

Sample Assessment Schedule – 2025

Digital Technologies: Design a digital technologies outcome (92007)

Assessment Criteria

Achievement	Achievement with Merit	Achievement with Excellence
<p><i>Design a digital technologies outcome</i> involves:</p> <ul style="list-style-type: none"> describing the need or opportunity describing the potential user(s) describing the requirements generating design ideas generating a completed final design describing how the completed final design addresses the need or opportunity and meets the identified requirements describing how manaakitanga or kaitiakitanga has been used /applied in the design, or at the design stage or phase. 	<p><i>Refine a design for a digital technologies outcome</i> involves:</p> <ul style="list-style-type: none"> using feedback to make improvements to the design throughout the design stage / phase explaining how design decisions improve the quality of the proposed digital technologies outcome. 	<p><i>Evaluate a design for a digital technologies outcome</i> involves:</p> <ul style="list-style-type: none"> justifying how decisions made during the design phase /process contribute to the completed design's fitness for purpose.

Cut Scores

Not Achieved	Achievement	Achievement with Merit	Achievement with Excellence
0–2	3–4	5–6	7–8

Portfolio Evidence

N1	N2	A3	A4	M5	M6	E7	E8
<p>Responses are relevant but may be incomplete or limited, or have only images with no written responses.</p> <p>Has used AI to generate written responses in the portfolio evidence.</p> <p>Some design images used in the portfolio evidence include written responses – e.g. feedback received, documentation evidence, justifications, brief, etc.</p> <p>Responses and images only relate to a digital outcome, rather than the design.</p> <p>Images relate to other people's designs or work from the internet.</p> <p>Response is limited to little or no work.</p>	<p>The need or opportunity is not authentic.</p> <p>Identifies potential end users, but no specific requirements.</p> <p>The use of manaakitanga or kaitiakitanga is not evident, or relevant or authentic to the design.</p> <p>Includes no or limited generation of design ideas, or no completed design.</p> <p>The final completed design shown is the digital technologies outcome, not the completed final design.</p> <p>The design for a proposed digital technologies outcome is not at Level 6 of the New Zealand Curriculum, or it is not clear what digital technologies outcome the design is for.</p> <p>Some relevant responses in parts of the paper.</p>	<p>Describes a need or opportunity.</p> <p>Describes potential user(s) and one of their specific requirements.</p> <p>Describes how manaakitanga or kaitiakitanga has been used in their design stage / phase.</p> <p>Evidence that some design ideas have been generated.</p> <p>Evidence of a completed final design.</p> <p>Explains how the completed final design addresses the need or opportunity and meets some of the identified requirements.</p> <p>Some aspects may be partial or weak.</p>	<p>Describes, in detail, a need or opportunity.</p> <p>Describes potential user(s), and at least TWO of their specific requirements.</p> <p>Describes how manaakitanga or kaitiakitanga has been used in their design stage / phase.</p> <p>Evidence that a range of design ideas have been generated.</p> <p>Evidence of a completed final design.</p> <p>Explains how the final design clearly addresses the need or opportunity and meets the identified requirements.</p>	<p>Evidence of the design being refined.</p> <p>Evidence of using feedback to make one or two improvements to the design.</p> <p>Explains how decisions during the design stage / phase have improved the quality of the design of the proposed digital technologies outcome.</p> <p>Some aspects may be partial or weak.</p>	<p>Evidence of the design being refined.</p> <p>Evidence of using feedback to make TWO improvements to the design.</p> <p>Explains, in detail, how decisions during the design stage / phase have improved the quality of the design of the proposed digital technologies outcome.</p>	<p>Justifies how decisions made during the design stage / phase contribute to the completed final design's fitness for purpose, relating back to the need or opportunity and the potential users.</p> <p>Some aspects may be partial or weak.</p>	<p>Justifies comprehensively how decisions made during the design stage / phase allow the completed final design to be judged as fit for purpose by meeting the need or opportunity AND the requirements of the potential users and context.</p>

N0 = No response; no relevant evidence.