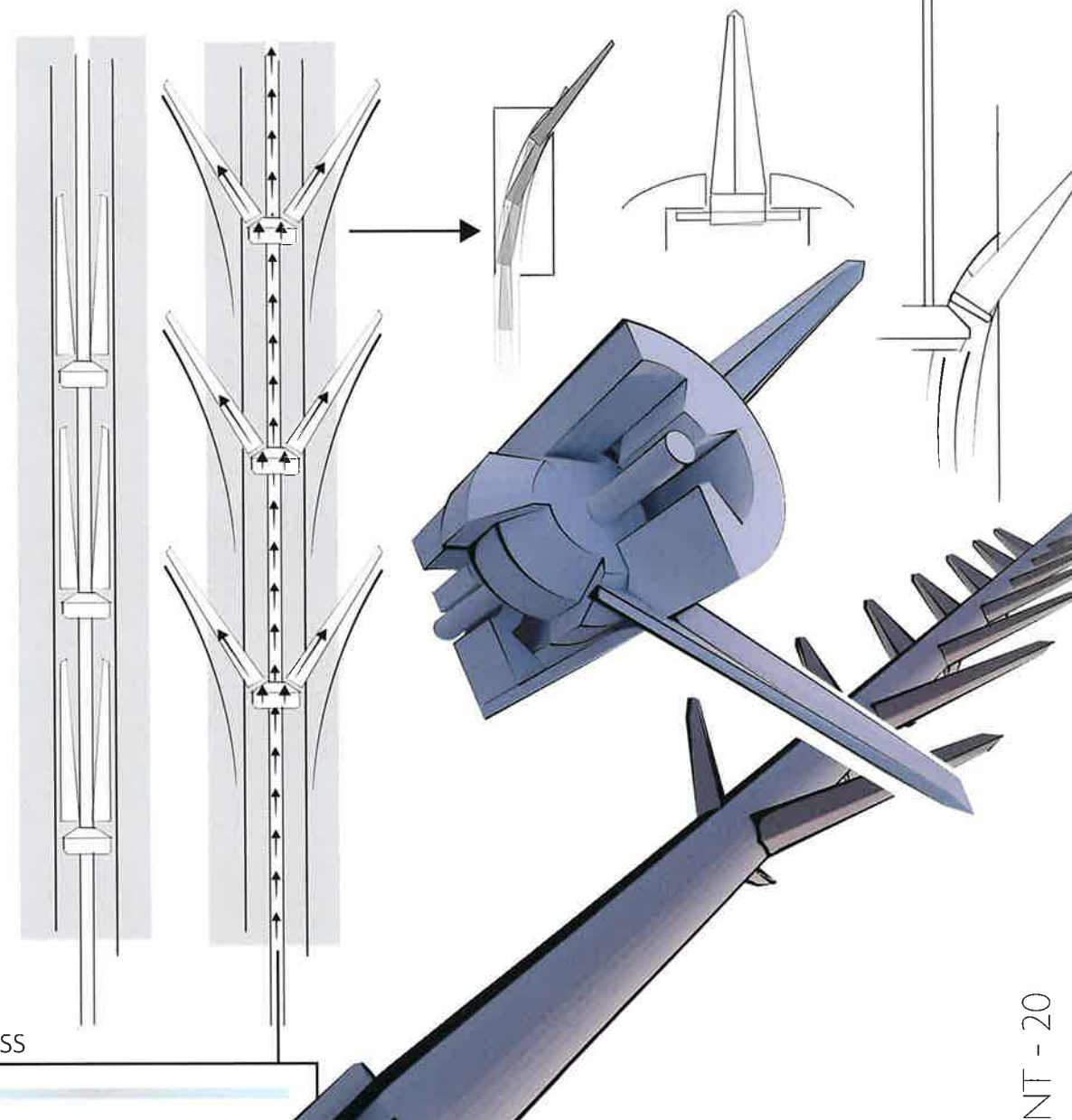
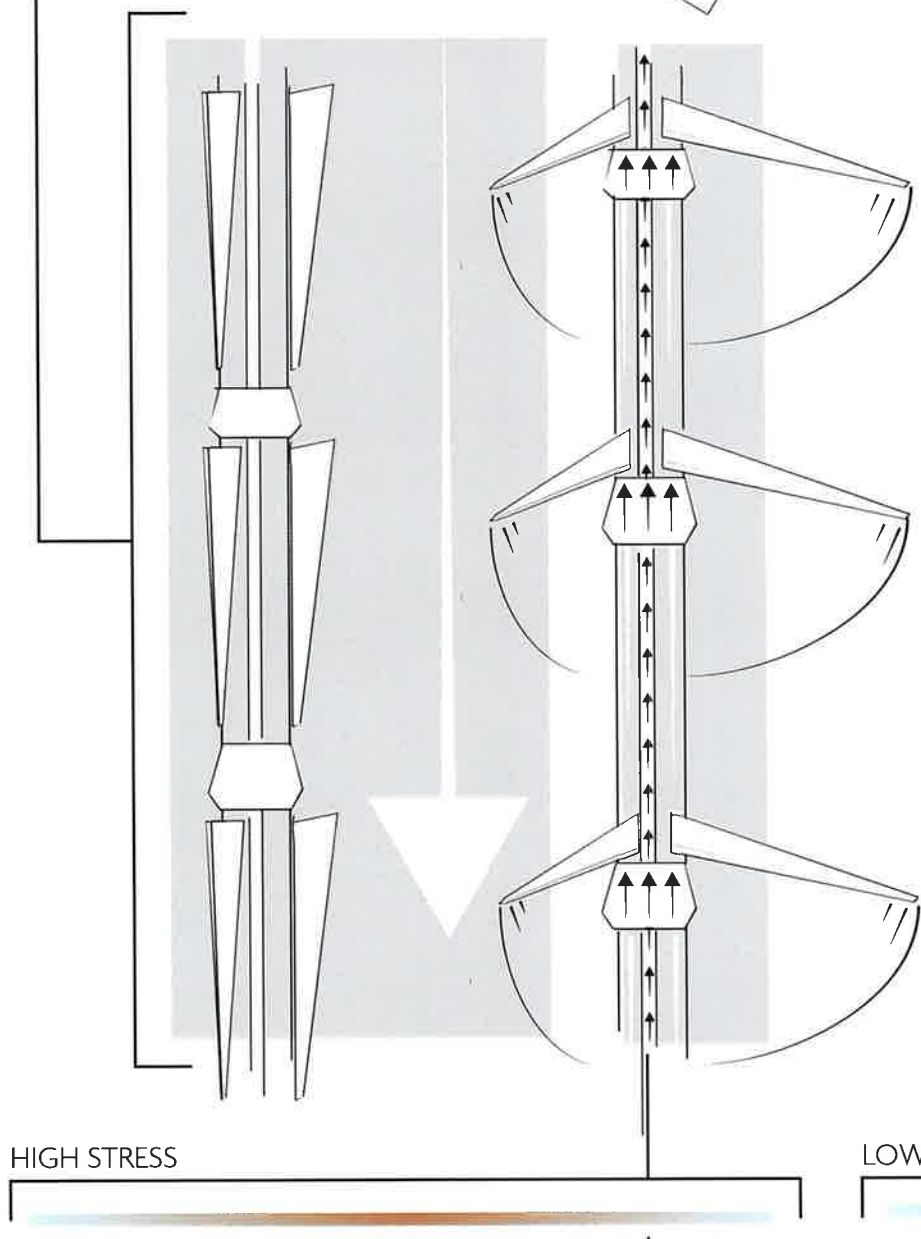






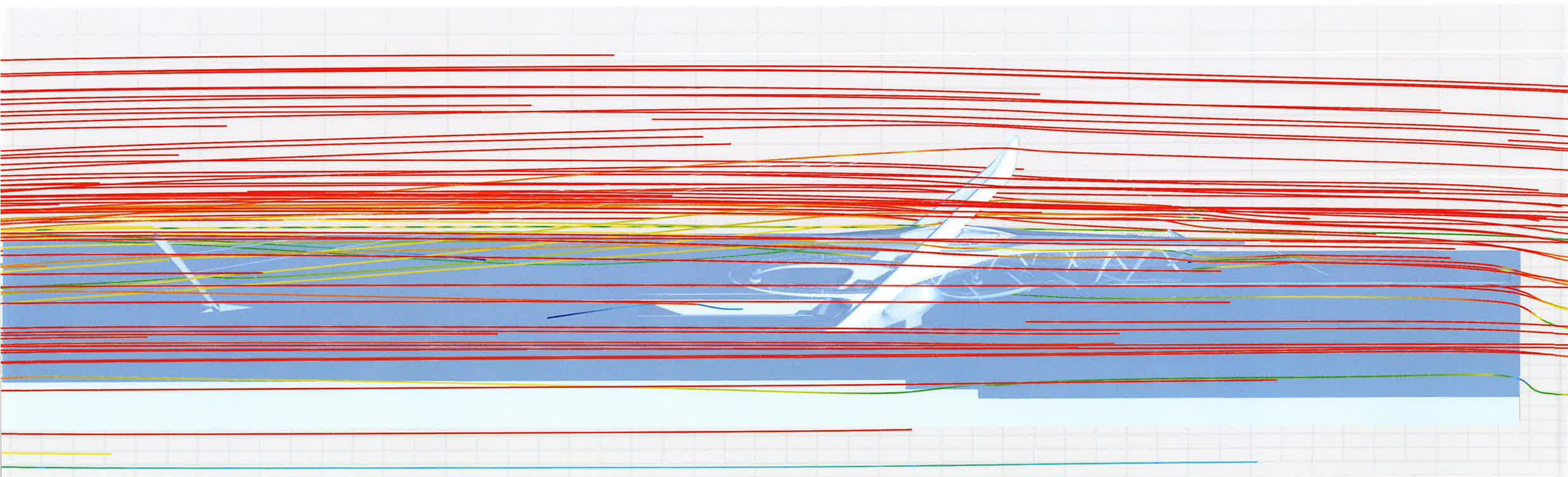
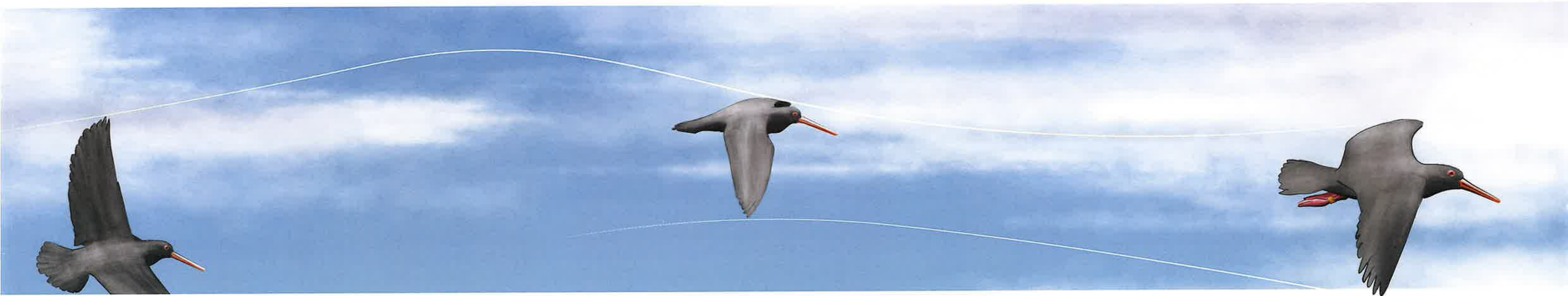
EXPANSION ANCHOR

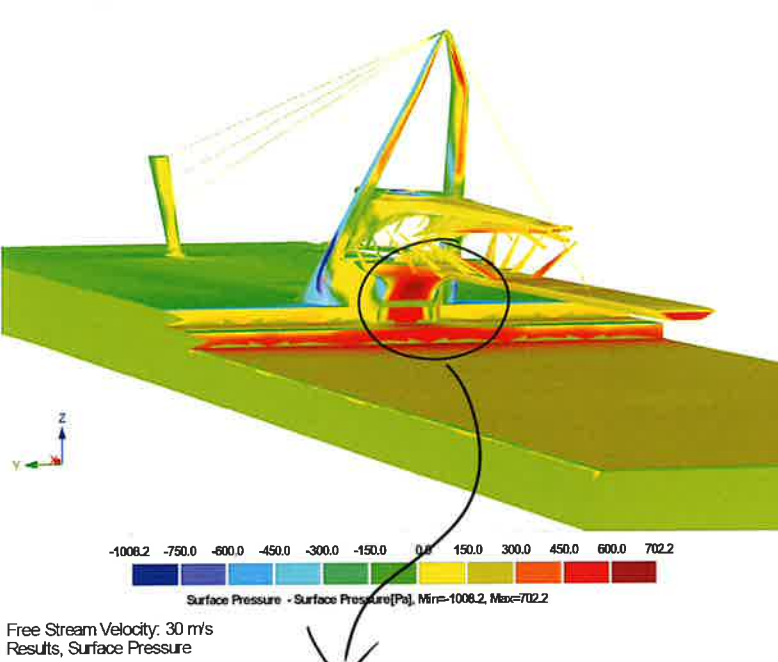
The structural support could open up like an expansion anchor into the ground.



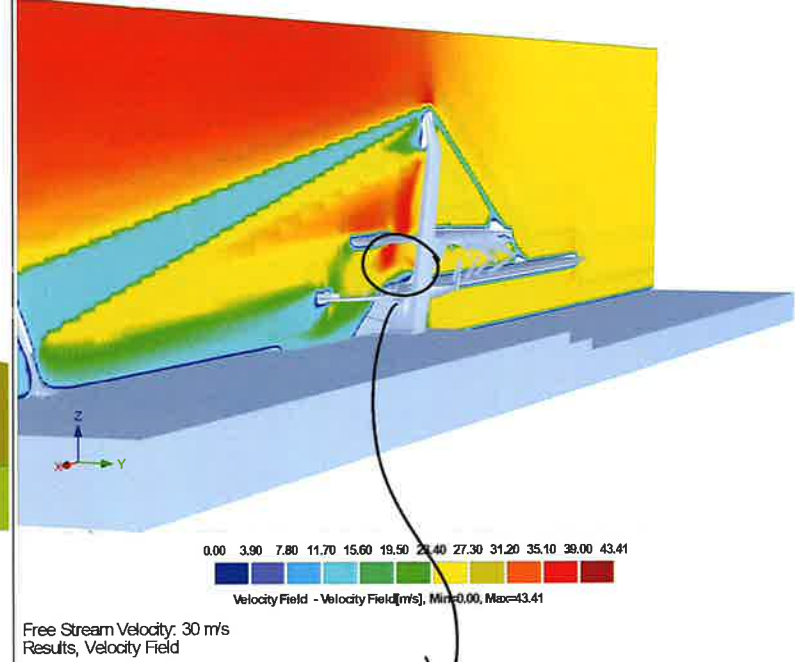
WIND SIMULATION

RWIND Simulation | Wind Simulation (Wind Tunnel)

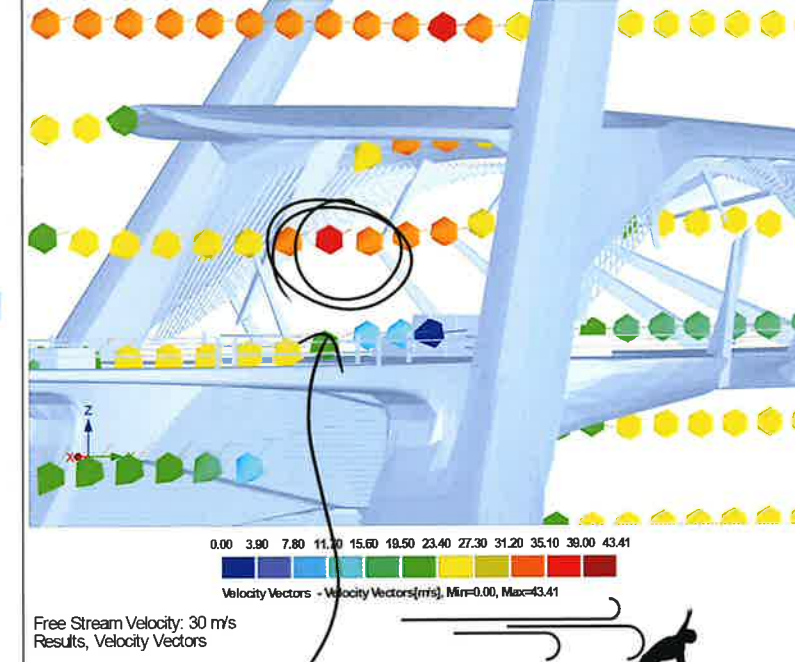




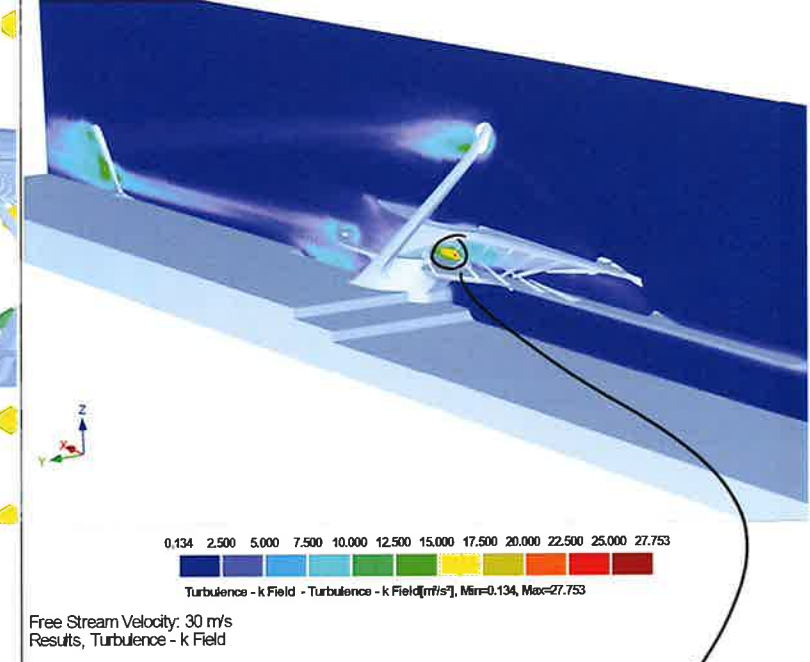
Pressure is only problematic at the base, but that shouldn't effect the structure in any way.



Area of high wind velocity may become problematic.

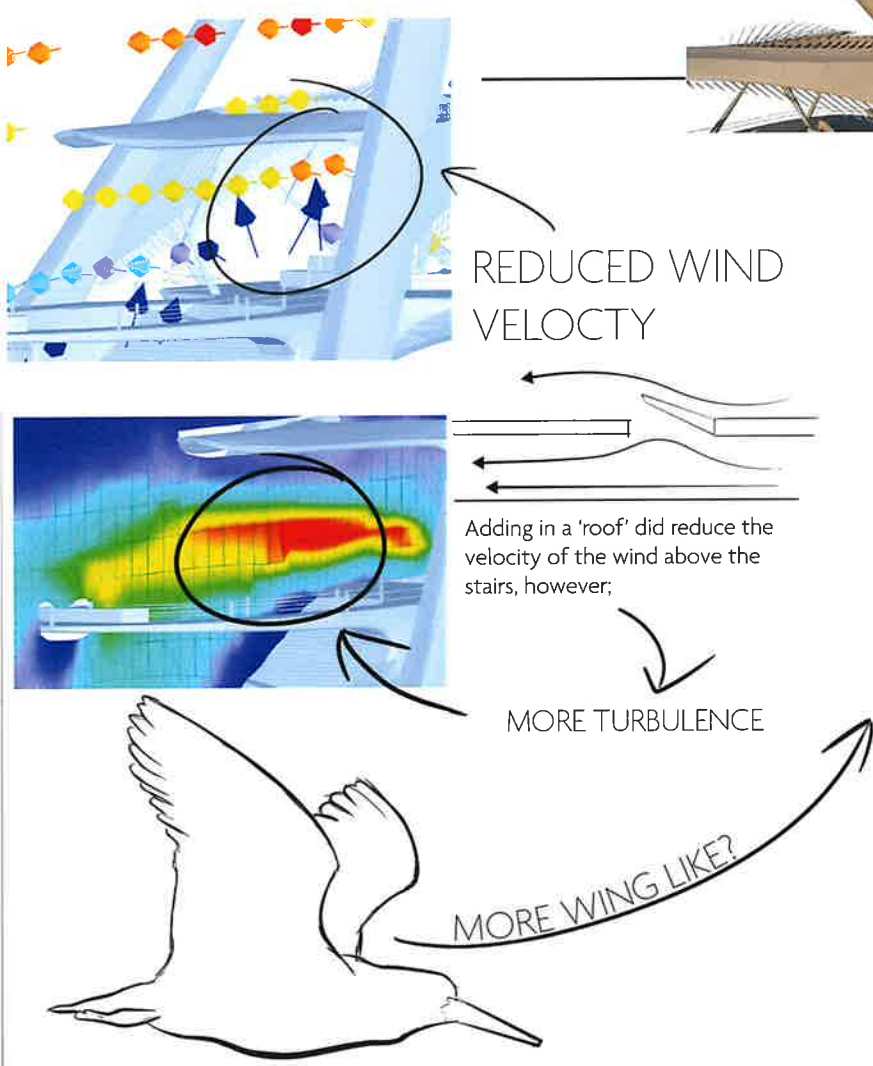


Air Velocity is highest at head height directly before the stairs.

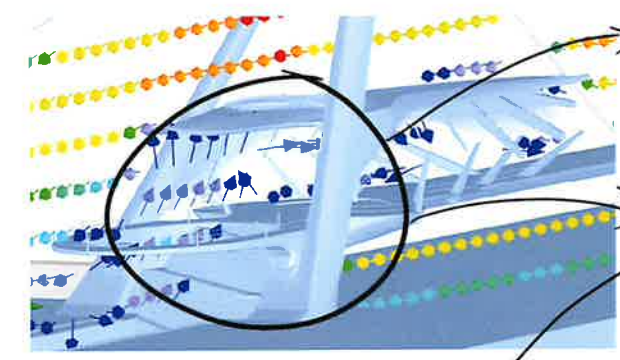
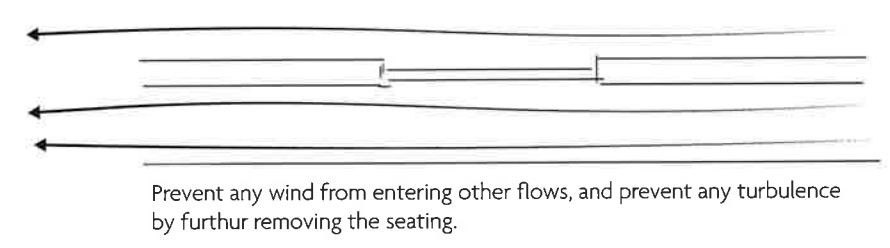


Area of turbulence directly behind the seating

PROBLEMS:

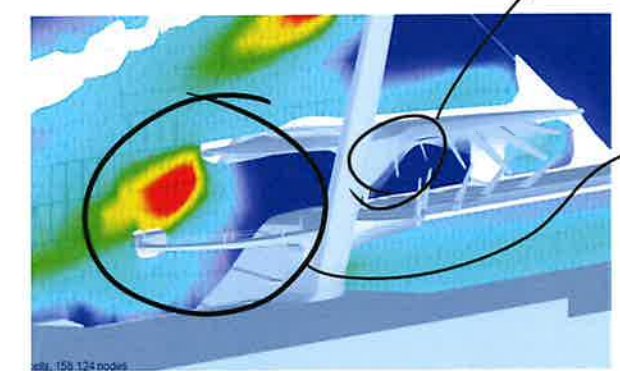


SOLUTION:



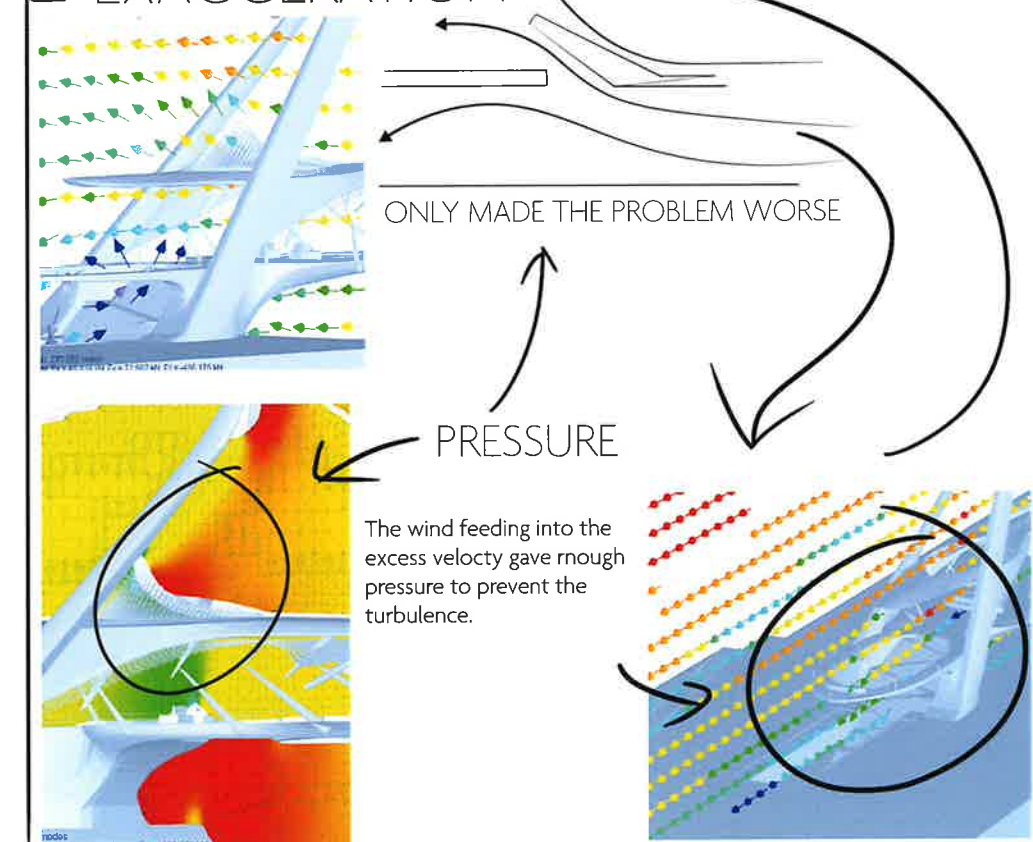
LOW VELOCITY
The shape of the 'roof' did definatly reduce the wind velocity by a lot.

Although wind does still 'cycle' the wind velocity is so low that turbulence in the wind is negligible.

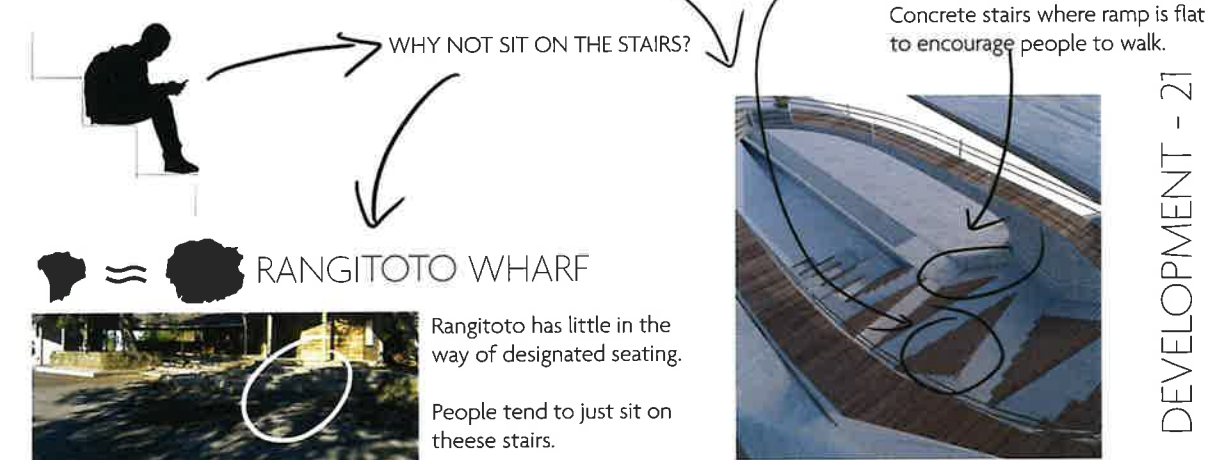


TURBULENCE
There is high turbulence in this location, however noone will be impacted by it.
One problem with this solution is that ive had to remove the existing seating.

EXAGGERATION



SEATING



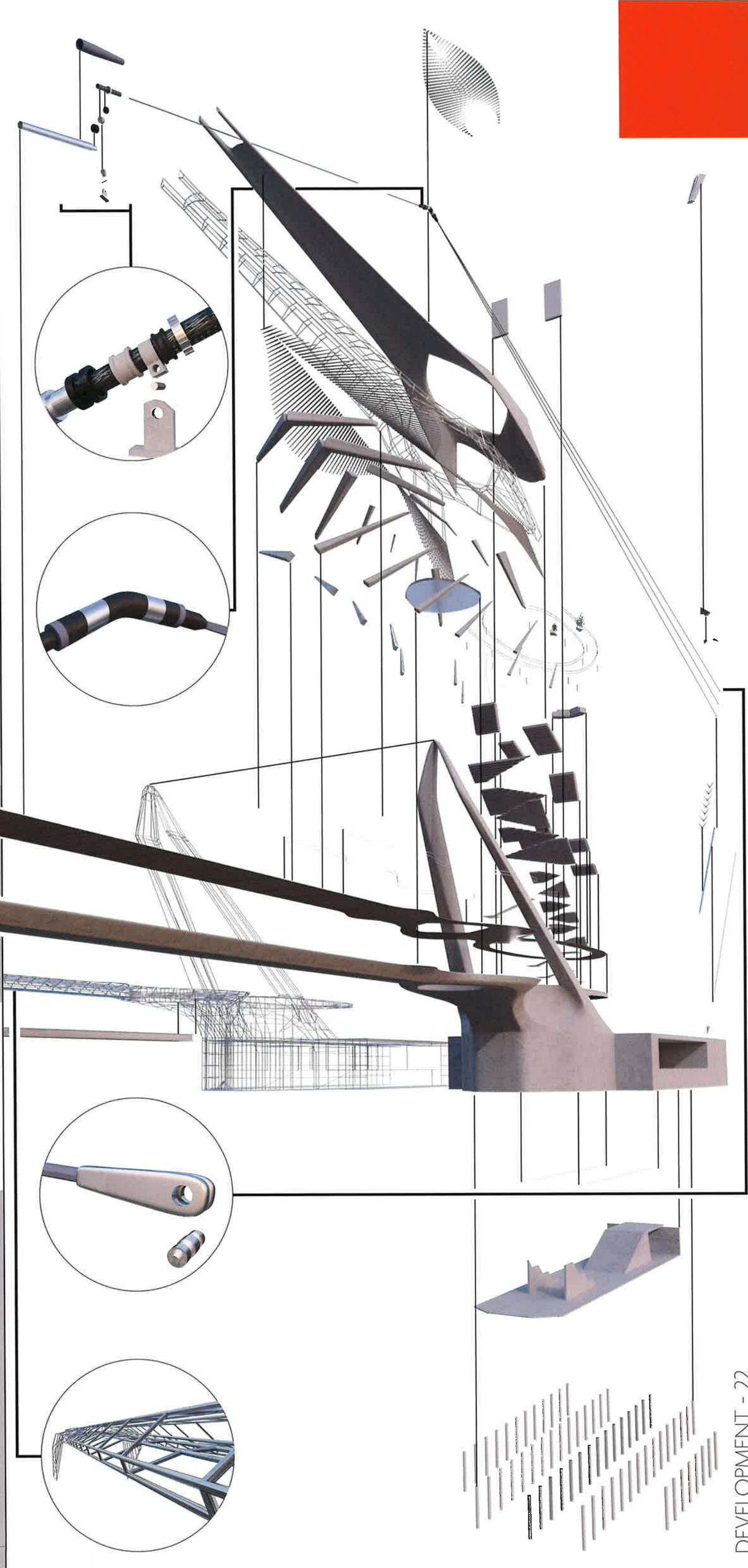
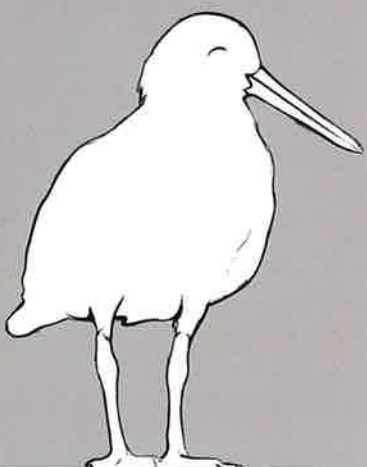
133.637 m

26.942 m

23.199 m

SITE SIZE
(meters)

The Structure fits within the defined perimeter. This is important as it means after the development process my structure still adheres to respecting the cultural and historic significance of the site.



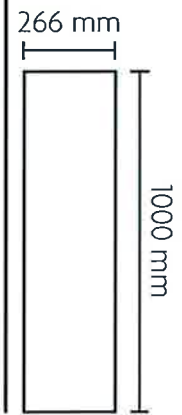


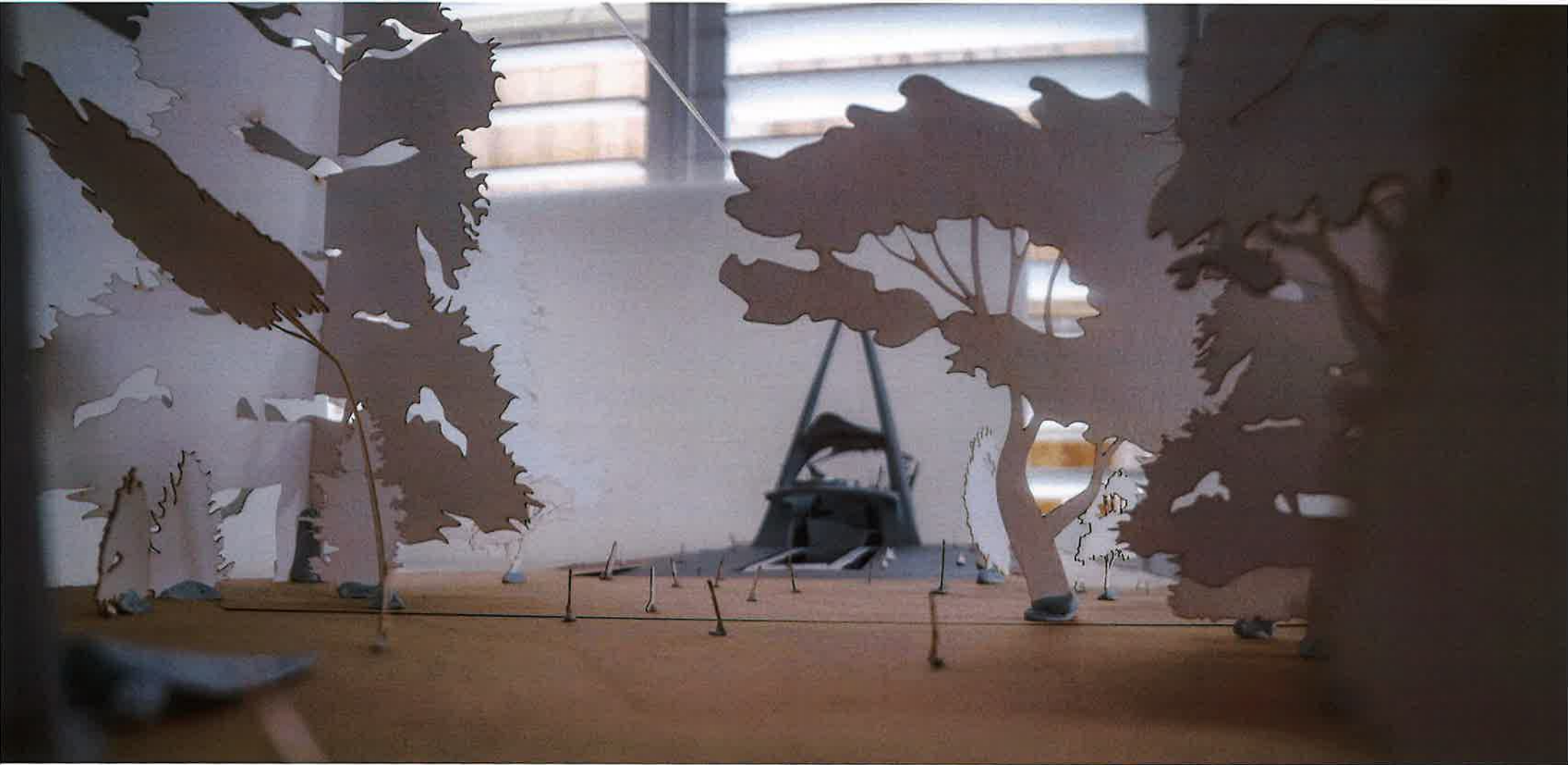






Architectural Model of
Structure and
Surrounding Region
1:245



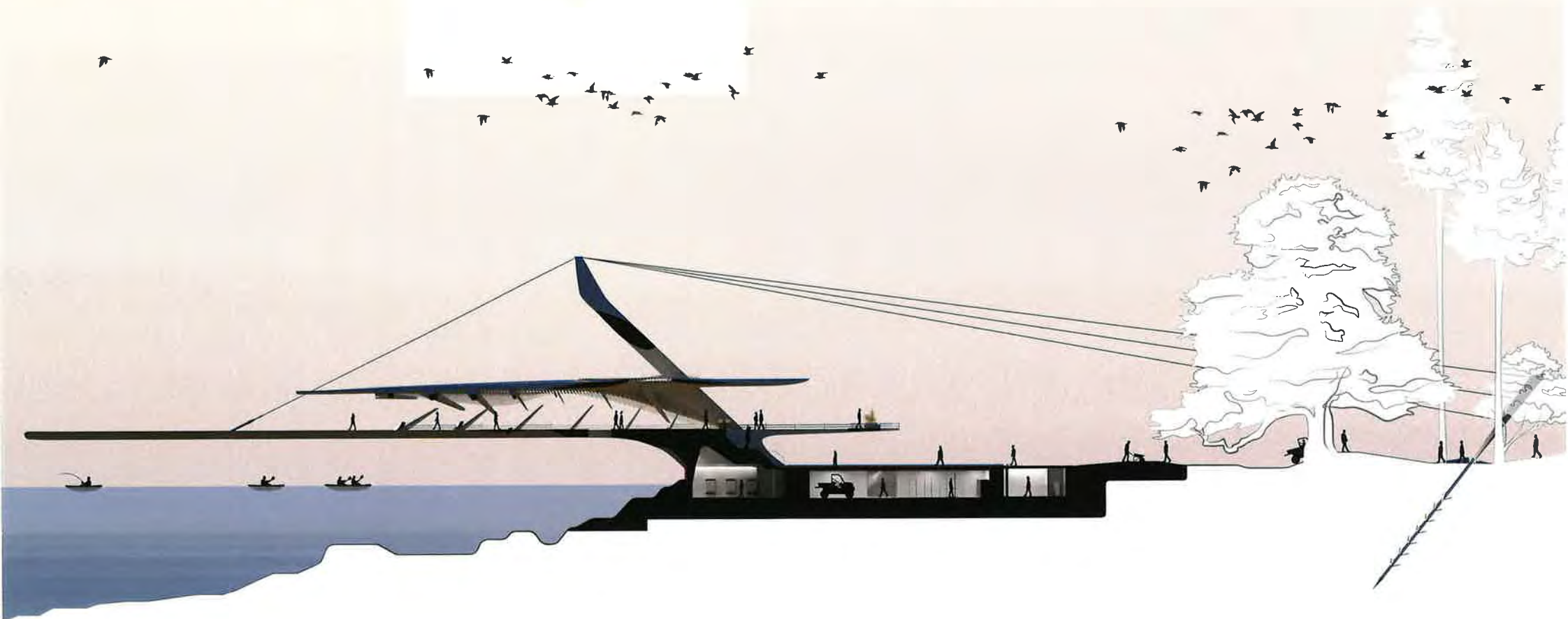


Main Contours comprised of laser cut 3mm MDF Board. Ocean formed from Polyester Resin. Main Structures formed through the use of a Sonic Mega 8K resin printer using Aqua Grey 4K Resin with a layering height of 0.03mm to 0.05mm. Structure Joined through the use of PVA Glue, Super Glue, and Blu-Tack. Photographs taken through Canon EOS R5 using a Canon Zoom Lens EF 24 - 105mm as well as a Laowa 24mm Probe Lens.





SECTION VIEWS



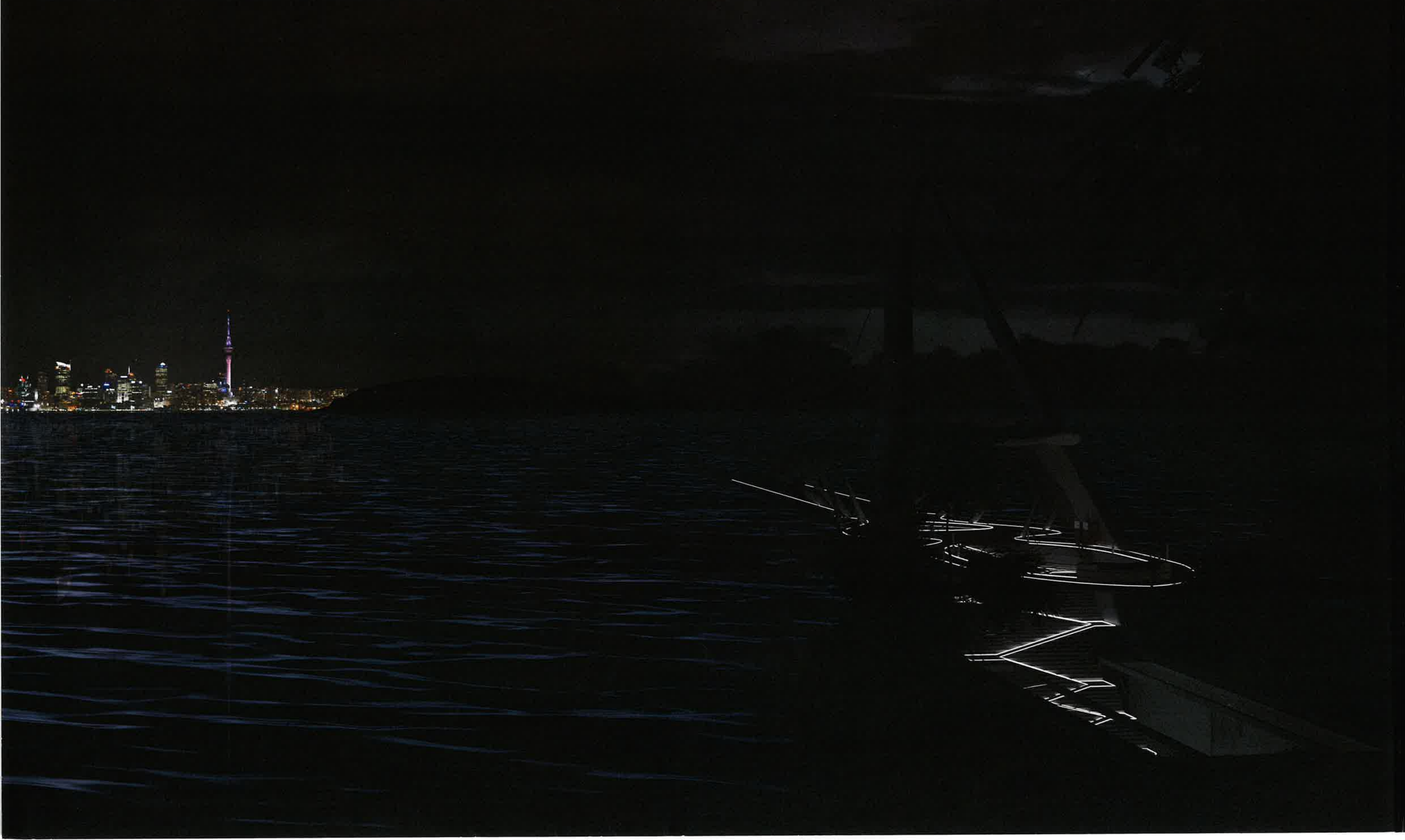
MOTUKOREA

DURING REHABILITATION PHASE – 2050 AD



HAURAKI GULF

NEW AUCKLAND —> MOTUKOREA FERRY CONNECTION — 2030 AD



≈ 2200 AD – AFTER HUMANITY HAS LEFT ITS MARK



